

```

EEEEEEEEEEEEEEEEEE DDDDDDDDDDDDD FFFFFFFFFFFFFF
EEEEEEEEEEEEEEEEEE DDDDDDDDDDDDD FFFFFFFFFFFFFF
EEEEEEEEEEEEEEEEEE DDDDDDDDDDDDD FFFFFFFFFFFFFF
EEE DDD DDD FFF
EEE DDD DDD FFF
EEE DDD DDD FFF
EEE DDD DDD FFF
EEE DDD DDD FFF
EEE DDD DDD FFF
EEEEEEEEEEEEEE DDD DDD FFFFFFFF
EEEEEEEEEEEEEE DDD DDD FFFFFFFF
EEEEEEEEEEEEEE DDD DDD FFFFFFFF
EEE DDD DDD FFF
EEE DDD DDD FFF
EEE DDD DDD FFF
EEE DDD DDD FFF
EEE DDD DDD FFF
EEE DDD DDD FFF
EEEEEEEEEEEEEEEE DDDDDDDDDDD FFF
EEEEEEEEEEEEEEEE DDDDDDDDDDD FFF
EEEEEEEEEEEEEEEE DDDDDDDDDDD FFF

```

[illegible]

```

EEEEEEEEEE DDDDDDDD FFFFFFFF DDDDDDDD EEEEEEEEE SSSSSSSS IIIIII GGGGGGGG NN NN
EEEEEEEEEE DDDDDDDD DDDDDDDD EEEEEEEEE SSSSSSSS IIIIII GGGGGGGG NN NN
EE DD DD FF DD DD DD EE SS II GG NN NN
EE DD DD FF DD DD DD EE SS II GG NN NN
EE DD DD FF DD DD DD EE SS II GG NN NN
EE DD DD FF DD DD DD EE SS II GG NN NN
EEEEEEEEEE DD DD FFFFFFFF DD DD EEEEEEEEE SSSSSS III II GGGGGG NN NN
EEEEEEEEEE DD DD FFFFFFFF DD DD EEEEEEEEE SSSSSS III II GGGGGG NN NN
EE DD DD FF DD DD DD EE SS II II GGGGGG NN NN
EE DD DD FF DD DD DD EE SS II II GGGGGG NN NN
EE DD DD FF DD DD DD EE SS II II GGGGGG NN NN
EE DD DD FF DD DD DD EE SS II II GGGGGG NN NN
EEEEEEEEEE DDDDDDDD FF DDDDDDDD EEEEEEEEE SSSSSSSS IIIIII GGGGGG NN NN
EEEEEEEEEE DDDDDDDD FF DDDDDDDD EEEEEEEEE SSSSSSSS IIIIII GGGGGG NN NN
...
LL IIIIII SSSSSSSS
LL IIIIII SSSSSSSS
LL II SS
LL II SS
LL II SS
LL II SS
LL II SSSSSS
LL II SSSSSS
LL II SS
LL II SS
LL II SS
LL II SS
LLLLLLLLLL IIIIII SSSSSSSS
LLLLLLLLLL IIIIII SSSSSSSS

```



```

0001      [ IDENT ('V04-000'),
0002      { ++
0003      *****
0004      **
0005      **  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
0006      **  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
0007      **  ALL RIGHTS RESERVED.
0008      **
0009      **  THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
0010      **  ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
0011      **  INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
0012      **  COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
0013      **  OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
0014      **  TRANSFERRED.
0015      **
0016      **  THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
0017      **  AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
0018      **  CORPORATION.
0019      **
0020      **  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
0021      **  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0022      **
0023      **
0024      *****

```

FACILITY: VAX/VMS EDF (EDIT/FDL) UTILITY

**ABSTRACT:** This facility is used to create, modify, and optimize FDL specification files.

ENVIRONMENT: NATIVE/USER MODE

**AUTHOR:** Ken F. Henderson Jr.

CREATION DATE: 27-Mar-1981

**MODIFIED BY:**

V03-011 RRB0009 Rowland R. Bradley 22 Jan 1984  
Enhancement for display of # of buckets in index,  
# pages to cache index, and average # key exams.

V03-010 KFH0010 Ken Henderson 8 Aug 1983  
Changes for seperate compilation.

V03-009 KFH0009 Ken Henderson 27 Jul 1983  
Fix to CALC\_ALLOC to prevent div by 0.  
Fixed record and bucket overhead  
calculations in prologue3\_buckets and  
prologue3\_depth.

V03-008 KFH0008 Ken Henderson 27 May 1983  
Fix insertion of DATA\_RECORD COMPRESSION  
into database to only do it for Key 0.



0058  
0059  
0060  
0061  
0062  
0063  
0064  
0065  
0066  
0067  
0068  
0069  
0070  
0071  
0072  
0073  
0074  
0075  
0076  
0077  
0078  
0079  
0080  
0081  
0082  
0083  
0084  
0085  
0086  
0087  
0088  
0089  
0090  
0091  
0092  
0093  
0094  
0095  
0096  
0097

-- }

V03-007 KFH0007 Ken Henderson 26 Apr 1983  
Fix location of breakpoint\_right.  
Add reset of IDATA[EDFSK\_Y-LOW/HIGH/INCR]  
in SETUP\_GRAPH. Clean up calls to  
ASK\_KEY\_SIZE, ASK\_KEY\_POSITION.  
Move call to ASK\_GLOBAL\_WANTED  
to APPEND\_DEF.

V03-006 KFH0006 Ken Henderson 14 Apr 1983  
Removed mandatory VIEWS after  
each design. Changed lib\$wait(5.0)  
to (3.0). Took out DESIGN\_STYLE.  
Consolidated PLOT\_SIMPLE\_GRAPH  
and PLOT\_SURFACE\_GRAPH. Added  
SHUFFLE\_AREAS and MERGE\_AREA  
to implement GRANULARITY.

V03-005 KFH0005 Ken Henderson 20 Jan 1983  
Added support for DEPTHPOINTS  
and removed references to DASH.

V03-004 KFH0004 Ken Henderson 22 Nov 1982  
Combined SURFACE\_DESIGN and  
LINE\_DESIGN into one routine.

V03-003 KFH0003 Ken Henderson 8 Sept 1982  
Modified most references to main  
variables to fit with database  
reorganization.

V03-002 KFH0002 Ken Henderson 23-Mar-1982  
Modified several routines to fix FT2  
QAR 746

V03-001 KFH0001 Ken Henderson 17-Mar-1982  
Modified several routines to fix FT2  
QARs 509,559,510,574



EDF DESIGN  
V04-000

### Source Listing

16-Sep-1984 01:10:30  
5-Sep-1984 13:36:36

VAX-11 Pascal V2.4-277 Page 3  
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (2)

```

0099      ENVIRONMENT ('LIB$:EDFDESIGN'),
0100
0101      INHERIT (
0102
0103          'SYSSLIBRARY:STARLET',
0104          'SHRLIB$:FDLPARDEF',
0105          'LIB$:EDFSDLMSG',
0106          'LIB$:EDFSTRUCT',
0107          'LIB$:EDFCNST',
0108          'LIB$:EDFTYPE',
0109          'LIB$:EDFVAR',
0110          'LIB$:EDFEXTERN',
0111          'LIB$:EDFCHF',
0112          'LIB$:EDFUTIL',
0113          'LIB$:EDFASK',
0114          'LIB$:EDFSHOW'
0115      )
0116
0117      MODULE EDFDESIGN (INPUT,OUTPUT):
0118

```

[illegible]

```
0120 { ++
0121
0122 PROLOGUE3_BUCKETS -- Routine to calculate the number of buckets at a level.
0123
0124 This routine combines the various file parameters of a prologue3 file and
0125 calls itself recursively to find the number of buckets at each level.
0126
0127 CALLING SEQUENCE:
0128
0129 PROLOGUE3_BUCKETS (INIT_NUMBER_RECORDS,ADDED_NUMBER_RECORDS,INDEX_LEVEL);
0130
0131 INPUT PARAMETERS:
0132
0133 NUMBER_RECORDS
0134 INDEX_LEVEL
0135
0136 IMPLICIT INPUTS:
0137
0138 VARIABLE RECORDS
0139 BDATA[EDF$K_KEY_DUPS]
0140 IDATA[EDF$K_KEY_SIZE]
0141 IDATA[EDF$K_MEAN_RECORD_SIZE]
0142 RDATA[EDF$K_LOAD_FILL]
0143 BYTES_PER_BUCKET
0144
0145 OUTPUT PARAMETERS:
0146
0147 none
0148
0149 IMPLICIT OUTPUTS:
0150
0151 INIT_NUMBER_BUCKETS
0152 ADDED_NUMBER_BUCKETS
0153 DEEPEST
0154
0155 ROUTINES CALLED:
0156
0157 PROLOGUE3_BUCKETS
0158 LIB$SIGNAL
0159
0160 ROUTINE VALUE:
0161
0162 none
0163
0164 SIGNALS:
0165
0166 EDF$_CTRLZ - if a file > 31 index levels was spec'd
0167
0168 SIDE EFFECTS:
0169
0170 none
0171
0172 -- }
```



```
0174 PROCEDURE PROLOGUE3_BUCKETS (
0175     INIT_NUMBER_RECORDS      : INTEGER;
0176     ADDED_NUMBER_RECORDS     : INTEGER;
0177     INDEX_LEVEL              : INTEGER;
0178 );
0179
0180 VAR
0181     INIT_RECORDS_PER_BUCKET   : INTEGER;
0182     ADDED_RECORDS_PER_BUCKET  : INTEGER;
0183     RECORD_OVERHEAD           : INTEGER;
0184     RECORD_SIZE               : INTEGER;
0185     INIT_AVAILABLE_BYTES      : INTEGER;
0186     ADDED_AVAILABLE_BYTES     : INTEGER;
0187     KEY_SAVINGS               : INTEGER;
0188     DATA_SAVINGS             : INTEGER;
0189     INDEX_SAVINGS             : INTEGER;
0190     BUCKET_OVERHEAD           : INTEGER;
0191     TEMP_REC                  : INTEGER;
0192     FOUND                     : BOOLEAN;
0193
0194 BEGIN
0195     { +
0196     Level 0 is the data level, calculate the filling of the data buckets.
0197     - }
0198     BUCKET_OVERHEAD := CALC_BUC_OVERHEAD(INDEX_LEVEL);
0199     RECORD_OVERHEAD := CALC_REC_OVERHEAD(INDEX_LEVEL);
0200
0201     IF INDEX_LEVEL = 0 THEN
0202     BEGIN
0203         IF IDATA[EDF$K_ACTIVE_KEY] = 0 THEN
0204         BEGIN
0205             { +
0206             DATA BUCKET
0207             - }
0208
0209             { +
0210             Combine the two compression factors to get one to weight the record
0211             size by.
0212             - }
0213             KEY_SAVINGS :=
0214                 TRUNC (IDATA[EDF$K_KEY_SIZE] * RDATA[EDF$K_DATA_KEY_COMP]);
0215             DATA_SAVINGS :=
0216                 TRUNC ((IDATA[EDF$K_MEAN_RECORD_SIZE] - IDATA[EDF$K_KEY_SIZE])
0217                     * RDATA[EDF$K_DATA_RECORD_COMP]);
0218
0219             { +
0220             The 'actual' record size will have the compression subtracted from it.
0221             - }
0222             RECORD_SIZE :=
0223                 IDATA[EDF$K_MEAN_RECORD_SIZE] - (KEY_SAVINGS + DATA_SAVINGS);
0224
0225         END ( IF TRUE KEY = 0 )
0226     END
```

```
0231 ELSE
0232 BEGIN
0233   { +
0234   SDR BUCKET
0235   - }
0236
0237   INDEX_SAVINGS :=
0238     TRUNC (IDATA[EDF$K_KEY_SIZE] * RDATA[EDF$K_DATA_KEY_COMP]);
0239
0240   TEMP_REC := IDATA[EDF$K_KEY_SIZE] - INDEX_SAVINGS;
0241
0242   TEMP_REC := TEMP_REC +
0243     (IDATA[EDF$K_NUMBER_DUPS] * IRC$C_RRVOVHSZ3);
0244
0245   RECORD_SIZE := TEMP_REC DIV (IDATA[EDF$K_NUMBER_DUPS] + 1);
0246
0247   IF (TEMP_REC MOD (IDATA[EDF$K_NUMBER_DUPS] + 1) <> 0) THEN
0248     RECORD_SIZE := RECORD_SIZE + 1;
0249
0250   END; { IF FALSE KEY = 0 }
0251
0252   END { IF TRUE INDEX_LEVEL = 0 (DATA LEVEL) }
0253
0254 ELSE
0255   { +
0256   For the index levels (L>0), the overheads are as follows.
0257   - }
0258   BEGIN
0259     { +
0260     INDEX BUCKET
0261     - }
0262
0263     INDEX_SAVINGS :=
0264       TRUNC (IDATA[EDF$K_KEY_SIZE] * RDATA[EDF$K_INDEX_RECORD_COMP]);
0265
0266     RECORD_SIZE := IDATA[EDF$K_KEY_SIZE] - INDEX_SAVINGS;
0267
0268   END; { IF FALSE INDEX_LEVEL = 0 }
0269
0270   { +
0271   Now that we've figured out the overheads, how many records can we fit
0272   in a bucket at this level?
0273   - }
0274
0275   { +
0276   First figure out how many bytes are available to use for records.
0277   - }
0278   INIT_AVAILABLE_BYTES :=
0279     TRUNC ((BYTES_PER_BUCKET - BUCKET_OVERHEAD) * RDATA[EDF$K_LOAD_FILL]);
0280
0281   ADDED_AVAILABLE_BYTES :=
0282     TRUNC ((BYTES_PER_BUCKET - BUCKET_OVERHEAD) * RDATA[EDF$K_ADDED_FILL]);
0283
0284
```



```
0288 { +
0289 The number of records that will fit is simply the space available
0290 divided by the space for each record. (integer division)
0291 - }
0292 INIT_RECORDS_PER_BUCKET :=
0293     INIT_AVAILABLE_BYTES DIV (RECORD_SIZE + RECORD_OVERHEAD);
0294 ADDED_RECORDS_PER_BUCKET :=
0295     ADDED_AVAILABLE_BYTES DIV (RECORD_SIZE + RECORD_OVERHEAD);
0296
0297 { +
0298 CONVERT or RMS will put at least one (1) record in a data level bucket.
0299 And it will put at least two (2) records in an index level bucket.
0300 - }
0301 IF (INDEX_LEVEL = 0) AND (INIT_RECORDS_PER_BUCKET < 1) THEN
0302     INIT_RECORDS_PER_BUCKET := 1
0303 ELSE IF (INDEX_LEVEL > 0) AND (INIT_RECORDS_PER_BUCKET < 2) THEN
0304     INIT_RECORDS_PER_BUCKET := 2;
0305 IF (INDEX_LEVEL = 0) AND (ADDED_RECORDS_PER_BUCKET < 1) THEN
0306     ADDED_RECORDS_PER_BUCKET := 1
0307 ELSE IF (INDEX_LEVEL > 0) AND (ADDED_RECORDS_PER_BUCKET < 2) THEN
0308     ADDED_RECORDS_PER_BUCKET := 2;
0309 { + Record the number of buckets for later.
0310 - }
0311 RECS_PER_BUCKET [INDEX_LEVEL] :=
0312     INIT_RECORDS_PER_BUCKET + ADDED_RECORDS_PER_BUCKET;
0313
0314 { +
0315 Now record the number of buckets at this level.
0316 - }
0317 INIT_NUMBER_BUCKETS [INDEX_LEVEL] :=
0318     INIT_NUMBER_RECORDS DIV INIT_RECORDS_PER_BUCKET;
0319 ADDED_NUMBER_BUCKETS [INDEX_LEVEL] :=
0320     ADDED_NUMBER_RECORDS DIV ADDED_RECORDS_PER_BUCKET;
0321
0322 { +
0323 If there was a remainder, we need just one more bucket at this level.
0324 - }
0325 IF (INIT_NUMBER_RECORDS MOD INIT_RECORDS_PER_BUCKET) <> 0 THEN
0326     INIT_NUMBER_BUCKETS [INDEX_LEVEL] :=
0327         INIT_NUMBER_BUCKETS [INDEX_LEVEL] + 1;
0328 IF (ADDED_NUMBER_RECORDS MOD ADDED_RECORDS_PER_BUCKET) <> 0 THEN
0329     ADDED_NUMBER_BUCKETS [INDEX_LEVEL] :=
0330         ADDED_NUMBER_BUCKETS [INDEX_LEVEL] + 1;
0331
0332 { +
0333 Save the number of buckets for later if this is key 0.
```

```
0345 They are used in global buffer count calculations.
0346 - )
0347 IF IDATA[EDF$K_ACTIVE_KEY] = 0 THEN
0348 BEGIN
0349     INIT_PRIMARY_BUCKETS [INDEX_LEVEL] :=
0350     INIT_NUMBER_BUCKETS [INDEX_LEVEL];
0351     ADDED_PRIMARY_BUCKETS [INDEX_LEVEL] :=
0352     ADDED_NUMBER_BUCKETS [INDEX_LEVEL];
0353
0354 END;
0355
0356 { +
0357 Bump the high-water marker.
0358 - )
0359 DEEPEST := INDEX_LEVEL;
0360
0361 { +
0362 If we're at the data level, or we had more than one bucket at this level,
0363 then repeat the calculations for the next level up (down?).
0364 - )
0365 IF (
0366     (INDEX_LEVEL = 0)
0367 OR
0368     (INIT_NUMBER_BUCKETS [INDEX_LEVEL] > 1)
0369 OR
0370     (ADDED_NUMBER_BUCKETS [INDEX_LEVEL] > 1)
0371 ) THEN
0372 BEGIN
0373     { +
0374     In the index, the records merely point to buckets.
0375     - )
0376     IF INDEX_LEVEL = 0 THEN
0377     BEGIN
0378         FOUND := FALSE;
0379         IF OPTIMIZING THEN
0380         BEGIN
0381             POINT_AT_ANALYSIS;
0382             FOUND := FIND_OBJECT (SEC_ANALYSIS_OF_KEY,
0383                                   IDATA[EDF$K_ACTIVE_KEY],
0384                                   LEVEL1_RECORD_COUNT, 0);
0385             POINT_AT_DEFINITION;
0386         END;
0387     END;
0388     IF FOUND THEN
```



```
0402 BEGIN
0403
0404     INIT_NUMBER_RECORDS := DEF_CURRENT^.NUMBER;
0405
0406 END
0407
0408 ELSE
0409
0410 BEGIN
0411
0412     INIT_NUMBER_RECORDS := INIT_NUMBER_BUCKETS [INDEX_LEVEL];
0413
0414 END;
0415
0416 END
0417
0418 ELSE
0419
0420 BEGIN
0421
0422     INIT_NUMBER_RECORDS := INIT_NUMBER_BUCKETS [INDEX_LEVEL];
0423
0424 END;
0425
0426 ADDED_NUMBER_RECORDS := ADDED_NUMBER_BUCKETS [INDEX_LEVEL];
0427
0428 INDEX_LEVEL := INDEX_LEVEL + 1;
0429
0430 { +
0431 Pathological file here - tell the user and pop him up.
0432 - }
0433 IF INDEX_LEVEL > 31 THEN
0434
0435 BEGIN
0436
0437     WRITELN (SHIFT,ANSI_REVERSE,
0438 ' A File of Greater than 31 Index Levels has been specified. ',
0439 ANSI_RESET);
0440
0441     LIB$WAIT (3.0);
0442
0443     LIB$SIGNAL (EDF$_CTRLZ,0,0,0);
0444
0445 END;
0446
0447 { +
0448 Recurse to the next level.
0449 - }
0450 PROLOGUE3_BUCKETS (
0451     INIT_NUMBER_RECORDS,
0452     ADDED_NUMBER_RECORDS,
0453     INDEX_LEVEL
0454 );
0455
0456 END;
0457
0458 END; ( PROLOGUE3_BUCKETS )
```

```
0460 { ++
0461
0462 PROLOGUE3_DEPTH -- Routine to calculate the depth of a prologue3 index.
0463
0464 This routine combines the various file parameters of a prologue3 file and
0465 'builds' and index from the data level up to the root - to find its depth.
0466
0467 CALLING SEQUENCE:
0468
0469 DEPTH := PROLOGUE3_DEPTH;
0470
0471 INPUT PARAMETERS:
0472
0473 none
0474
0475 IMPLICIT INPUTS:
0476
0477 TOTAL RECORDS
0478 IDATA[EDF$K_BLOCKS_IN_BUCKET]
0479 DEEPEST
0480
0481 OUTPUT PARAMETERS:
0482
0483 none
0484
0485 IMPLICIT OUTPUTS:
0486
0487 BYTES PER BUCKET
0488 NUMBER_BUCKETS
0489
0490 ROUTINES CALLED:
0491
0492 PROLOGUE3_BUCKETS
0493
0494 ROUTINE VALUE:
0495
0496 Depth of the index
0497
0498 SIGNALS:
0499
0500 none
0501
0502 SIDE EFFECTS:
0503
0504 none
0505
0506 -- }
```



```
0508 FUNCTION PROLOGUE3_DEPTH : INTEGER;
0509
0510 VAR
0511     BUCKET_OVERHEAD      : INTEGER;
0512     RECORD_OVERHEAD      : INTEGER;
0513     RECORD_SIZE          : INTEGER;
0514     I                    : INTEGER;
0515
0516 BEGIN
0517     { +
0518     Clear out the arrays that holds the number of buckets per level.
0519     - }
0520     FOR I := 0 TO 31 DO
0521     BEGIN
0522
0523         INIT_NUMBER_BUCKETS [I]      := 0;
0524         ADDED_NUMBER_BUCKETS [I]      := 0;
0525         RECS_PER_BUCKET [I]          := 0;
0526
0527     END;
0528
0529     { +
0530     Convert block/bucket to bytes/bucket.
0531     - }
0532     BYTES_PER_BUCKET          := IDATA[EDF$K_BLOCKS_IN_BUCKET] * 512;
0533
0534     { +
0535     Reset depth and calculate how deep the index will be.
0536     - }
0537     DEEPEST                  := 0;
0538
0539     { +
0540     Figure depth only if the record will fit in the bucket.
0541     Otherwise flag it.
0542     - }
0543     BUCKET_OVERHEAD          := CALC_BUC_OVERHEAD(0);
0544     RECORD_OVERHEAD          := CALC_REC_OVERHEAD(0);
0545
0546     IF IDATA[EDF$K_MAX_RECORD_SIZE] = 0 THEN
0547         RECORD_SIZE          := CUR_MAX_REC
0548     ELSE
0549         RECORD_SIZE          := IDATA[EDF$K_MAX_RECORD_SIZE];
0550
0551     { +
0552     Only do the depth calculation if the record will fit in the bucket,
0553     and the key will fit in the record.
0554     - }
0555     IF (
0556         ((BYTES_PER_BUCKET - (BUCKET_OVERHEAD + RECORD_OVERHEAD)) >=
0557         IDATA[EDF$K_MEAN_RECORD_SIZE])
0558         AND
0559         (RECORD_SIZE >= (IDATA[EDF$K_KEY_SIZE] + IDATA[EDF$K_KEY_POSITION]))
0560     )
```

```
0565      ) THEN
0566
0567      BEGIN
0568
0569          CASE IDATA[EDF$K_LOAD_METHOD] OF
0570
0571              EDF$K_FAST_CONVERT :
0572                  RDATA[EDF$K_LOAD_FILL] := IDATA[EDF$K_DESIRED_FILL] / 100.0;
0573
0574              EDF$K_NOFAST_CONVERT :
0575                  IF BDATA[EDF$K_ASCENDING_LOAD] THEN
0576                      RDATA[EDF$K_LOAD_FILL] :=
0577                          0.90 * (IDATA[EDF$K_DESIRED_FILL] / 100.0)
0578
0579                      ELSE
0580                          RDATA[EDF$K_LOAD_FILL] :=
0581                              0.6667 * (IDATA[EDF$K_DESIRED_FILL] / 100.0);
0582
0583              EDF$K_RMS_PUTS :
0584                  BEGIN
0585                      IF BDATA[EDF$K_ASCENDING_LOAD] THEN
0586                          RDATA[EDF$K_LOAD_FILL] :=
0587                              0.90 * (IDATA[EDF$K_DESIRED_FILL] / 100.0)
0588
0589                          ELSE
0590                              RDATA[EDF$K_LOAD_FILL] :=
0591                                  0.6667 * (IDATA[EDF$K_DESIRED_FILL] / 100.0);
0592
0593                      IDATA[EDF$K_FDL_FILL] := 100;
0594
0595                      END;
0596
0597                  OTHERWISE
0598                      { NULL-STATEMENT } ;
0599
0600                  END;      { CASE }
0601
0602                  IF BDATA[EDF$K_ASCENDING_ADDED] THEN
0603                      RDATA[EDF$K_ADDED_FILL] := 0.90
0604
0605                      ELSE
0606                          RDATA[EDF$K_ADDED_FILL] := 0.6667;
0607
0608                  PROLOGUE3_BUCKETS(IDATA[EDF$K_INITIAL_COUNT], IDATA[EDF$K_ADDED_COUNT], 0);
0609
0610                  { +
0611
```



```
0622      The deepest we went is the function value.  
0623      - }  
0624      PROLOGUE3_DEPTH      := DEEPEST;  
0625  
0626      END  
0627  
0628      ELSE  
0629      PROLOGUE3_DEPTH      := 0;  
0630  
0631      END; { PROLOGUE3_DEPTH }  
0632
```

```
0634      { ++
0635
0636      NATURAL_DEPTH -- Find most typical depth of file.
0637
0638      This routine does calculations to find out the most reasonable bucketsize
0639      for an index.
0640
0641      CALLING SEQUENCE:
0642
0643      BUCKET_DEFAULT := NATURAL_DEPTH;
0644
0645      INPUT PARAMETERS:
0646
0647      none
0648
0649      IMPLICIT INPUTS:
0650
0651      none
0652
0653      OUTPUT PARAMETERS:
0654
0655      none
0656
0657      IMPLICIT OUTPUTS:
0658
0659      COLOR_ROW
0660
0661      ROUTINES CALLED:
0662
0663      none
0664
0665      ROUTINE VALUE:
0666
0667      BUCKET_DEFAULT
0668
0669      SIGNALS:
0670
0671      none
0672
0673      SIDE EFFECTS:
0674
0675      none
0676
0677      -- }
```



[GLOBAL] FUNCTION NATURAL\_DEPTH : INTEGER;

VAR

```
DEPTH          : ARRAY [1..BKT$C_MAXBKTSIZ] OF INTEGER;
TALLY          : ARRAY [1..BKT$C_MAXBKTSIZ] OF REAL;
CURRENT_WEIGHT : REAL;
CURRENT_TALLY  : REAL;
MAX_TALLY      : REAL;
TEMP_DIST      : INTEGER;
LEFT_ADJ_RANGE : INTEGER;
CURRENT_DEPTH  : INTEGER;
RANGE          : INTEGER;
MAX_RANGE      : INTEGER;
MIN_BKS        : INTEGER;
```

```
PROCEDURE EXTEND_INDEX_INFO (VAR EXAMPOINT,
                               NUMPOINT,
                               PAGEPOINT,
                               BREAKPOINT : INTEGER);
```

```
{ +
  Calculate and save more index information.
```

```
- }
VAR
```

```
  I          : INTEGER;
```

```
BEGIN
```

```
  IDATA [EDF$K_BLOCKS_IN_BUCKET] := BREAKPOINT;
  TEMP_DIST                        := PROLOGUE3_DEPTH;
  EXAMPOINT                       := 0;
  NUMPOINT                        := 0;
```

```
  FOR I := 1 TO 31 DO
  BEGIN
```

```
    EXAMPOINT := EXAMPOINT + RECS_PER_BUCKET [I];
    NUMPOINT  :=
    NUMPOINT + INIT_NUMBER_BUCKETS [I] + ADDED_NUMBER_BUCKETS [I];
```

```
  END; { FOR }
```

```
  EXAMPOINT := EXAMPOINT DIV 2;
  PAGEPOINT := NUMPOINT * BREAKPOINT;
```

```
END; { procedure EXTEND_INDEX_INFO }
```

```
{ +
```

```
Main Function Begins Here
```

```
- }
```

```
BEGIN
```

```
  BREAKPOINT_RIGHT := 0;
```

```
{ +
  Fill the depth array with the depths at each bucketsize.
```

```
0736 And zero out the tally array.
0737 - }
0738 FOR RANGE := 1 TO BKT$C_MAXBKTSIZ DO
0739 BEGIN
0740     IDATA[EDF$K_BLOCKS_IN_BUCKET] := RANGE;
0741     DEPTH[RANGE] := PROLOGUE3_DEPTH;
0742     TALLY[RANGE] := 0;
0743 END; { FOR }
0744 { +
0745 Add up the lengths of the ranges.
0746 - }
0747 CURRENT_WEIGHT := 1.0;
0748 CURRENT_DEPTH := 0;
0749 CURRENT_TALLY := 0;
0750 FOR RANGE := BKT$C_MAXBKTSIZ DOWNT0 1 DO
0751 BEGIN
0752     IF DEPTH[RANGE] = 0 THEN
0753     BEGIN
0754         IF RANGE < BKT$C_MAXBKTSIZ THEN
0755             IF DEPTH[RANGE+1] > 0 THEN
0756                 TALLY[RANGE+1] := CURRENT_TALLY;
0757             TALLY[RANGE] := 0;
0758     END
0759 ELSE IF DEPTH[RANGE] > CURRENT_DEPTH THEN
0760 BEGIN
0761     IF RANGE < BKT$C_MAXBKTSIZ THEN
0762         TALLY[RANGE+1] := CURRENT_TALLY;
0763     CURRENT_DEPTH := DEPTH[RANGE];
0764     CURRENT_TALLY := CURRENT_WEIGHT;
0765 END
0766 ELSE
0767 BEGIN
0768     { +
0769     Bucket sizes from 33 to 63 aren't added in.
0770     - }
```



```
0793       IF RANGE < 33 THEN
0794
0795           CURRENT_TALLY := CURRENT_TALLY + CURRENT_WEIGHT;
0796
0797       END;
0798
0799       IF IDATA[EDF$K_BUCKET_WEIGHT] = EDF$K_SMALLER_BUFFERS THEN
0800
0801           CURRENT_WEIGHT := CURRENT_WEIGHT + BUCKET_LEFT_WEIGHT;
0802
0803       END; { FOR }
0804
0805       MAX_TALLY := 0;
0806       MAX_RANGE := 0;
0807       MIN_BKS := 1;
0808
0809       { +
0810       Minimum bucket size may be greater than one. Determine it here.
0811       - }
0812       FOR RANGE := 1 TO BKT$C_MAXBKTSIZ DO
0813
0814           IF DEPTH[RANGE] < 1 THEN
0815               BEGIN
0816                   MIN_BKS := RANGE + 1;
0817               END;
0818
0819       { +
0820       Now find the left end of the most common range (that's not 0).
0821       - }
0822       FOR RANGE := BKT$C_MAXBKTSIZ DOWNT0 MIN_BKS DO
0823
0824           IF TALLY[RANGE] > MAX_TALLY THEN
0825
0826               BEGIN
0827
0828                   MAX_TALLY := TALLY[RANGE];
0829                   MAX_RANGE := RANGE;
0830
0831               END;
0832
0833       { +
0834       Sometimes there aren't any values at all on a row...
0835       - }
0836       IF MAX_RANGE < 1 THEN
0837
0838           MAX_RANGE := 1;
0839
0840       { +
0841       Now let's calculate what the colors are for this row.
0842       Right part 1st...
0843       - }
0844       FOR RANGE := MAX_RANGE TO BKT$C_MAXBKTSIZ DO
0845
0846           BEGIN
0847
0848               TEMP_DIST := RANGE - MAX_RANGE;
0849
```

```
0850 IF TEMP_DIST < 9 THEN
0851 BEGIN
0852     COLOR_ROW[RANGE-1] := EDF$C_LIGHT_GREEN;
0853 END
0854 ELSE IF (
0855     (TEMP_DIST > 8)
0856     AND
0857     (TEMP_DIST < 21)
0858 ) THEN
0859 BEGIN
0860     COLOR_ROW[RANGE-1] := EDF$C_MEDIUM_YELLOW;
0861 END
0862 ELSE
0863 BEGIN
0864     COLOR_ROW[RANGE-1] := EDF$C_DARK_RED;
0865 END;
0866 { +
0867 Make sure the green region includes only one depth.
0868 - }
0869 IF (
0870     (DEPTH[RANGE] <> DEPTH[MAX_RANGE])
0871     AND
0872     (COLOR_ROW[RANGE-1] = EDF$C_LIGHT_GREEN)
0873 ) THEN
0874     COLOR_ROW[RANGE-1] := EDF$C_MEDIUM_YELLOW;
0875 { +
0876 If there's a point where we can get even a flatter file,
0877 note that.
0878 - }
0879 IF (
0880     (DEPTH[RANGE] < DEPTH[MAX_RANGE])
0881     AND
0882     (BREAKPOINT_RIGHT = 0)
0883 ) THEN
0884     BREAKPOINT_RIGHT := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
0885                                     RANGE, BKT$C_MAXBKT$IZ);
0886 END; { FOR }
0887 { +
0888 Now do to the left of natural.
0889 - }
```



```
0907 IF MAX_RANGE = 1 THEN
0908
0909 BEGIN
0910
0911     COLOR_ROW[0] := EDF$C_LIGHT_GREEN;
0912     LEFT_ADJ_RANGE := DEPTH[MAX_RANGE];
0913
0914 END
0915
0916 ELSE
0917 BEGIN
0918
0919     LEFT_ADJ_RANGE := DEPTH[MAX_RANGE-1];
0920
0921     FOR RANGE := (MAX_RANGE-1) DOWNTO 1 DO
0922
0923     BEGIN
0924
0925         IF DEPTH[RANGE] = LEFT_ADJ_RANGE THEN
0926
0927             COLOR_ROW[RANGE-1] := EDF$C_MEDIUM_YELLOW
0928
0929         ELSE
0930
0931             COLOR_ROW[RANGE-1] := EDF$C_DARK_RED;
0932
0933
0934     END;
0935
0936 END;      { IF FALSE MAX_RANGE = 1 }
0937
0938 { +
0939 Now blank out any illegal spots.
0940 - }
0941 FOR RANGE := 1 TO BKT$C_MAXBKTSIZ DO
0942
0943     IF DEPTH[RANGE] < 1 THEN
0944     BEGIN
0945         COLOR_ROW[RANGE-1] := EDF$C_BACKGROUND_COLOR;
0946     END;
0947
0948 { +
0949 Now fill in the breakpoint variables.
0950 Mid is easy.
0951 - }
0951 BREAKPOINT_MID := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
0952                                MAX_RANGE, BKT$C_MAXBKTSIZ);
0953
0954 IF BREAKPOINT_RIGHT = 0 THEN
0955
0956 BEGIN
0957
0958     { +
0959 Breakpoint_right.
0960 - }
0961     RANGE := MAX_RANGE;
0962
0963     WHILE (
```

```
0964      (RANGE < BKT$C_MAXBKTSIZ)
0965      AND
0966      (COLOR_ROW[RANGE-1] = EDF$C_LIGHT_GREEN)
0967      ) DO
0968
0969          RANGE                := RANGE + 1;
0970
0971      IF COLOR_ROW[RANGE-1] <> EDF$C_BACKGROUND_COLOR THEN
0972
0973          BREAKPOINT_RIGHT      := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
0974                                              RANGE,BKT$C_MAXBKTSIZ)
0975
0976      ELSE IF RANGE <> MAX_RANGE THEN
0977
0978          BREAKPOINT_RIGHT      := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
0979                                              (RANGE-1),BKT$C_MAXBKTSIZ)
0980
0981      ELSE
0982
0983          BREAKPOINT_RIGHT      := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
0984                                              MAX_RANGE,BKT$C_MAXBKTSIZ);
0985
0986      END;      { IF BREAKPOINT_RIGHT = 0 }
0987
0988      { +
0989      Breakpoint_left.
0990      - }
0991      RANGE                := MAX_RANGE - 1;
0992
0993      IF RANGE > 0 THEN
0994
0995          WHILE (RANGE > 1) AND (DEPTH[RANGE] = LEFT_ADJ_RANGE) DO
0996
0997              RANGE                := RANGE - 1;
0998
0999      { +
1000      Backup
1001      - }
1002      RANGE                := RANGE + 1;
1003
1004      IF RANGE >= MAX_RANGE THEN
1005
1006          BREAKPOINT_LEFT := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
1007                                          MAX_RANGE,BKT$C_MAXBKTSIZ)
1008
1009      ELSE
1010
1011          BREAKPOINT_LEFT := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
1012                                          RANGE,BKT$C_MAXBKTSIZ);
1013
1014      { +
1015      Now stuff the depthpoint variables.
1016      - }
1017      DEPTHPOINT_LEFT      := DEPTH[BREAKPOINT_LEFT];
1018      DEPTHPOINT_MID       := DEPTH[BREAKPOINT_MID];
1019      DEPTHPOINT_RIGHT     := DEPTH[BREAKPOINT_RIGHT];
1020
```



```
1021 { +
1022 Calculate and save more index information. Left side display.
1023 - }
1024 EXTEND_INDEX_INFO ( EXAMPOINT_LEFT, NUMPOINT_LEFT,
1025                     PAGEPOINT_LEFT, BREAKPOINT_LEFT);
1026
1027 { +
1028 Calculate and save more index information. Mid of display.
1029 - }
1030 EXTEND_INDEX_INFO ( EXAMPOINT_MID, NUMPOINT_MID,
1031                     PAGEPOINT_MID, BREAKPOINT_MID);
1032
1033 { +
1034 Calculate and save more index information. Right side display.
1035 - }
1036 EXTEND_INDEX_INFO ( EXAMPOINT_RIGHT, NUMPOINT_RIGHT,
1037                     PAGEPOINT_RIGHT, BREAKPOINT_RIGHT);
1038
1039 { +
1040 Now stuff the function value and leave.
1041 - }
1042 NATURAL_DEPTH      := BREAKPOINT_MID;
1043
1044 END; { NATURAL_DEPTH }
```

```
1046 { ++
1047
1048 PLOT_GRAPH -- Calculate index depths and plot them.
1049
1050 This routine figures out what the index depths will be for all bucketsizes
1051 and plots them on the screen.
1052
1053 CALLING SEQUENCE:
1054
1055 PLOT_GRAPH;
1056
1057 INPUT PARAMETERS:
1058
1059 none
1060
1061 IMPLICIT INPUTS:
1062
1063 FIRST_PLOT
1064
1065 OUTPUT PARAMETERS:
1066
1067 none
1068
1069 IMPLICIT OUTPUTS:
1070
1071 SYS$OUTPUT:
1072 IDATA[EDF$K_BLOCKS_IN_BUCKET]
1073 XY_ARRAY
1074
1075 ROUTINES CALLED:
1076
1077 PROLOGUE3_DEPTH
1078 EDF$GRAPH
1079
1080 ROUTINE VALUE:
1081
1082 none
1083
1084 SIGNALS:
1085
1086 none
1087
1088 SIDE EFFECTS:
1089
1090 none
1091
1092 -- }
```



```
1094 PROCEDURE PLOT_GRAPH;
1095
1096 VAR
1097     RANGE           : INTEGER;
1098     GRAPH_SWITCH    : INTEGER;
1099     TEMP_INTEGER    : INTEGER;
1100     TEMP_INT2       : INTEGER;
1101
1102 BEGIN
1103     IF IDATA[EDF$K_SURFACE_OPTION] = EDF$K_LINE_SURFACE THEN
1104     BEGIN
1105         { +
1106         Do the simple graph.
1107         - }
1108         GRAPH_TYPE      := EDF$K_LINE;
1109         Y_LABEL         := 'Index Depth';
1110
1111         { +
1112         Swap the graph_index (for double buffering)
1113         - }
1114         TEMP_INTEGER    := CURRENT_GRAPH_INDEX;
1115         CURRENT_GRAPH_INDEX := LAST_GRAPH_INDEX;
1116         LAST_GRAPH_INDEX := TEMP_INTEGER;
1117
1118     END;
1119
1120     IF FIRST_PLOT THEN
1121     BEGIN
1122         { +
1123         Hard set the graph index if this is the 1st time through.
1124         Plus set the graph switch to non-move-mode to plot the entire
1125         axis as well as the points.
1126         - }
1127         GRAPH_SWITCH    := -1;
1128         CURRENT_GRAPH_INDEX := 0;
1129         LAST_GRAPH_INDEX := 1;
1130
1131     END { IF TRUE FIRST_PLOT }
1132
1133     ELSE
1134     BEGIN
1135         { +
1136         Not the 1st time through, just 'move' the points from their
1137         last position.
1138         - }
1139         IF IDATA[EDF$K_SURFACE_OPTION] = EDF$K_LINE_SURFACE THEN
1140             GRAPH_SWITCH := LAST_GRAPH_INDEX
1141
1142         ELSE
1143             GRAPH_SWITCH := 1;
1144
1145     END;
1146
1147 END;
```

```
1151 IF IDATA[EDF$K_SURFACE_OPTION] <> EDF$K_LINE_SURFACE THEN
1152 BEGIN
1153     CURRENT_GRAPH_INDEX      := 0;
1154 END
1155 ELSE
1156 BEGIN
1157     { +
1158     Fill the row in the xy_plot with the depths at each bucketsize.
1159     - }
1160     FOR RANGE := 0 TO 31 DO
1161     BEGIN
1162         IDATA[EDF$K_BLOCKS_IN_BUCKET] := RANGE + 1;
1163         XY_PLOT[CURRENT_GRAPH_INDEX,RANGE] := PROLOGUE3_DEPTH;
1164     END; { FOR }
1165     { +
1166     Fill the color_row, and copy that into the array.
1167     - }
1168     TEMP_INTEGER := NATURAL_DEPTH;
1169     FOR TEMP_INT2 := 0 TO 31 DO
1170         COLOR_PLOT[CURRENT_GRAPH_INDEX,TEMP_INT2] := COLOR_ROW[TEMP_INT2];
1171 END; { IF FALSE IDATA[EDF$K_SURFACE_OPTION] <> EDF$K_LINE_SURFACE }
1172 IF NOT AUTO_TUNE THEN
1173 BEGIN
1174     { +
1175     Since edfgrf doesn't for VT125s...
1176     - }
1177     IF REGIS THEN
1178     BEGIN
1179         { +
1180         Force the screen out of reverse video to let all the
1181         characters be visible (VT125 HACK!!!)
1182         - }
1183         WRITELN (''(27)''[?5L)');
1184         { +
1185         Can't use CLEAR (SCREEN) because that also does a graphics clear.
1186         - }
1187         LIB$ERASE_PAGE (LINE_ONE,COL_ONE);
```



```
1208
1209      END;
1210
1211      { +
1212      Plot that graph, tote that barge, lift that bale...
1213      - }
1214      EDF$GRAPH (
1215          GRAPH_TYPE,
1216          XY_PLOT,
1217          CURRENT_GRAPH_INDEX,
1218          GRAPH_SWITCH,
1219          IDATA[EDFSK-Y-HIGH],
1220          IDATA[EDFSK-Y-LOW],
1221          IDATA[EDFSK-Y-INCR],
1222          Y_LABEL,
1223          COLOR_PLOT
1224      );
1225
1226      END;      { IF NOT AUTO_TUNE }
1227
1228      { +
1229      Only DEC CRTs can scroll only at the bottom, so if we don't have one of
1230      those, always do a complete screen rewrite (in case of full screen scroll).
1231      - }
1232      IF DEC_CRT THEN
1233          FIRST_PLOT      := FALSE;
1234
1235      END;      { PLOT_GRAPH }
```

```
1238 { ++
1239
1240 WARN_OF_ERASE -- Tell user we're about to clobber his definition.
1241
1242 This routine warns the user that we're about to erase the definition and
1243 asks for confirmation.
1244
1245 CALLING SEQUENCE:
1246
1247 WARN_OF_ERASE;
1248
1249 INPUT PARAMETERS:
1250
1251 none
1252
1253 IMPLICIT INPUTS:
1254
1255 SYSS$INPUT:
1256
1257 OUTPUT PARAMETERS:
1258
1259 none
1260
1261 IMPLICIT OUTPUTS:
1262
1263 none
1264
1265 ROUTINES CALLED:
1266
1267 none
1268
1269 ROUTINE VALUE:
1270
1271 none
1272
1273 SIGNALS:
1274
1275 none
1276
1277 SIDE EFFECTS:
1278
1279 none
1280
1281 -- }
```



```
1283 PROCEDURE WARN_OF_ERASE;  
1284  
1285 BEGIN  
1286  
1287     IF NOT AUTO_TUNE THEN  
1288  
1289     BEGIN  
1290  
1291         { +  
1292         If the list has more than the IDENT in it,  
1293         query the user about replacing it.  
1294         - }  
1295         IF (  
1296             (DEF_HEAD <> DEF_TAIL)  
1297             OR  
1298             (DEF_HEAD^.PRIMARY <> IDENT)  
1299         ) THEN  
1300  
1301         BEGIN  
1302  
1303             IF (  
1304                 ((IDATA[EDF$K_SCRIPT_OPTION] = EDF$K_REDESIGN_FDL)  
1305                 OR  
1306                 (IDATA[EDF$K_SCRIPT_OPTION] = EDF$K_OPTIMIZE_FDL))  
1307             AND  
1308             (ISAM ORG)  
1309             ) THEN  
1310  
1311                 WRITE (SHIFT,ANSI_REVERSE,  
1312                 'The Definition of Key',IDATA[EDF$K_ACTIVE_KEY]:3,  
1313                 ' will be replaced.',CRLF)  
1314  
1315             ELSE  
1316  
1317                 WRITELN (SHIFT,ANSI_REVERSE,  
1318                 ' The Current Definition will be replaced. ',  
1319                 ANSI_RESET,CRLF);  
1320  
1321                 QUERY (EDF$K_RETURN);  
1322  
1323             END;      { IF TRUE DEF_HEAD <> DEF_TAIL }  
1324  
1325         END;      { IF NOT AUTO_TUNE }  
1326  
1327     END;      { WARN_OF_ERASE }
```

```
1329 { ++
1330
1331 NON_KEY_DEF -- Put into the definition the File, Record, etc stuff.
1332
1333 This routine handles the initial addition of the non-repeating attributes.
1334
1335 CALLING SEQUENCE:
1336
1337 NON_KEY_DEF;
1338
1339 INPUT PARAMETERS:
1340
1341 none
1342
1343 IMPLICIT INPUTS:
1344
1345 none
1346
1347 OUTPUT PARAMETERS:
1348
1349 none
1350
1351 IMPLICIT OUTPUTS:
1352
1353 DEF_CURRENT
1354 DEF_HEAD
1355
1356 ROUTINES CALLED:
1357
1358 none
1359
1360 ROUTINE VALUE:
1361
1362 none
1363
1364 SIGNALS:
1365
1366 none
1367
1368 SIDE EFFECTS:
1369
1370 none
1371
1372 -- }
```



```
1374 PROCEDURE NON_KEY_DEF;  
1375  
1376 BEGIN  
1377  
1378   { +  
1379   Get the rest of the non-key data.  
1380   - }  
1381   QUERY (EDF$K_FDL_TITLE);  
1382   QUERY (EDF$K_DATA_FILE_NAME);  
1383   QUERY (EDF$K_CARR_CTRL);  
1384  
1385   { +  
1386   Now make up the rest of the definition.  
1387   - }  
1388   IF BDATA[EDF$K_FDL_TITLE] THEN  
1389  
1390   BEGIN  
1391  
1392     MAKE_SCRATCH;  
1393  
1394     WITH DEF_SCRATCH^ DO  
1395  
1396     BEGIN  
1397  
1398       { +  
1399       TITLE primary.  
1400       - }  
1401       LIB$SCOPY_DXDX (SDATA[EDF$K_FDL_TITLE],STRING);  
1402       STR$FREE1_DX (SDATA[EDF$K_FDL_TITLE]);  
1403  
1404       PRIMARY                := TITLE;  
1405       OBJECT_TYPE            := PRI;  
1406  
1407       INSERT_IN_ORDER (REPLACE_OBJ);  
1408  
1409       END;    { WITH DEF_SCRATCH^ DO }  
1410  
1411   END      { IF TRUE BDATA[EDF$K_FDL_TITLE] }  
1412  
1413   ELSE  
1414  
1415   BEGIN  
1416  
1417     IF FIND_OBJECT (PRI,TITLE,0,DUMMY_SECONDARY$,0) THEN  
1418  
1419       DELETE_CURRENT;  
1420  
1421   END;    { IF FALSE BDATA[EDF$K_FDL_TITLE] }  
1422  
1423   MAKE_SCRATCH;  
1424  
1425   WITH DEF_SCRATCH^ DO  
1426  
1427   BEGIN  
1428  
1429     { +  
1430     SYSTEM primary.
```

```
1431      - }
1432      OBJECT_TYPE      := PRI;
1433      PRIMARY          := SYSTEM;
1434
1435      INSERT_IN_ORDER (REPLACE_OBJ);
1436
1437      END;      { WITH DEF_SCRATCH^ DO }
1438
1439      MAKE_SCRATCH;
1440
1441      WITH DEF_SCRATCH^ DO
1442
1443      BEGIN
1444
1445      { +
1446      SOURCE Secondary.
1447      - }
1448      PRIMARY          := SYSTEM;
1449      SECONDARY        := SOURCE;
1450      QUALIFIER        := FDL$C_VMS;
1451
1452      INSERT_IN_ORDER (REPLACE_OBJ);
1453
1454      END;      { WITH DEF_SCRATCH^ DO }
1455
1456      MAKE_SCRATCH;
1457
1458      WITH DEF_SCRATCH^ DO
1459
1460      BEGIN
1461
1462      { +
1463      FILE primary.
1464      - }
1465      OBJECT_TYPE      := PRI;
1466      PRIMARY          := FILE$;
1467
1468      INSERT_IN_ORDER (REPLACE_OBJ);
1469
1470      END;      { WITH DEF_SCRATCH^ DO }
1471
1472      { +
1473      NAME secondary.
1474      - }
1475      IF BDATA[EDF$K_DATA_FILE_NAME] THEN
1476
1477      BEGIN
1478
1479      MAKE_SCRATCH;
1480
1481      WITH DEF_SCRATCH^ DO
1482
1483      BEGIN
1484
1485      LIB$COPY_DXDX (SDATA[EDF$K_DATA_FILE_NAME],STRING);
1486      STR$FREE1_DX (SDATA[EDF$K_DATA_FILE_NAME]);
1487
```



```
1488      PRIMARY                := FILES;
1489      SECONDARY               := NAME;
1490
1491      INSERT_IN_ORDER (REPLACE_OBJ);
1492
1493      END;      { WITH DEF_SCRATCH^ }
1494
1495      END      { IF TRUE BDATA[EDF$K_DATA_FILE_NAME] }
1496
1497      ELSE
1498
1499      BEGIN
1500
1501          IF FIND_OBJECT (SEC,FILES,0,NAME,0) THEN
1502
1503              DELETE_CURRENT;
1504
1505          END;      { IF FALSE BDATA[EDF$K_DATA_FILE_NAME] }
1506
1507          MAKE_SCRATCH;
1508
1509          WITH DEF_SCRATCH^ DO
1510
1511              BEGIN
1512
1513                  { +
1514                  ORGANIZATION secondary.
1515                  - }
1516                  PRIMARY                := FILES;
1517                  SECONDARY               := ORGANIZATION;
1518
1519                  CASE IDATA[EDF$K_SCRIPT_OPTION] OF
1520
1521                      EDF$K_OPTIMIZE_FDL,
1522                      EDF$K_REDESIGN_FDL,
1523                      EDF$K_IDX_DESIGN_FDL :      QUALIFIER := FDL$C_IDX;
1524                      EDF$K_SEQ_DESIGN_FDL :      QUALIFIER := FDL$C_SEQ;
1525                      EDF$K_REL_DESIGN_FDL :      QUALIFIER := FDL$C_REL;
1526
1527                      OTHERWISE
1528
1529                          { NULL-STATEMENT } ;
1530
1531                  END;      { CASE }
1532
1533                  INSERT_IN_ORDER (REPLACE_OBJ);
1534
1535              END;      { WITH DEF_SCRATCH^ DO }
1536
1537              MAKE_SCRATCH;
1538
1539              WITH DEF_SCRATCH^ DO
1540
1541                  BEGIN
1542
1543                      { +
1544                      RECORD primary.
```

```
1545      - )
1546      OBJECT_TYPE      := PRI;
1547      PRIMARY          := RECORD$;
1548
1549      INSERT_IN_ORDER (REPLACE_OBJ);
1550
1551      END;      { WITH DEF_SCRATCH^ DO }
1552
1553      IF IDATA[EDF$K_SCRIPT_OPTION] = EDF$K_SEQ_DESIGN_FDL THEN
1554
1555      BEGIN
1556
1557      { +
1558      BLOCK_SPAN secondary.
1559      - }
1560      MAKE_SCRATCH;
1561
1562      WITH DEF_SCRATCH^ DO
1563
1564      BEGIN
1565
1566      PRIMARY          := RECORD$;
1567      SECONDARY        := BLOCK_SPAN;
1568      SWITCH           := BDATA[EDF$K_BLOCK_SPAN];
1569
1570      INSERT_IN_ORDER (REPLACE_OBJ);
1571
1572      END;      { WITH DEF_SCRATCH^ DO }
1573
1574      END;      { IF TRUE DESIGN_ORG = SEQUENTIAL }
1575
1576      { +
1577      CARRIAGE_CONTROL secondary.
1578      - }
1579      MAKE_SCRATCH;
1580
1581      WITH DEF_SCRATCH^ DO
1582
1583      BEGIN
1584
1585      PRIMARY          := RECORD$;
1586      SECONDARY        := CARRIAGE_CONTROL;
1587      QUALIFIER        := IDATA[EDF$K_CARR_CTRL];
1588
1589      INSERT_IN_ORDER (REPLACE_OBJ);
1590
1591      END;
1592
1593      IF (
1594      ((IDATA[EDF$K_SCRIPT_OPTION] = EDF$K_SEQ_DESIGN_FDL)
1595      OR
1596      (IDATA[EDF$K_SCRIPT_OPTION] = EDF$K_REL_DESIGN_FDL))
1597      AND
1598      (IDATA[EDF$K_RECORD_FORMAT] = FDL$C_VFC)
1599      ) THEN
1600
1601      BEGIN
```



```
1602
1603 { +
1604 CONTROL_FIELD_SIZE secondary.
1605 - }
1606 MAKE_SCRATCH;
1607
1608 WITH DEF_SCRATCH^ DO
1609 BEGIN
1610
1611     PRIMARY           := RECORDS;
1612     SECONDARY         := CONTROL_FIELD_SIZE;
1613     NUMBER            := IDATA[EDF$K_CONTROL_SIZE];
1614
1615     INSERT_IN_ORDER (REPLACE_OBJ);
1616
1617 END;
1618
1619 END; { IF DESIGN_ORG = SEQ OR REL AND RECORD_FORMAT = VFC }
1620
1621 MAKE_SCRATCH;
1622
1623 WITH DEF_SCRATCH^ DO
1624 BEGIN
1625
1626     { +
1627     FORMAT secondary.
1628     - }
1629     PRIMARY           := RECORDS;
1630     SECONDARY         := FORMAT;
1631     QUALIFIER         := IDATA[EDF$K_RECORD_FORMAT];
1632
1633     INSERT_IN_ORDER (REPLACE_OBJ);
1634
1635 END; { WITH DEF_SCRATCH^ DO }
1636
1637 { +
1638 SIZE secondary.
1639 - }
1640 MAKE_SCRATCH;
1641
1642 WITH DEF_SCRATCH^ DO
1643 BEGIN
1644
1645     PRIMARY           := RECORDS;
1646     SECONDARY         := SIZE;
1647     NUMBER            := IDATA[EDF$K_MAX_RECORD_SIZE];
1648
1649     INSERT_IN_ORDER (REPLACE_OBJ);
1650
1651 END;
1652
1653 END; { NON_KEY_DEF }
```

```
1658      ( ++
1659
1660      CALC_ALLOC -- Calculate the allocation for seq and rel files.
1661
1662      This routine handles the calculations for allocation for seq and rel files.
1663
1664      CALLING SEQUENCE:
1665
1666      ALLOC      := CALC_ALLOC (RECORD_TOT);
1667
1668      INPUT PARAMETERS:
1669
1670      RECORD_TOT
1671
1672      IMPLICIT INPUTS:
1673
1674      none
1675
1676      OUTPUT PARAMETERS:
1677
1678      none
1679
1680      IMPLICIT OUTPUTS:
1681
1682
1683      ROUTINES CALLED:
1684
1685      none
1686
1687      ROUTINE VALUE:
1688
1689      ALLOCATION CALCULATED
1690
1691      SIGNALS:
1692
1693      none
1694
1695      SIDE EFFECTS:
1696
1697      none
1698
1699      -- }
```



```
1701 FUNCTION CALC_ALLOC (RECORD_TOT : INTEGER) : INTEGER;  
1702  
1703 VAR  
1704     ALLOC      : INTEGER;  
1705     RATIO      : REAL;  
1706     BYTES_REAL : REAL;  
1707     NUMRECS_REAL : REAL;  
1708  
1709 BEGIN  
1710     { +  
1711     Now let's figure out the allocation needed.  
1712     - }  
1713     BYTES_REAL      := RECORD_TOT;  
1714     NUMRECS_REAL    := IDATA[EDF$K_INITIAL_COUNT];  
1715  
1716     IF NUMRECS_REAL < 1.0 THEN  
1717  
1718         NUMRECS_REAL := 1.0;  
1719  
1720     RATIO := BYTES_REAL / 512.0;  
1721  
1722     IF (RATIO > (EDF$C_1GIGA / NUMRECS_REAL)) THEN  
1723  
1724         CALC_ALLOC := EDF$C_1GIGA  
1725  
1726     ELSE  
1727  
1728         CALC_ALLOC := ROUND (RATIO * NUMRECS_REAL);  
1729  
1730 END; { CALC_ALLOC }
```

```
1733 { ++
1734
1735 SEQ_DEF -- Handle seq file stuff.
1736
1737 This routine handles the addition of the sequential file attributes.
1738
1739 CALLING SEQUENCE:
1740
1741 SEQ_DEF;
1742
1743 INPUT PARAMETERS:
1744
1745 none
1746
1747 IMPLICIT INPUTS:
1748
1749 none
1750
1751 OUTPUT PARAMETERS:
1752
1753 none
1754
1755 IMPLICIT OUTPUTS:
1756
1757 DEF_CURRENT
1758 DEF_HEAD
1759
1760 ROUTINES CALLED:
1761
1762 none
1763
1764 ROUTINE VALUE:
1765
1766 none
1767
1768 SIGNALS:
1769
1770 none
1771
1772 SIDE EFFECTS:
1773
1774 none
1775
1776 -- }
```



```
1778 PROCEDURE SEQ_DEF;
1779
1780 VAR
1781     ALLOC      : INTEGER;
1782     RECORD_TOT : INTEGER;
1783     RECORD_INT  : INTEGER;
1784     RECORD_REAL : REAL;
1785
1786 BEGIN
1787     { +
1788     Figure out how big each record is.
1789     - }
1790     RECORD_TOT      := IDATA[EDF$K_MEAN_RECORD_SIZE];
1791
1792     IF VARIABLE_RECORDS THEN
1793         RECORD_TOT      := RECORD_TOT + 2;
1794
1795     { +
1796     Assumes record size is less than 512 if BDATA[EDF$K_BLOCK_SPAN] is false.
1797     - }
1798     IF NOT BDATA[EDF$K_BLOCK_SPAN] THEN
1799         BEGIN
1800             { +
1801             Increase the virtual size of each record so that it looks like
1802             an integer number of them fit in a block.
1803             - }
1804             RECORD_REAL := 512.0 / RECORD_TOT;
1805             RECORD_INT  := TRUNC (RECORD_REAL);
1806             RECORD_TOT  := 512 DIV RECORD_INT;
1807
1808         END;
1809
1810     END;
1811
1812     ALLOC      := CALC_ALLOC (RECORD_TOT);
1813
1814     { +
1815     Now actually stuff the secondary from the above calculations.
1816     - }
1817     MAKE_SCRATCH;
1818
1819     WITH DEF_SCRATCH^ DO
1820     BEGIN
1821         { +
1822         ALLOCATION secondary.
1823         - }
1824         PRIMARY      := FILES;
1825         SECONDARY     := ALLOCATION;
1826         NUMBER        := ALLOC;
1827
1828         INSERT_IN_ORDER (REPLACE_OBJ);
1829
1830     END;
1831     { WITH DEF_SCRATCH^ DO }
```

```
1835 MAKE_SCRATCH;  
1836  
1837 WITH DEF_SCRATCH^ DO  
1838  
1839 BEGIN  
1840  
1841     { +  
1842     BEST_TRY_CONTIGUOUS secondary.  
1843     - }  
1844     PRIMARY          := FILES;  
1845     SECONDARY         := BEST_TRY_CONTIGUOUS;  
1846  
1847     INSERT_IN_ORDER (REPLACE_OBJ);  
1848  
1849 END;      { WITH DEF_SCRATCH^ DO }  
1850  
1851 MAKE_SCRATCH;  
1852  
1853 WITH DEF_SCRATCH^ DO  
1854  
1855 BEGIN  
1856  
1857     { +  
1858     EXTENSION secondary.  
1859     - }  
1860     PRIMARY          := FILES;  
1861     SECONDARY         := EXTENSION;  
1862     NUMBER            := ALLOC DIV 10;  
1863  
1864     INSERT_IN_ORDER (REPLACE_OBJ);  
1865  
1866 END;      { WITH DEF_SCRATCH^ DO }  
1867  
1868 END;      { SEQ_DEF }  
1869
```



```
1871 { ++
1872
1873 REL_DEF -- Handle relative file stuff.
1874
1875 This routine handles the addition of the relative file attributes.
1876
1877 CALLING SEQUENCE:
1878
1879 REL_DEF;
1880
1881 INPUT PARAMETERS:
1882
1883 none
1884
1885 IMPLICIT INPUTS:
1886
1887 none
1888
1889 OUTPUT PARAMETERS:
1890
1891 none
1892
1893 IMPLICIT OUTPUTS:
1894
1895 DEF_CURRENT
1896 DEF_HEAD
1897
1898 ROUTINES CALLED:
1899
1900 none
1901
1902 ROUTINE VALUE:
1903
1904 none
1905
1906 SIGNALS:
1907
1908 none
1909
1910 SIDE EFFECTS:
1911
1912 none
1913
1914 -- }
```

```
1916 PROCEDURE REL_DEF;
1917
1918 VAR
1919     ALLOC          : INTEGER;
1920     RECORD_TOT     : INTEGER;
1921     BUCKET_TOT     : INTEGER;
1922     BUCKET         : INTEGER;
1923     RECS_PER_BUCKET : INTEGER;
1924     NUM_BUCKETS    : INTEGER;
1925
1926 BEGIN
1927
1928     { +
1929     See what the disk clustersize is.
1930     - }
1931     QUERY (EDF$K_CLUSTER_SIZE);
1932
1933     { +
1934     Calculate how large the bucketsize should be.
1935     Make them big enough for 16 records.
1936     - }
1937     RECORD_TOT      := IDATA[EDF$K_MAX_RECORD_SIZE] + 1;
1938
1939     IF VARIABLE_RECORDS THEN
1940
1941         RECORD_TOT      := RECORD_TOT + 2;
1942
1943     BUCKET_TOT      := 16 * RECORD_TOT;
1944
1945     BUCKET          := BUCKET_TOT DIV 512;
1946
1947     IF BUCKET < 1 THEN
1948
1949         BUCKET          := 1;
1950
1951     IF (BUCKET_TOT MOD 512) <> 0 THEN
1952
1953         BUCKET          := BUCKET + 1;
1954
1955     BUCKET          := MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
1956                                   BUCKET,BKT$C_MAXBKTSIZ);
1957
1958     RECS_PER_BUCKET := (BUCKET * 512) DIV RECORD_TOT;
1959
1960     IF RECS_PER_BUCKET < 1 THEN
1961
1962         RECS_PER_BUCKET := 1;
1963
1964     NUM_BUCKETS      := IDATA[EDF$K_INITIAL_COUNT] DIV RECS_PER_BUCKET;
1965
1966     IF NUM_BUCKETS < 1 THEN
1967
1968         NUM_BUCKETS      := 1;
1969
1970     IF (IDATA[EDF$K_INITIAL_COUNT] MOD RECS_PER_BUCKET) <> 0 THEN
1971
1972         NUM_BUCKETS      := NUM_BUCKETS + 1;
```



```
1973 { +
1974 Add one more disk cluster into the allocation for the prolog.
1975 - }
1976 ALLOC := (BUCKET * NUM_BUCKETS) + IDATA[EDF$K_CLUSTER_SIZE];
1977
1978 { +
1979 Now actually stuff the secondary from the above calculations.
1980 - }
1981 MAKE_SCRATCH;
1982 WITH DEF_SCRATCH^ DO
1983 BEGIN
1984     { +
1985     ALLOCATION secondary.
1986     - }
1987     PRIMARY := FILES;
1988     SECONDARY := ALLOCATION;
1989     NUMBER := ALLOC;
1990
1991     INSERT_IN_ORDER (REPLACE_OBJ);
1992 END; { WITH DEF_SCRATCH^ DO }
1993 MAKE_SCRATCH;
1994 WITH DEF_SCRATCH^ DO
1995 BEGIN
1996     { +
1997     BEST_TRY_CONTIGUOUS secondary.
1998     - }
1999     PRIMARY := FILES;
2000     SECONDARY := BEST_TRY_CONTIGUOUS;
2001
2002     INSERT_IN_ORDER (REPLACE_OBJ);
2003 END; { WITH DEF_SCRATCH^ DO }
2004 MAKE_SCRATCH;
2005 WITH DEF_SCRATCH^ DO
2006 BEGIN
2007     { +
2008     BUCKET_SIZE secondary.
2009     - }
2010     PRIMARY := FILES;
2011     SECONDARY := BUCKET_SIZE;
2012     NUMBER := BUCKET;
2013
2014     INSERT_IN_ORDER (REPLACE_OBJ);
2015
2016
2017
2018
2019
2020
2021
2022
2023
2024
2025
2026
2027
2028
2029
```

```
2030 END;      { WITH DEF_SCRATCH^ DO }
2031
2032 MAKE_SCRATCH;
2033
2034 WITH DEF_SCRATCH^ DO
2035 BEGIN
2036     { +
2037     EXTENSION secondary.
2038     - }
2039     PRIMARY      := FILES;
2040     SECONDARY    := EXTENSION;
2041     NUMBER       := MAX_FACTOR (
2042                     BUCKET,
2043                     (ALLOC DIV 4),
2044                     EDF$C_1GIGA);
2045
2046     INSERT_IN_ORDER (REPLACE_OBJ);
2047
2048 END;      { WITH DEF_SCRATCH^ DO }
2049
2050 MAKE_SCRATCH;
2051
2052 WITH DEF_SCRATCH^ DO
2053 BEGIN
2054     { +
2055     MAX_RECORD_NUMBER secondary.
2056     - }
2057     PRIMARY      := FILES;
2058     SECONDARY    := MAX_RECORD_NUMBER;
2059     NUMBER       := IDATA[EDF$R_INITIAL_COUNT];
2060
2061     INSERT_IN_ORDER (REPLACE_OBJ);
2062
2063 END;      { WITH DEF_SCRATCH^ DO }
2064
2065 END;      { REL_DEF }
```



```
2071 { ++
2072
2073 APPEND_DEF -- Add a key/areas def segment onto the end of the definition.
2074
2075 This routine puts all the attributes for a key and its areas onto the tail
2076 of the linked list.
2077
2078 CALLING SEQUENCE:
2079
2080 APPEND_DEF;
2081
2082 INPUT PARAMETERS:
2083
2084 none
2085
2086 IMPLICIT INPUTS:
2087
2088 none
2089
2090 OUTPUT PARAMETERS:
2091
2092 none
2093
2094 IMPLICIT OUTPUTS:
2095
2096 DEF_CURRENT
2097 DEF_HEAD
2098
2099 ROUTINES CALLED:
2100
2101 none
2102
2103 ROUTINE VALUE:
2104
2105 none
2106
2107 SIGNALS:
2108
2109 none
2110
2111 SIDE EFFECTS:
2112
2113 none
2114
2115 -- }
```

```
2117 PROCEDURE APPEND_DEF;
2118
2119 VAR
2120     DATA_AREA_NUMBER      : INTEGER;
2121     INDEX_AREA_NUMBER      : INTEGER;
2122     INIT_DATA_ALLOC        : INTEGER;
2123     INIT_INDEX_ALLOC       : INTEGER;
2124     ADDED_DATA_ALLOC       : INTEGER;
2125     ADDED_INDEX_ALLOC      : INTEGER;
2126     DATA_ALLOC            : INTEGER;
2127     INDEX_ALLOC            : INTEGER;
2128     DATA_EXT              : INTEGER;
2129     INDEX_EXT              : INTEGER;
2130     USED_DATA_BUCKETS      : INTEGER;
2131     UNUSED_DATA_BUCKETS    : INTEGER;
2132     USED_INDEX_BUCKETS     : INTEGER;
2133     UNUSED_INDEX_BUCKETS   : INTEGER;
2134     CHOSEN_DEPTH           : INTEGER;
2135     CHOSEN_DEPTH2          : INTEGER;
2136     TEMP_ALLOC             : INTEGER;
2137     I                      : INTEGER;
2138
2139 BEGIN
2140
2141     { +
2142     Get the user's decision on the value of the plotted file parameter.
2143     - }
2144     IF IDATA[EDF$K_SURFACE_OPTION] <> EDF$K_LINE_SURFACE THEN
2145
2146         CASE IDATA[EDF$K_SURFACE_OPTION] OF
2147
2148             EDF$K_FILL_SURFACE :      QUERY (EDF$K_DESIRED_FILL);
2149
2150             EDF$K_INIT_SURFACE  :      QUERY (EDF$K_INITIAL_COUNT);
2151
2152             EDF$K_ADDED_SURFACE :      QUERY (EDF$K_ADDED_COUNT);
2153
2154             EDF$K_KEY_SURFACE   :      ASK_KEY_SIZE;
2155
2156             EDF$K_SIZE_SURFACE :
2157
2158                 BEGIN
2159
2160                     ASK_MEAN_RECORD_SIZE;
2161
2162                     { +
2163                     Redo the SIZE secondary if this was a Record Size Surface.
2164                     - }
2165                     MAKE_SCRATCH;
2166
2167                     WITH DEF_SCRATCH^ DO
2168
2169                         BEGIN
2170
2171                             PRIMARY                := RECORDS;
2172                             SECONDARY              := SIZE;
2173                             NUMBER                  := IDATA[EDF$K_MAX_RECORD_SIZE];
```



```
2174
2175         INSERT_IN_ORDER (REPLACE_OBJ);
2176
2177         END;      { WITH DEF_SCRATCH^ DO }
2178
2179     END;          { SIZE_SURFACE }
2180
2181 OTHERWISE
2182
2183     { NULL-STATEMENT } ;
2184
2185 END;      { CASE }
2186
2187 { +
2188 See what bucket size the user chose and recalculate the depth
2189 based on that bucket size alone. Find out the most reasonable
2190 bucket size default by looking for the left end of the 'natural depth'.
2191 The primary_buckets arrays are reset to zero now as well.
2192 - }
2193 BUCKET_DEFAULT      := NATURAL_DEPTH;
2194
2195 QUERY (EDF$K_BLOCKS_IN_BUCKET);
2196
2197 FOR I := 0 TO 31 DO
2198
2199 BEGIN
2200
2201     INIT_PRIMARY_BUCKETS[I]      := 0;
2202     ADDED_PRIMARY_BUCKETS[I]     := 0;
2203
2204 END;
2205
2206 CHOSEN_DEPTH      := PROLOGUE3_DEPTH;
2207
2208 { +
2209 Now finish getting the info to flesh out the FDL definition.
2210 - }
2211 QUERY (EDF$K_KEY_CHANGES);
2212 QUERY (EDF$K_KEY_NAME);
2213
2214 { +
2215 Figure the index allocation at the same time, though.
2216 - }
2217 INIT_DATA_ALLOC      := INIT_NUMBER_BUCKETS[0];
2218 ADDED_DATA_ALLOC     := ADDED_NUMBER_BUCKETS[0];
2219
2220 { +
2221 Find total number of buckets in index.
2222 - }
2223 INIT_INDEX_ALLOC     := 0;
2224 ADDED_INDEX_ALLOC    := 0;
2225
2226 FOR I := 1 TO CHOSEN_DEPTH DO
2227
2228 BEGIN
2229
2230     INIT_INDEX_ALLOC      := INIT_INDEX_ALLOC + INIT_NUMBER_BUCKETS[I];
```

```
2231      ADDED_INDEX_ALLOC      := ADDED_INDEX_ALLOC + ADDED_NUMBER_BUCKETS[I];
2232
2233  END;
2234
2235  { +
2236  Now merge any additional records into the existing ones.
2237  - }
2238  IF IDATA[EDF$K_ADDED_COUNT] <> 0 THEN
2239
2240  BEGIN
2241
2242      USED_DATA_BUCKETS      :=
2243          TRUNC (RDATA[EDF$K_LOAD_FILL] * INIT_DATA_ALLOC) + 1;
2244      USED_INDEX_BUCKETS      :=
2245          TRUNC (RDATA[EDF$K_LOAD_FILL] * INIT_INDEX_ALLOC) + 1;
2246      UNUSED_DATA_BUCKETS      := INIT_DATA_ALLOC - USED_DATA_BUCKETS;
2247      UNUSED_INDEX_BUCKETS      := INIT_INDEX_ALLOC - USED_INDEX_BUCKETS;
2248
2249      IF ADDED_DATA_ALLOC > UNUSED_DATA_BUCKETS THEN
2250
2251          ADDED_DATA_ALLOC      := ADDED_DATA_ALLOC - UNUSED_DATA_BUCKETS
2252
2253      ELSE
2254
2255          ADDED_DATA_ALLOC      := 0;
2256
2257      IF ADDED_INDEX_ALLOC > UNUSED_INDEX_BUCKETS THEN
2258
2259          ADDED_INDEX_ALLOC      := ADDED_INDEX_ALLOC - UNUSED_INDEX_BUCKETS
2260
2261      ELSE
2262
2263          ADDED_INDEX_ALLOC      := 0;
2264
2265      IF ADDED_DATA_ALLOC > 0 THEN
2266
2267          INIT_DATA_ALLOC      := INIT_DATA_ALLOC + ADDED_DATA_ALLOC;
2268
2269      IF ADDED_INDEX_ALLOC > 0 THEN
2270
2271          INIT_INDEX_ALLOC      := INIT_INDEX_ALLOC + ADDED_INDEX_ALLOC;
2272
2273  END;      { IF TRUE IDATA[EDF$K_ADDED_COUNT] <> 0 }
2274
2275  { +
2276  Calc to get total number of blocks for that many buckets.
2277  And also round the allocations 'slightly' up.
2278  Double check boundaries to prevent integer overflows. Enforce max of 1Giga.
2279  - }
2280  IF INIT_DATA_ALLOC > (EDF$C_1GIGA DIV IDATA[EDF$K_BLOCKS_IN_BUCKET]) THEN
2281
2282      DATA_ALLOC      := EDF$C_1GIGA
2283
2284  ELSE
2285
2286      DATA_ALLOC      := INIT_DATA_ALLOC * IDATA[EDF$K_BLOCKS_IN_BUCKET];
2287
```



```
2288 IF INIT_INDEX_ALLOC >
2289     (EDF$C_1GIGA DIV IDATA[EDF$K_BLOCKS_IN_BUCKET]) THEN
2290
2291     INDEX_ALLOC      := EDF$C_1GIGA
2292
2293 ELSE
2294
2295     INDEX_ALLOC      := INIT_INDEX_ALLOC * IDATA[EDF$K_BLOCKS_IN_BUCKET];
2296
2297 { +
2298 Since we're just about to allocate the user's file based on multiple
2299 areas, get rid of any existing secondaries that would be confusing.
2300 - }
2301 POINT_AT_DEFINITION;
2302
2303 IF FIND_OBJECT (PRI,FILES$,0,DUMMY_SECONDARY$,0) THEN
2304
2305 BEGIN
2306
2307     REPEAT
2308
2309         IF (
2310             (DEF_CURRENT^.PRIMARY = FILES$)
2311             AND
2312             (DEF_CURRENT^.SECONDARY IN [ ALLOCATION, EXTENSION,
2313             BUCKET_SIZE, BEST_TRY_CONTIGUOUS, CLUSTER_SIZE ])
2314         ) THEN
2315
2316             DELETE_CURRENT
2317
2318         ELSE
2319
2320             INCR_CURRENT;
2321
2322     UNTIL (DEF_CURRENT = NIL) OR (DEF_CURRENT^.PRIMARY <> FILES$);
2323
2324 END;      { IF TRUE FIND_OBJECT (FILES$) }
2325
2326 { +
2327 Compute the correct area numbers.
2328 - }
2329 IF IDATA[EDF$K_ACTIVE_KEY] < 127 THEN
2330
2331     DATA_AREA_NUMBER      := (2*IDATA[EDF$K_ACTIVE_KEY])
2332
2333 ELSE
2334
2335     DATA_AREA_NUMBER      := 254;
2336
2337 INDEX_AREA_NUMBER          := DATA_AREA_NUMBER + 1;
2338
2339 { +
2340 Make the area primary.
2341 - }
2342 MAKE_SCRATCH;
2343
2344 WITH DEF_SCRATCH^ DO
```

```
2345 BEGIN
2346
2347 { +
2348 AREA m primary (for data).
2349 - }
2350
2351 OBJECT TYPE      := PRI;
2352 PRIMARY          := AREA;
2353 PRINUM           := DATA_AREA_NUMBER;
2354
2355 INSERT_IN_ORDER (REPLACE_OBJ);
2356
2357 END;      { WITH DEF_SCRATCH^ DO }
2358
2359 { +
2360 Now actually stuff the secondary from the above calculations.
2361 - }
2362 IF IDATA[EDF$K_ACTIVE_KEY] < 127 THEN
2363
2364     TEMP_ALLOC      := 0
2365
2366 ELSE IF FIND_OBJECT (SEC,AREA,254,ALLOCATIONS,0) THEN
2367
2368     TEMP_ALLOC      := DEF_CURRENT^.NUMBER
2369
2370 ELSE
2371
2372     TEMP_ALLOC      := 0;
2373
2374 MAKE_SCRATCH;
2375
2376 WITH DEF_SCRATCH^ DO
2377 BEGIN
2378
2379 { +
2380 ALLOCATION secondary (for data area).
2381 - }
2382
2383 PRIMARY          := AREA;
2384 PRINUM           := DATA_AREA_NUMBER;
2385 SECONDARY        := ALLOCATIONS;
2386
2387 NUMBER           := DATA_ALLOC + TEMP_ALLOC;
2388
2389 INSERT_IN_ORDER (REPLACE_OBJ);
2390
2391 END;      { WITH DEF_SCRATCH^ DO }
2392
2393 MAKE_SCRATCH;
2394
2395 WITH DEF_SCRATCH^ DO
2396 BEGIN
2397
2398 { +
2399 BEST_TRY_CONTIGUOUS secondary (for data area).
2400 - }
2401
```



```
2402     PRIMARY                := AREA;
2403     PRINUM                  := DATA_AREA_NUMBER;
2404     SECONDARY                := BEST_TRY_CONTIGUOUS$;
2405
2406     INSERT_IN_ORDER (REPLACE_OBJ);
2407
2408     END;      { WITH DEF_SCRATCH^ DO }
2409
2410     MAKE_SCRATCH;
2411
2412     WITH DEF_SCRATCH^ DO
2413
2414     BEGIN
2415
2416         { +
2417         BUCKET_SIZE secondary (for data area).
2418         - }
2419         PRIMARY                := AREA;
2420         PRINUM                  := DATA_AREA_NUMBER;
2421         SECONDARY                := BUCKET_SIZES;
2422         NUMBER                  := IDATA[EDF$K_BLOCKS_IN_BUCKET];
2423
2424         INSERT_IN_ORDER (REPLACE_OBJ);
2425
2426         END;      { WITH DEF_SCRATCH^ DO }
2427
2428         MAKE_SCRATCH;
2429
2430         WITH DEF_SCRATCH^ DO
2431
2432         BEGIN
2433
2434             { +
2435             EXTENSION secondary (for data area).
2436             - }
2437             PRIMARY                := AREA;
2438             PRINUM                  := DATA_AREA_NUMBER;
2439             SECONDARY                := EXTENSIONS;
2440             NUMBER                  := MAX_FACTOR (
2441                                     IDATA[EDF$K_BLOCKS_IN_BUCKET],
2442                                     ((DATA_ALLOC+TEMP_ALLOC) DIV 4),
2443                                     EDF$C_TGIGA);
2444
2445             INSERT_IN_ORDER (REPLACE_OBJ);
2446
2447             END;      { WITH DEF_SCRATCH^ DO }
2448
2449             MAKE_SCRATCH;
2450
2451             WITH DEF_SCRATCH^ DO
2452
2453             BEGIN
2454
2455                 { +
2456                 AREA n primary (for index).
2457                 - }
2458                 OBJECT_TYPE        := PRI;
```

```
2459     PRIMARY          := AREA;
2460     PRINUM            := INDEX_AREA_NUMBER;
2461
2462     INSERT_IN_ORDER (REPLACE_OBJ);
2463
2464     END;          { WITH DEF_SCRATCH^ DO }
2465
2466     MAKE_SCRATCH;
2467
2468     IF IDATA[EDF$K_ACTIVE_KEY] < 127 THEN
2469         TEMP_ALLOC      := 0
2470     ELSE IF FIND_OBJECT (SEC,AREA,255,ALLOCATIONS$,0) THEN
2471         TEMP_ALLOC      := DEF_CURRENT^.NUMBER
2472     ELSE
2473         TEMP_ALLOC      := 0;
2474
2475     WITH DEF_SCRATCH^ DO
2476     BEGIN
2477         { +
2478         ALLOCATION secondary (for index area).
2479         - }
2480         PRIMARY          := AREA;
2481         PRINUM            := INDEX_AREA_NUMBER;
2482         SECONDARY         := ALLOCATIONS$;
2483         NUMBER            := INDEX_ALLOC + TEMP_ALLOC;
2484
2485         INSERT_IN_ORDER (REPLACE_OBJ);
2486
2487     END;          { WITH DEF_SCRATCH^ DO }
2488
2489     MAKE_SCRATCH;
2490
2491     WITH DEF_SCRATCH^ DO
2492     BEGIN
2493         { +
2494         BEST_TRY_CONTIGUOUS secondary (for index area).
2495         - }
2496         PRIMARY          := AREA;
2497         PRINUM            := INDEX_AREA_NUMBER;
2498         SECONDARY         := BEST_TRY_CONTIGUOUS$;
2499
2500         INSERT_IN_ORDER (REPLACE_OBJ);
2501
2502     END;          { WITH DEF_SCRATCH^ DO }
2503
2504     MAKE_SCRATCH;
2505
2506     WITH DEF_SCRATCH^ DO
```



```
2516 BEGIN
2517
2518 { +
2519 BUCKET_SIZE secondary (for index area).
2520 - }
2521 PRIMARY := AREA;
2522 PRINUM := INDEX_AREA_NUMBER;
2523 SECONDARY := BUCKET_SIZE;
2524 NUMBER := IDATA[EDF$K_BLOCKS_IN_BUCKET];
2525
2526 INSERT_IN_ORDER (REPLACE_OBJ);
2527
2528 END; { WITH DEF_SCRATCH^ DO }
2529
2530 MAKE_SCRATCH;
2531
2532 WITH DEF_SCRATCH^ DO
2533 BEGIN
2534
2535 { +
2536 EXTENSION secondary (for index area).
2537 - }
2538 PRIMARY := AREA;
2539 PRINUM := INDEX_AREA_NUMBER;
2540 SECONDARY := EXTENSION;
2541 NUMBER := MAX_FACTOR (
2542 IDATA[EDF$K_BLOCKS_IN_BUCKET],
2543 ((INDEX_ALLOC+TEMP_ALLOC) DIV 4),
2544 EDF$C_1GIGA);
2545
2546 INSERT_IN_ORDER (REPLACE_OBJ);
2547
2548 END; { WITH DEF_SCRATCH^ DO }
2549
2550 MAKE_SCRATCH;
2551
2552 WITH DEF_SCRATCH^ DO
2553 BEGIN
2554
2555 { +
2556 KEY n primary.
2557 - }
2558 OBJECT_TYPE := PRI;
2559 PRINUM := IDATA[EDF$K_ACTIVE_KEY];
2560
2561 INSERT_IN_ORDER (REPLACE_OBJ);
2562
2563 END; { WITH DEF_SCRATCH^ DO }
2564
2565 MAKE_SCRATCH;
2566
2567 WITH DEF_SCRATCH^ DO
2568 BEGIN
2569
2570
2571
2572
```

```
2573
2574      { +
2575      CHANGES secondary.
2576      - }
2577      PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2578      SECONDARY       := CHANGES;
2579      SWITCH          := BDATA[EDF$K_KEY_CHANGES];
2580
2581      INSERT_IN_ORDER (REPLACE_OBJ);
2582
2583  END;      { WITH DEF_SCRATCH^ DO }
2584
2585  MAKE_SCRATCH;
2586
2587  WITH DEF_SCRATCH^ DO
2588
2589  BEGIN
2590
2591      { +
2592      DATA_AREA secondary.
2593      - }
2594      PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2595      SECONDARY       := DATA_AREA;
2596      NUMBER          := DATA_AREA_NUMBER;
2597
2598      INSERT_IN_ORDER (REPLACE_OBJ);
2599
2600  END;      { WITH DEF_SCRATCH^ DO }
2601
2602  MAKE_SCRATCH;
2603
2604  WITH DEF_SCRATCH^ DO
2605
2606  BEGIN
2607
2608      { +
2609      DATA_FILL secondary.
2610      - }
2611      PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2612      SECONDARY       := DATA_FILL;
2613      NUMBER          := IDATA[EDF$K_FDL_FILL];
2614
2615      INSERT_IN_ORDER (REPLACE_OBJ);
2616
2617  END;      { WITH DEF_SCRATCH^ DO }
2618
2619  MAKE_SCRATCH;
2620
2621  WITH DEF_SCRATCH^ DO
2622
2623  BEGIN
2624
2625      { +
2626      DATA_KEY_COMPRESSION secondary.
2627      - }
2628      PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2629      SECONDARY       := DATA_KEY_COMPRESSION;
```



```
2630      SWITCH                := BDATA[EDF$K_KEY_COMP_WANTED];
2631
2632      INSERT_IN_ORDER (REPLACE_OBJ);
2633
2634      END;      { WITH DEF_SCRATCH^ DO }
2635
2636      MAKE_SCRATCH;
2637
2638      IF IDATA[EDF$K_ACTIVE_KEY] = 0 THEN
2639      BEGIN
2640
2641          WITH DEF_SCRATCH^ DO
2642
2643          BEGIN
2644
2645              { +
2646              DATA_RECORD_COMPRESSION secondary.
2647              - }
2648              PRINUM                := IDATA[EDF$K_ACTIVE_KEY];
2649              SECONDARY              := DATA_RECORD_COMPRESSION;
2650              SWITCH                := BDATA[EDF$K_REC_COMP_WANTED];
2651
2652              INSERT_IN_ORDER (REPLACE_OBJ);
2653
2654          END;      { WITH DEF_SCRATCH^ DO }
2655
2656          MAKE_SCRATCH;
2657
2658      END;      { IDATA[EDF$K_ACTIVE_KEY] = 0 }
2659
2660      WITH DEF_SCRATCH^ DO
2661
2662      BEGIN
2663
2664          { +
2665          DUPLICATES secondary.
2666          - }
2667          PRINUM                := IDATA[EDF$K_ACTIVE_KEY];
2668          SECONDARY              := DUPLICATES;
2669          SWITCH                := BDATA[EDF$K_KEY_DUPS];
2670
2671          INSERT_IN_ORDER (REPLACE_OBJ);
2672
2673      END;      { WITH DEF_SCRATCH^ DO }
2674
2675      MAKE_SCRATCH;
2676
2677      WITH DEF_SCRATCH^ DO
2678
2679      BEGIN
2680
2681          { +
2682          INDEX_AREA secondary.
2683          - }
2684          PRINUM                := IDATA[EDF$K_ACTIVE_KEY];
2685          SECONDARY              := INDEX_AREA;
2686
```

```
2687      NUMBER                := INDEX_AREA_NUMBER;
2688
2689      INSERT_IN_ORDER (REPLACE_OBJ);
2690
2691  END;      { WITH DEF_SCRATCH^ DO }
2692
2693  MAKE_SCRATCH;
2694
2695  WITH DEF_SCRATCH^ DO
2696
2697  BEGIN
2698
2699      { +
2700      INDEX_FILL secondary.
2701      - }
2702      PRINUM                := IDATA[EDF$K_ACTIVE_KEY];
2703      SECONDARY              := INDEX_FILL;
2704      NUMBER                := IDATA[EDF$K_FDL_FILL];
2705
2706      INSERT_IN_ORDER (REPLACE_OBJ);
2707
2708  END;      { WITH DEF_SCRATCH^ DO }
2709
2710  MAKE_SCRATCH;
2711
2712  WITH DEF_SCRATCH^ DO
2713
2714  BEGIN
2715
2716      { +
2717      INDEX_COMPRESSION secondary.
2718      - }
2719      PRINUM                := IDATA[EDF$K_ACTIVE_KEY];
2720      SECONDARY              := INDEX_COMPRESSION;
2721      SWITCH                := BDATA[EDF$K_IDX_COMP_WANTED];
2722
2723      INSERT_IN_ORDER (REPLACE_OBJ);
2724
2725  END;      { WITH DEF_SCRATCH^ DO }
2726
2727  IF NOT BDATA[EDF$K_SEGMENTED] THEN
2728
2729  BEGIN
2730
2731      MAKE_SCRATCH;
2732
2733      WITH DEF_SCRATCH^ DO
2734
2735      BEGIN
2736
2737          { +
2738          LENGTH secondary.
2739          - }
2740          PRINUM                := IDATA[EDF$K_ACTIVE_KEY];
2741          SECONDARY              := SEG_LENGTH;
2742          NUMBER                := IDATA[EDF$K_KEY_SIZE];
2743
```



```
2744      INSERT_IN_ORDER (REPLACE_OBJ);
2745
2746      END;
2747
2748      END      { IF TRUE NOT SEGMENTED }
2749
2750      ELSE
2751
2752      FOR SEGMENT_NUMBER := 0 TO 7 DO
2753
2754      BEGIN
2755
2756          IF SEGMENT_WANTED[SEGMENT_NUMBER] THEN
2757
2758          BEGIN
2759
2760              MAKE_SCRATCH;
2761
2762              WITH DEF_SCRATCH^ DO
2763
2764              BEGIN
2765
2766                  { +
2767                  LENGTH secondary.
2768                  - }
2769                  PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2770                  SECONDARY       := SEG_LENGTH;
2771                  NUMBER          := SEGMENT_LENGTH[SEGMENT_NUMBER];
2772                  SECNUM          := SEGMENT_NUMBER;
2773
2774                  INSERT_IN_ORDER (REPLACE_OBJ);
2775
2776              END;
2777
2778          END;
2779
2780      END;      { IF TRUE BDATA[EDF$K_SEGMENTED] }
2781
2782      MAKE_SCRATCH;
2783
2784      WITH DEF_SCRATCH^ DO
2785
2786      BEGIN
2787
2788          { +
2789          LEVEL1_INDEX_AREA secondary.
2790          - }
2791          PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2792          SECONDARY       := LEVEL1_INDEX_AREA;
2793          NUMBER          := INDEX_AREA_NUMBER;
2794
2795          INSERT_IN_ORDER (REPLACE_OBJ);
2796
2797      END;      { WITH DEF_SCRATCH^ DO }
2798
2799      { +
2800      NAME secondary.
```

```
2801 - }
2802 IF BDATA[EDF$K_KEY_NAME] THEN
2803
2804 BEGIN
2805     MAKE_SCRATCH;
2806
2807     WITH DEF_SCRATCH^ DO
2808
2809     BEGIN
2810
2811         LIB$SCOPY_DXDX (SDATA[EDF$K_KEY_NAME],STRING);
2812         STR$FREE1_DX (SDATA[EDF$K_KEY_NAME]);
2813
2814         PRINUM                := IDATA[EDF$K_ACTIVE_KEY];
2815         SECONDARY              := NAMES;
2816
2817         INSERT_IN_ORDER (REPLACE_OBJ);
2818
2819     END;    { WITH DEF_SCRATCH^ }
2820
2821 END        { IF TRUE BDATA[EDF$K_KEY_NAME] }
2822
2823 ELSE
2824
2825 BEGIN
2826
2827     IF FIND_OBJECT (SEC,KEY,IDATA[EDF$K_ACTIVE_KEY],NAMES,0) THEN
2828
2829         DELETE_CURRENT;
2830
2831 END;    { IF FALSE BDATA[EDF$K_KEY_NAME] }
2832
2833 IF (
2834     (IDATA[EDF$K_ACTIVE_KEY] = 0)
2835     AND
2836     (VDATA[EDF$K_PROLOGUE_VERSION])
2837 ) THEN
2838
2839 BEGIN
2840
2841     MAKE_SCRATCH;
2842
2843     WITH DEF_SCRATCH^ DO
2844
2845     BEGIN
2846
2847         { +
2848         PROLOGUE secondary.
2849         - }
2850
2851         PRINUM                := IDATA[EDF$K_ACTIVE_KEY]; { = 0 }
2852         SECONDARY              := PROLOGUE;
2853         NUMBER                  := IDATA[EDF$K_PROLOGUE_VERSION];
2854
2855         INSERT_IN_ORDER (REPLACE_OBJ);
2856
2857     END;    { WITH DEF_SCRATCH^ DO }
```



```
2858 END; ( IF (IDATA[EDF$K_ACTIVE_KEY] = 0) AND (VDATA[EDF$K_PROLOGUE_VERSION]) )
2859
2860 IF NOT BDATA[EDF$K_SEGMENTED] THEN
2861
2862 BEGIN
2863
2864     MAKE_SCRATCH;
2865
2866     WITH DEF_SCRATCH^ DO
2867
2868     BEGIN
2869
2870         { +
2871         POSITION secondary.
2872         - }
2873         PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2874         SECONDARY        := SEG_POSITION;
2875         NUMBER           := IDATA[EDF$K_KEY_POSITION];
2876
2877         INSERT_IN_ORDER (REPLACE_OBJ);
2878
2879     END;
2880
2881 END      ( IF TRUE NOT SEGMENTED )
2882
2883 ELSE
2884
2885 FOR SEGMENT_NUMBER := 0 TO 7 DO
2886
2887 BEGIN
2888
2889     IF SEGMENT_WANTED[SEGMENT_NUMBER] THEN
2890
2891     BEGIN
2892
2893         MAKE_SCRATCH;
2894
2895         WITH DEF_SCRATCH^ DO
2896
2897         BEGIN
2898
2899             { +
2900             POSITION secondary.
2901             - }
2902             PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2903             SECONDARY        := SEG_POSITION;
2904             NUMBER           := SEGMENT_POSITION[SEGMENT_NUMBER];
2905             SECNUM           := SEGMENT_NUMBER;
2906
2907             INSERT_IN_ORDER (REPLACE_OBJ);
2908
2909         END;
2910
2911     END;
2912
2913 END;      ( IF TRUE BDATA[EDF$K_SEGMENTED] )
2914
```

```
2915
2916      { +
2917      TYPE secondary.
2918      - }
2919      MAKE_SCRATCH;
2920
2921      WITH DEF_SCRATCH^ DO
2922      BEGIN
2923
2924          PRINUM          := IDATA[EDF$K_ACTIVE_KEY];
2925          SECONDARY       := SEG_TYPE;
2926          QUALIFIER       := IDATA[EDF$K_KEY_TYPE];
2927
2928          { +
2929          Make type the last secondary in the key primary.
2930          - }
2931          SECNUM          := 7;
2932
2933          INSERT_IN_ORDER (REPLACE_OBJ);
2934
2935      END;      { WITH DEF_SCRATCH^ DO }
2936
2937      { +
2938      After the user has chosen his bucket size, ask about
2939      global buffers.
2940      - }
2941      IF IDATA[EDF$K_ACTIVE_KEY] = 0 THEN
2942      BEGIN
2943
2944          ASK_GLOBAL_WANTED;
2945
2946          { +
2947          GLOBAL_BUFFER_COUNT secondary.
2948          - }
2949          IF BDATA[EDF$K_GLOBAL_WANTED] THEN
2950          BEGIN
2951
2952              MAKE_SCRATCH;
2953
2954              WITH DEF_SCRATCH^ DO
2955              BEGIN
2956
2957                  PRIMARY      := FILES;
2958                  SECONDARY    := GLOBAL_BUFFER_COUNT;
2959                  NUMBER       := IDATA[EDF$K_GLOBAL_COUNT];
2960
2961                  INSERT_IN_ORDER (REPLACE_OBJ);
2962
2963              END;      { WITH DEF_SCRATCH^ DO }
2964
2965          END      { IF TRUE BDATA[EDF$K_GLOBAL_WANTED] }
2966
2967      ELSE
```



```
2972 BEGIN
2973
2974 IF FIND_OBJECT (SEC,FILES$,0,GLOBAL_BUFFER_COUNT,0) THEN
2975     DELETE_CURRENT;
2976
2977 END; { IF FALSE BDATA[EDF$K_GLOBAL_WANTED] }
2978
2979 END; { IF TRUE IDATA[EDF$K_ACTIVE_KEY] = 0 }
2980
2981 { +
2982 Show the user what he has.
2983 - }
2984 CHOSEN_DEPTH2 := CHOSEN_DEPTH + 1;
2985
2986 IF NOT AUTO_TUNE THEN
2987 BEGIN
2988     WRITELN (
2989         CRLF,
2990         SHIFT,'The Depth of Key',IDATA[EDF$K_ACTIVE_KEY]:3,
2991         ' is Estimated to be No Greater',CRLF_SHIFT,
2992         'than '
2993         CHOSEN_DEPTH:NUM_LEN(CHOSEN_DEPTH),' Index levels, which is ',
2994         CHOSEN_DEPTH2:NUM_LEN(CHOSEN_DEPTH2),' Total levels.'
2995     );
2996
2997     QUERY (EDF$K_RETURN);
2998
2999 END;
3000
3001 END; { APPEND_DEF }
3002
3003
3004
3005
```

```
3007      ( ++
3008
3009      LINK_RESULTS -- Incorporate the 'designed' variables into the linked list.
3010
3011      This routine puts the final state of the variables into the Definition.
3012
3013      CALLING SEQUENCE:
3014
3015      LINK_RESULTS:
3016
3017      INPUT PARAMETERS:
3018
3019      none
3020
3021      IMPLICIT INPUTS:
3022
3023      none
3024
3025      OUTPUT PARAMETERS:
3026
3027      none
3028
3029      IMPLICIT OUTPUTS:
3030
3031      DEF_CURRENT
3032      DEF_HEAD
3033
3034      ROUTINES CALLED:
3035
3036      none
3037
3038      ROUTINE VALUE:
3039
3040      none
3041
3042      SIGNALS:
3043
3044      none
3045
3046      SIDE EFFECTS:
3047
3048      none
3049
3050      -- }
```



```
3052 PROCEDURE LINK_RESULTS;
3053
3054 BEGIN
3055
3056   { +
3057   Put the terminal back.
3058   - }
3059   EDF$RESET SCROLL;
3060   CLEAR (SCREEN);
3061   VISIBLE_QUESTION := FALSE;
3062   WAIT_HELP := FALSE;
3063   TAKE_DEFAULTS := TRUE;
3064
3065   { +
3066   If this is the 1st time through, get the general file attributes.
3067   - }
3068   IF IDATA[EDF$K_ACTIVE_KEY] = 0 THEN
3069     NON_KEY_DEF;
3070
3071   { +
3072   Add this key's data to the linked list.
3073   - }
3074   APPEND_DEF;
3075
3076   LINKED := TRUE;
3077
3078 END; { LINK_RESULTS }
```

```
3081      ( ++
3082
3083      MERGE_AREA -- Collapse area definitions onto one another.
3084
3085      This routine updates the area sections after adding together allocations.
3086
3087      CALLING SEQUENCE:
3088
3089      MERGE_AREA (CURKEY,MAXKEY,SRCDATA,DSTDATA,SRCIDX,DSTIDX);
3090
3091      INPUT PARAMETERS:
3092
3093      CURKEY
3094      MAXKEY
3095      SRCDATA
3096      DSTDATA
3097      SRCIDX
3098      DSTIDX
3099
3100      IMPLICIT INPUTS:
3101
3102      DEF_CURRENT
3103      DEF_HEAD
3104
3105      OUTPUT PARAMETERS:
3106
3107      none
3108
3109      IMPLICIT OUTPUTS:
3110
3111      DEF_CURRENT
3112      DEF_HEAD
3113
3114      ROUTINES CALLED:
3115
3116      none
3117
3118      ROUTINE VALUE:
3119
3120      none
3121
3122      SIGNALS:
3123
3124      none
3125
3126      SIDE EFFECTS:
3127
3128      none
3129
3130      -- }
```



```
3132 PROCEDURE MERGE_AREA (CURKEY,MAXKEY,SRCDATA,DSTDATA,SRCIDX,DSTIDX : INTEGER);
```

```
3133 VAR
```

```
3134     KEYNUM           : INTEGER;  
3135     SOURCE_DATA_BUCKET : INTEGER;  
3136     SOURCE_DATA_ALLOC : INTEGER;  
3137     SOURCE_DATA_EXT   : INTEGER;  
3138     SOURCE_INDEX_BUCKET : INTEGER;  
3139     SOURCE_INDEX_ALLOC : INTEGER;  
3140     SOURCE_INDEX_EXT   : INTEGER;  
3141
```

```
3142 BEGIN
```

```
3143     { +  
3144     Set up the defaults in case some line_objects are not found.  
3145     - }
```

```
3146     SOURCE_DATA_BUCKET      := 3;  
3147     SOURCE_DATA_ALLOC      := 0;  
3148     SOURCE_DATA_EXT        := 0;  
3149     SOURCE_INDEX_BUCKET    := 3;  
3150     SOURCE_INDEX_ALLOC     := 0;  
3151     SOURCE_INDEX_EXT       := 0;  
3152
```

```
3153     { +  
3154     Get the bucket sizes, allocations, and extensions of the areas that  
3155     are going away.
```

```
3156     THESE COULD ALL BE OPTIMIZED BY REALIZING THAT THEY'RE ALL  
3157     ADJACENT LINE_OBJECTS!!!
```

```
3158     - }  
3159     IF FIND_OBJECT (SEC,AREA,SRCDATA,BUCKET_SIZES,0) THEN
```

```
3160         SOURCE_DATA_BUCKET      := DEF_CURRENT^.NUMBER;
```

```
3161     IF FIND_OBJECT (SEC,AREA,SRCDATA,ALLOCATIONS$,0) THEN
```

```
3162         SOURCE_DATA_ALLOC      := DEF_CURRENT^.NUMBER;
```

```
3163     IF FIND_OBJECT (SEC,AREA,SRCDATA,EXTENSIONS$,0) THEN
```

```
3164         SOURCE_DATA_EXT        := DEF_CURRENT^.NUMBER;
```

```
3165     IF FIND_OBJECT (SEC,AREA,SRCIDX,BUCKET_SIZES,0) THEN
```

```
3166         SOURCE_INDEX_BUCKET    := DEF_CURRENT^.NUMBER;
```

```
3167     IF FIND_OBJECT (SEC,AREA,SRCIDX,ALLOCATIONS$,0) THEN
```

```
3168         SOURCE_INDEX_ALLOC     := DEF_CURRENT^.NUMBER;
```

```
3169     IF FIND_OBJECT (SEC,AREA,SRCIDX,EXTENSIONS$,0) THEN
```

```
3170         SOURCE_INDEX_EXT       := DEF_CURRENT^.NUMBER;
```

```
3171     { +  
3172
```

```
3189   If SRC = DST, then ignore the above numbers.
3190   - )
3191   IF SRCDATA = DSTDATA THEN
3192   BEGIN
3193       SOURCE_DATA_BUCKET      := 0;
3194       SOURCE_DATA_ALLOC      := 0;
3195       SOURCE_DATA_EXT        := 0;
3196   END;
3197   IF SRCIDX = DSTIDX THEN
3198   BEGIN
3199       SOURCE_INDEX_BUCKET      := 0;
3200       SOURCE_INDEX_ALLOC      := 0;
3201       SOURCE_INDEX_EXT        := 0;
3202   END;
3203   { +
3204   Now add these to the areas that we're merging into.
3205   Bucket sizes get maximized.
3206   - )
3207   IF FIND_OBJECT (SEC,AREA,DSTDATA,BUCKET_SIZES,0) THEN
3208       IF SOURCE_DATA_BUCKET > DEF_CURRENT^.NUMBER THEN
3209           DEF_CURRENT^.NUMBER := SOURCE_DATA_BUCKET;
3210   IF FIND_OBJECT (SEC,AREA,DSTDATA,ALLOCATIONS,0) THEN
3211       DEF_CURRENT^.NUMBER := DEF_CURRENT^.NUMBER + SOURCE_DATA_ALLOC;
3212   IF FIND_OBJECT (SEC,AREA,DSTDATA,EXTENSIONS,0) THEN
3213       DEF_CURRENT^.NUMBER := DEF_CURRENT^.NUMBER + SOURCE_DATA_EXT;
3214   IF FIND_OBJECT (SEC,AREA,DSTIDX,BUCKET_SIZES,0) THEN
3215       IF SOURCE_INDEX_BUCKET > DEF_CURRENT^.NUMBER THEN
3216           DEF_CURRENT^.NUMBER := SOURCE_INDEX_BUCKET;
3217   IF FIND_OBJECT (SEC,AREA,DSTIDX,ALLOCATIONS,0) THEN
3218       DEF_CURRENT^.NUMBER := DEF_CURRENT^.NUMBER + SOURCE_INDEX_ALLOC;
3219   IF FIND_OBJECT (SEC,AREA,DSTIDX,EXTENSIONS,0) THEN
3220       DEF_CURRENT^.NUMBER := DEF_CURRENT^.NUMBER + SOURCE_INDEX_EXT;
3221   FOR KEYNUM := CURKEY TO MAXKEY DO
3222   BEGIN
```



```
3246
3247 { +
3248 Now point the key section(s) to the right areas.
3249 - }
3250 IF FIND_OBJECT (SEC,KEY,KEYNUM,DATA_AREA,0) THEN
3251     DEF_CURRENT^.NUMBER := DSTDATA;
3252
3253 IF FIND_OBJECT (SEC,KEY,KEYNUM,INDEX_AREA,0) THEN
3254     DEF_CURRENT^.NUMBER := DSTIDX;
3255
3256 IF FIND_OBJECT (SEC,KEY,KEYNUM,LEVEL1_INDEX_AREA,0) THEN
3257     DEF_CURRENT^.NUMBER := DSTIDX;
3258
3259 END; { FOR }
3260
3261 { +
3262 Now get rid of the old area sections.
3263 - }
3264 IF SRCDATA <> DSTDATA THEN
3265     DELETE_PRIMARY_SECTION (AREA,SRCDATA);
3266
3267 IF SRCIDX <> DSTIDX THEN
3268     DELETE_PRIMARY_SECTION (AREA,SRCIDX);
3269
3270 END; { MERGE_AREA }
```

```
3277 { ++
3278
3279 SHUFFLE_AREAS -- Implement Granularity.
3280
3281 This routine puts the area primary sections into their final state.
3282
3283 CALLING SEQUENCE:
3284
3285 SHUFFLE_AREAS;
3286
3287 INPUT PARAMETERS:
3288
3289 none
3290
3291 IMPLICIT INPUTS:
3292
3293 DEF_CURRENT
3294 DEF_HEAD
3295
3296 OUTPUT PARAMETERS:
3297
3298 none
3299
3300 IMPLICIT OUTPUTS:
3301
3302 DEF_CURRENT
3303 DEF_HEAD
3304
3305 ROUTINES CALLED:
3306
3307 none
3308
3309 ROUTINE VALUE:
3310
3311 none
3312
3313 SIGNALS:
3314
3315 none
3316
3317 SIDE EFFECTS:
3318
3319 none
3320
3321 -- }
```



```
3323 PROCEDURE SHUFFLE_AREAS;
3324
3325 VAR
3326     TEMP_KEY      : INTEGER;
3327     TEMP_AREA     : INTEGER;
3328     PROLOG_FOR_KEYS : INTEGER;
3329     PROLOG_FOR_AREAS : INTEGER;
3330
3331 BEGIN
3332     { +
3333     First, see what we have.
3334     - }
3335     SCAN_DEFINITION (TRUE);
3336
3337     { +
3338     You need at least 2 keys to support 3 or 4 areas.
3339     IF (
3340     (HIGH_KEY < 1)
3341     AND
3342     (IDATA[EDF$K_GRANULARITY] IN [ EDF$K_THREE, EDF$K_FOUR ])
3343     ) THEN
3344
3345         IDATA[EDF$K_GRANULARITY]      := EDF$K_TWO;
3346
3347     { +
3348     Now merge the areas according to whatever granularity was chosen.
3349     - }
3350     IF (
3351     (HIGH_KEY > 1)
3352     AND
3353     (IDATA[EDF$K_GRANULARITY] <> EDF$K_DOUBLE)
3354     ) THEN
3355
3356         BEGIN
3357             TEMP_KEY      := HIGH_KEY;
3358
3359             { +
3360             Put all the alternate keys into areas 2 and 3.
3361             - }
3362             REPEAT
3363                 TEMP_AREA := TEMP_KEY * 2;
3364                 MERGE_AREA (TEMP_KEY,TEMP_KEY,TEMP_AREA,2,(TEMP_AREA+1),3);
3365                 TEMP_KEY  := TEMP_KEY - 1;
3366             UNTIL TEMP_KEY < 2;
3367
3368         END;
3369
3370     CASE IDATA[EDF$K_GRANULARITY] OF
3371         EDF$K_ONE :
```

```
3380 BEGIN
3381     IF HIGH_AREA > 1 THEN
3382         MERGE_AREA (1,HIGH_KEY,2,0,3,0);
3383     MERGE_AREA (0,HIGH_KEY,0,0,1,0);
3384 END;
3385 EDF$K_TWO :
3386 { +
3387 If we only have one key, then there's nothing to do.
3388 - }
3389 IF HIGH_KEY > 0 THEN
3390 BEGIN
3391     MERGE_AREA (1,HIGH_KEY,2,1,3,1);
3392 END;
3393 EDF$K_THREE :
3394 BEGIN
3395     MERGE_AREA (1,HIGH_KEY,2,2,3,2);
3396 END;
3397 EDF$K_FOUR :
3398 BEGIN
3399     { NULL-STATEMENT - all the work was done above } ;
3400 END;
3401 EDF$K_DOUBLE :
3402 BEGIN
3403     { NULL-STATEMENT - this is the initial situation } ;
3404 END;
3405 OTHERWISE
3406     { NULL-STATEMENT } ;
3407 END; { CASE }
3408 { +
3409 Lastly, add the length of the prolog to area 0.
3410 - }
3411 PROLOG_FOR_KEYS := 0;
```



```
3437 { +
3438 Key 0 descriptor is in the 1st prolog block. Others must go in following
3439 prolog blocks, 5 per block.
3440 - }
3441 IF HIGH_KEY > 0 THEN
3442 BEGIN
3443     PROLOG_FOR_KEYS      := HIGH_KEY DIV 5;
3444     IF ((HIGH_KEY MOD 5) <> 0) THEN
3445         PROLOG_FOR_KEYS  := PROLOG_FOR_KEYS + 1;
3446 END;
3447 { +
3448 Add in the key 0 descriptor.
3449 - }
3450 PROLOG_FOR_KEYS          := PROLOG_FOR_KEYS + 1;
3451 { +
3452 Prolog blocks for areas start after the prolog blocks for keys.
3453 No mixing is allowed. 7 area descriptors fit in a block.
3454 - }
3455 PROLOG_FOR_AREAS         := (HIGH_AREA+1) DIV 7;
3456 IF (((HIGH_AREA+1) MOD 7) <> 0) THEN
3457     PROLOG_FOR_AREAS     := PROLOG_FOR_AREAS + 1;
3458 { +
3459 Locate the line object that has the area 0 allocation in it
3460 and add the prolog size to it. If not found, let RMS default it all.
3461 - }
3462 IF FIND_OBJECT (SEC,AREA,0,ALLOCATIONS,0) THEN
3463     DEF_CURRENT^.NUMBER  := DEF_CURRENT^.NUMBER +
3464                             MAX_FACTOR (IDATA[EDF$K_CLUSTER_SIZE],
3465                             (PROLOG_FOR_KEYS+PROLOG_FOR_AREAS),
3466                             89); { = largest possible prolog }
3467 END; { SHUFFLE_AREAS }
```

```
3482      ( ++
3483
3484      CALC_ARRAY -- Do the calculations for a surface plot.
3485
3486      This routine sets up xy_array.
3487
3488      CALLING SEQUENCE:
3489
3490      CALC_ARRAY;
3491
3492      INPUT PARAMETERS:
3493
3494      none
3495
3496      IMPLICIT INPUTS:
3497
3498      none
3499
3500      OUTPUT PARAMETERS:
3501
3502      none
3503
3504      IMPLICIT OUTPUTS:
3505
3506      none
3507
3508      ROUTINES CALLED:
3509
3510      none
3511
3512      ROUTINE VALUE:
3513
3514      none
3515
3516      SIGNALS:
3517
3518      none
3519
3520      SIDE EFFECTS:
3521
3522      none
3523
3524      -- }
```



```
3526  PROCEDURE CALC_ARRAY;
3527
3528  VAR
3529      I          : INTEGER;
3530      J          : INTEGER;
3531      TEMP_INTEGER : INTEGER;
3532      TEMP_INT2   : INTEGER;
3533
3534  BEGIN
3535
3536      WRITELN (SHIFT, 'Working ...');
3537
3538      IF IDATA[EDF$K_SURFACE_OPTION] = EDF$K_FILL_SURFACE THEN
3539          GRAPH_TYPE      := EDF$C_SRF_DECREASING
3540      ELSE
3541          GRAPH_TYPE      := EDF$C_SRF_INCREASING;
3542
3543      CASE IDATA[EDF$K_SURFACE_OPTION] OF
3544          EDF$K_FILL_SURFACE :
3545              BEGIN
3546                  Y_LABEL      := 'Initial Load Fill Percent';
3547                  IDATA[EDF$K_DESIRED_FILL] := IDATA[EDF$K_Y_LOW];
3548              END;
3549          EDF$K_SIZE_SURFACE :
3550              BEGIN
3551                  IF VARIABLE_RECORDS THEN
3552                      Y_LABEL := 'Mean Record Size';
3553                  ELSE
3554                      Y_LABEL := 'Record Size';
3555                  IDATA[EDF$K_MEAN_RECORD_SIZE] := IDATA[EDF$K_Y_LOW];
3556              END;
3557          EDF$K_KEY_SURFACE :
3558              BEGIN
3559                  Y_LABEL      := 'Key Length';
3560                  IDATA[EDF$K_KEY_SIZE] := IDATA[EDF$K_Y_LOW];
3561              END;
3562          EDF$K_INIT_SURFACE :
```

```
3583 BEGIN
3584
3585     Y_LABEL      := 'Initial Load Record Count';
3586     IDATA[EDFSK_INITIAL_COUNT] := IDATA[EDFSK_Y_LOW];
3587
3588 END;
3589
3590 EDFSK_ADDED_SURFACE :
3591
3592 BEGIN
3593
3594     Y_LABEL      := 'Additional Record Count';
3595     IDATA[EDFSK_ADDED_COUNT] := IDATA[EDFSK_Y_LOW];
3596
3597 END;
3598
3599 OTHERWISE
3600
3601     { NULL-STATEMENT } ;
3602
3603 END;      { CASE }
3604
3605 FOR I := 0 TO MAX_ARRAY_ROW DO
3606
3607 BEGIN
3608
3609     FOR J := 0 TO 31 DO
3610
3611 BEGIN
3612
3613     { +
3614     Bump the bucket size and recalculate.
3615     - }
3616     IDATA[EDFSK_BLOCKS_IN_BUCKET] := J + 1;
3617     XY_PLOT[I,J]                 := PROLOGUE3_DEPTH;
3618
3619 END;      { FOR J }
3620
3621 { +
3622 Fill the color_row, and copy that into the array.
3623 - }
3624 TEMP_INTEGER := NATURAL_DEPTH;
3625
3626 FOR TEMP_INT2 := 0 TO 31 DO
3627
3628     COLOR_PLOT[I,TEMP_INT2] := COLOR_ROW[TEMP_INT2];
3629
3630 CASE IDATA[EDFSK_SURFACE_OPTION] OF
3631
3632     EDFSK_FILL_SURFACE :      IDATA[EDFSK_DESIRED_FILL] :=
3633                               IDATA[EDFSK_DESIRED_FILL] + IDATA[EDFSK_Y_INCR];
3634
3635     EDFSK_SIZE_SURFACE :      IDATA[EDFSK_MEAN_RECORD_SIZE] :=
3636                               IDATA[EDFSK_MEAN_RECORD_SIZE] + IDATA[EDFSK_Y_INCR];
3637
3638     EDFSK_KEY_SURFACE :      IDATA[EDFSK_KEY_SIZE] :=
```



IDATA[EDFSK\_KEY\_SIZE] + IDATA[EDFSK\_Y\_INCR];

EDFSK\_INIT\_SURFACE : IDATA[EDFSK\_INITIAL\_COUNT] :=  
IDATA[EDFSK\_INITIAL\_COUNT] + IDATA[EDFSK\_Y\_INCR];EDFSK\_ADDED\_SURFACE : IDATA[EDFSK\_ADDED\_COUNT] :=  
IDATA[EDFSK\_ADDED\_COUNT] + IDATA[EDFSK\_Y\_INCR];

OTHERWISE

{ NULL-STATEMENT } ;

END; { CASE }

END; { FOR I }

END; { CALC\_ARRAY }

```
3658      ( ++
3659
3660      SETUP_GRAPH -- Setup to call EDF$GRAPH.
3661
3662      This routine sets up to call EDF$GRAPH.
3663
3664      CALLING SEQUENCE:
3665
3666      SETUP_GRAPH;
3667
3668      INPUT PARAMETERS:
3669
3670      none
3671
3672      IMPLICIT INPUTS:
3673
3674      none
3675
3676      OUTPUT PARAMETERS:
3677
3678      none
3679
3680      IMPLICIT OUTPUTS:
3681
3682      none
3683
3684      ROUTINES CALLED:
3685
3686      none
3687
3688      ROUTINE VALUE:
3689
3690      none
3691
3692      SIGNALS:
3693
3694      none
3695
3696      SIDE EFFECTS:
3697
3698      none
3699
3700      -- }
```



```
3702 PROCEDURE SETUP_GRAPH;
3703
3704 BEGIN
3705
3706   { +
3707   Reset the boundary markers.
3708   - }
3709   IDATA[EDFSK_Y_LOW] := 0;
3710   IDATA[EDFSK_Y_HIGH] := 0;
3711   IDATA[EDFSK_Y_INCR] := 0;
3712
3713   IF NOT AUTO_TUNE THEN
3714
3715     WRITELN;
3716
3717   { +
3718   Now fill up the xy_array (if needed).
3719   - }
3720   IF IDATA[EDFSK_SURFACE_OPTION] = EDFSK_INIT_SURFACE THEN
3721
3722     BEGIN
3723
3724       QUERY (EDFSK_INITIAL_COUNT_LOW);
3725       QUERY (EDFSK_INITIAL_COUNT_HIGH);
3726       AUTO_SCALE (0,EDFSK_1GIGA);
3727
3728     END
3729
3730   ELSE
3731
3732     QUERY (EDFSK_INITIAL_COUNT);
3733
3734     QUERY (EDFSK_LOAD_METHOD);
3735     QUERY (EDFSK_ASCENDING_LOAD);
3736
3737     IF IDATA[EDFSK_SURFACE_OPTION] = EDFSK_ADDED_SURFACE THEN
3738
3739       BEGIN
3740
3741         QUERY (EDFSK_ADDED_COUNT_LOW);
3742         QUERY (EDFSK_ADDED_COUNT_HIGH);
3743         AUTO_SCALE (0,EDFSK_1GIGA);
3744
3745       END
3746
3747     ELSE
3748
3749       QUERY (EDFSK_ADDED_COUNT);
3750
3751       QUERY (EDFSK_ASCENDING_ADDED);
3752       QUERY (EDFSK_KEY_DIST);
3753
3754       IF IDATA[EDFSK_SURFACE_OPTION] = EDFSK_FILL_SURFACE THEN
3755
3756         BEGIN
3757
3758           QUERY (EDFSK_FILL_LOW);
```

```
3759     QUERY (EDFSK_FILL_HIGH);
3760     AUTO_SCALE (31,100);
3761
3762 END
3763
3764 ELSE
3765     QUERY (EDFSK_DESIRED_FILL);
3766
3767     QUERY (EDFSK_RECORD_FORMAT);
3768
3769     IF IDATA[EDFSK_SURFACE_OPTION] = EDFSK_SIZE_SURFACE THEN
3770
3771     BEGIN
3772
3773         QUERY (EDFSK_SIZE_LOW);
3774         QUERY (EDFSK_SIZE_HIGH);
3775         AUTO_SCALE (T,CUR_MAX_REC);
3776         IDATA[EDFSK_MAX_RECORD_SIZE] := IDATA[EDFSK_Y_HIGH];
3777
3778     END
3779
3780 ELSE
3781
3782     ASK_MEAN_RECORD_SIZE;
3783
3784     QUERY (EDFSK_KEY_TYPE);
3785     QUERY (EDFSK_SEGMENTED);
3786     SEGMENT_NUMBER := 0;
3787
3788     IF IDATA[EDFSK_SURFACE_OPTION] = EDFSK_KEY_SURFACE THEN
3789
3790     BEGIN
3791
3792         QUERY (EDFSK_KEY_LOW);
3793         QUERY (EDFSK_KEY_HIGH);
3794         AUTO_SCALE (T,MAX_KEY_SIZE);
3795
3796     END
3797
3798 ELSE
3799
3800     ASK_KEY_SIZE;
3801
3802     ASK_KEY_POSITION;
3803     ASK_KEY_DUPS;
3804     QUERY (EDFSK_PROLOGUE_VERSION);
3805     ASK_KEY_COMP;
3806     ASK_REC_COMP;
3807     ASK_IDX_COMP;
3808
3809     IF NOT AUTO_TUNE THEN
3810
3811         WRITELN;
3812
3813     ( +
3814     Since calc_array is called only if it's not a line plot, we don't
3815
```



EDFDESIGN  
V04-000

Source Listing

L 9  
16-Sep-1984 01:10:30  
5-Sep-1984 13:36:36

VAX-11 Pascal V2.4-277  
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (32) Page 77

```
3816 have to conditionalize its writes for not auto_tune. (nointeractive
3817 uses only line plots)
3818 - )
3819 IF IDATA[EDF$K_SURFACE_OPTION] <> EDF$K_LINE_SURFACE THEN
3820
3821     ( +
3822     Now fill the xy_array (if needed).
3823     - )
3824     CALC_ARRAY;
3825
3826 END;    ( SETUP_GRAPH )
```

```
3828 { ++
3829
3830 PLOT_AND_DESIGN -- Show the graph on the screen and design the file.
3831
3832 This routine displays the graph for the file and lets the user change
3833 the file parameters (design the file).
3834
3835 CALLING SEQUENCE:
3836
3837 PLOT_AND_DESIGN;
3838
3839 INPUT PARAMETERS:
3840
3841 none
3842
3843 IMPLICIT INPUTS:
3844
3845 CONTROL_ZEE_Typed
3846 SYSSINPUT:
3847
3848 OUTPUT PARAMETERS:
3849
3850 none
3851
3852 IMPLICIT OUTPUTS:
3853
3854 CONTROL_ZEE_Typed
3855 SYSSOUTPUT:
3856
3857 ROUTINES CALLED:
3858
3859 QUERY (EDF$K_SURFACE_OPTION)
3860 SETUP_GRAPH
3861
3862 ROUTINE VALUE:
3863
3864 none
3865
3866 SIGNALS:
3867
3868 none
3869
3870 SIDE EFFECTS:
3871
3872 none
3873
3874 -- }
```



```
3876 PROCEDURE PLOT_AND_DESIGN;
3877
3878 BEGIN
3879
3880   { +
3881   See what kind of graph he wants.
3882   - }
3883   QUERY (EDF$K_SURFACE_OPTION);
3884
3885   { +
3886   Find out what the user's parameters are, and fill the xy_array (if needed).
3887   Indicate that questions should be visible now - even if optimizing.
3888   - }
3889   SETUP_GRAPH;
3890   VISIBL_QUESTION := TRUE;
3891   TAKE_DEFAULTS   := AUTO_TUNE;
3892
3893   { +
3894   Make bottom lines of screen scroll.
3895   - }
3896   LIB$SET_SCROLL (PROMPT_LINE,LINES_PER_PAGE);
3897   SCROLLING_SET   := TRUE;
3898   WAIT_HELP       := TRUE;
3899
3900   { +
3901   Init to do non-move on 1st time thru
3902   - }
3903   FIRST_PLOT      := TRUE;
3904
3905   { +
3906   Show the user the calculated depths.
3907   - }
3908   PLOT_GRAPH;
3909
3910   { +
3911   This will loop until the user types control/Z or
3912   LINK_RESULTS makes LINKED true.
3913   - }
3914   LINKED          := FALSE;
3915
3916   WHILE NOT LINKED DO
3917   BEGIN
3918
3919     { +
3920     See what the user wants to vary.
3921     - }
3922     QUERY (EDF$K_DESIGN_CYCLE);
3923
3924     CASE IDATA[EDF$K_DESIGN_CYCLE] OF
3925
3926       EDF$K_RF :      QUERY (EDF$K_RECORD_FORMAT);
3927
3928       EDF$K_RS :      ASK_MEAN_RECORD_SIZE;
3929
3930       EDF$K_KL :      ASK_KEY_SIZE;
```

```
3933 EDF$K_BF :      QUERY (EDF$K_DESIRED_FILL);
3934
3935 EDF$K_EM :      QUERY (EDF$K_BUCKET_WEIGHT);
3936
3937 EDF$K_IL :      QUERY (EDF$K_INITIAL_COUNT);
3938
3939 EDF$K_KP :      ASK_KEY_POSITION;
3940
3941 EDF$K_LM :      QUERY (EDF$K_LOAD_METHOD);
3942
3943 EDF$K_AR :      QUERY (EDF$K_ADDED_COUNT);
3944
3945 EDF$K_DK :      ASK_KEY_DUPS;
3946
3947 EDF$K_RC :      ASK_REC_COMP;
3948
3949 EDF$K_KC :      ASK_KEY_COMP;
3950
3951 EDF$K_IC :      ASK_IDX_COMP;
3952
3953 EDF$K_PV :      QUERY (EDF$K_PROLOGUE_VERSION);
3954
3955 EDF$K_KT :      QUERY (EDF$K_KEY_TYPE);
3956
3957 EDF$K_FINIS :   LINK_RESULTS;
3958
3959 EDF$K_WP :
3960 BEGIN
3961
3962     { +
3963     This is the write fresh plot function.
3964     - }
3965     FIRST_PLOT      := TRUE;
3966     PLOT_GRAPH;
3967
3968 END;
3969
3970 OTHERWISE
3971     { NULL-STATEMENT } ;
3972
3973 END;   { CASE }
3974
3975 { +
3976 If we just finished putting up a new plot, or we're done,
3977 don't do it again.
3978 - }
3979 IF NOT ((IDATA[EDF$K_DESIGN_CYCLE] = EDF$K_WP) OR LINKED) THEN
3980
3981 BEGIN
3982
3983     IF IDATA[EDF$K_SURFACE_OPTION] <> EDF$K_LINE_SURFACE THEN
3984
3985         CALC_ARRAY;
3986
3987         PLOT_GRAPH;
```



EDFDESIGN  
V04-000

Source Listing

C 10  
16-Sep-1984 01:10:30  
5-Sep-1984 13:36:36

VAX-11 Pascal V2.4-277  
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (34)

Page 81

3990  
3991  
3992  
3993  
3994  
3995  
3996  
3997

```
      END;      { IF IDATA[EDF$K_DESIGN_CYCLE] <> EDF$K_WP }  
END;      { WHILE }  
EDF$RESET_SCROLL;  
END;      { PLOT_AND_DESIGN }
```

```
3999      { ++
4000
4001      SEQ_REL_WORK -- Do the calculations for designing Seq and Rel files.
4002
4003      This routine does all the work.
4004
4005      CALLING SEQUENCE:
4006
4007      SEQ_REL_WORK;
4008
4009      INPUT PARAMETERS:
4010
4011      none
4012
4013      IMPLICIT INPUTS:
4014
4015      none
4016
4017      OUTPUT PARAMETERS:
4018
4019      none
4020
4021      IMPLICIT OUTPUTS:
4022
4023      none
4024
4025      ROUTINES CALLED:
4026
4027      none
4028
4029      ROUTINE VALUE:
4030
4031      none
4032
4033      SIGNALS:
4034
4035      none
4036
4037      SIDE EFFECTS:
4038
4039      none
4040
4041      -- }
```



```
4043 PROCEDURE SEQ_REL_WORK;  
4044  
4045 BEGIN  
4046  
4047     { +  
4048     Find out how the user is going to use the file.  
4049     - }  
4050     QUERY (EDFSK_NUMBER_RECORDS);  
4051     QUERY (EDFSK_RECORD_FORMAT);  
4052     QUERY (EDFSK_BLOCK_SPAN);  
4053     ASK_MEAN_RECORD_SIZE;  
4054  
4055     { +  
4056     Stuff the definition.  
4057     - }  
4058     INIT_DEF;  
4059     NON_KEY_DEF;  
4060  
4061 END;    { SEQ_REL_WORK }
```

```
4063 { ++
4064
4065 INDEXED_DESIGN -- Do the dirty work to design an indexed file.
4066
4067 This routine does all the calculations needed to design an indexed file.
4068 It also serves the redesign and optimize functions.
4069
4070 CALLING SEQUENCE:
4071
4072 INDEXED_DESIGN (REDESIGN_FLAG,ADD_KEY_FLAG);
4073
4074 INPUT PARAMETERS:
4075
4076 REDESIGN_FLAG
4077 ADD_KEY_FLAG
4078
4079 IMPLICIT INPUTS:
4080
4081 OPTIMIZING
4082 CONTROL_ZEE_TYPED
4083 SYSSINPUT:
4084
4085 OUTPUT PARAMETERS:
4086
4087 none
4088
4089 IMPLICIT OUTPUTS:
4090
4091 CONTROL_ZEE_TYPED
4092 SYSSOUTPUT:
4093
4094 ROUTINES CALLED:
4095
4096 PLOT_AND_DESIGN
4097
4098 ROUTINE VALUE:
4099
4100 none
4101
4102 SIGNALS:
4103
4104 none
4105
4106 SIDE EFFECTS:
4107
4108 none
4109
4110 -- }
```



```
4112 PROCEDURE INDEXED_DESIGN (REDESIGN_FLAG, ADD_KEY_FLAG : BOOLEAN);
4113
4114 VAR
4115     BEGINING_KEY      : INTEGER;
4116     ENDING_KEY         : INTEGER;
4117     ACTIVE_KEY_INDEX  : INTEGER;
4118
4119 BEGIN
4120
4121     { +
4122     Find out the cluster factor of the target disk.
4123     - }
4124     QUERY (EDF$K_CLUSTER_SIZE);
4125
4126     { +
4127     Initialize the script.
4128     - }
4129     IF NOT OPTIMIZING THEN
4130     BEGIN
4131         IF REDESIGN_FLAG THEN
4132         BEGIN
4133             { +
4134             The add_key script has already setup [active_key].
4135             - }
4136             IF NOT ADD_KEY_FLAG THEN
4137             BEGIN
4138                 QUERY (EDF$K_ACTIVE_KEY);
4139
4140                 BEGINING_KEY      := IDATA[EDF$K_ACTIVE_KEY];
4141                 ENDING_KEY         := BEGINING_KEY;
4142             END
4143         ELSE
4144         BEGIN
4145             QUERY (EDF$K_NUMBER_KEYS);
4146             BEGINING_KEY      := 0;
4147             ENDING_KEY         := IDATA[EDF$K_NUMBER_KEYS] - 1;
4148         END;
4149     END { IF TRUE NOT OPTIMIZING }
4150 ELSE
4151 BEGIN
4152     SCAN DEFINITION (TRUE);
4153     IDATA[EDF$K_NUMBER_KEYS] := HIGH_KEY + 1;
4154     BEGINING_KEY      := 0;
4155     ENDING_KEY         := HIGH_KEY;
4156
4157
4158
4159
4160
4161
4162
4163
4164
4165
4166
4167
4168
```

```
4169
4170 END;          { IF FALSE NOT OPTIMIZING }
4171
4172 { +
4173 Now loop until all his keys are (re)defined.
4174 - }
4175 FOR ACTIVE_KEY_INDEX := BEGINING_KEY TO ENDING_KEY DO
4176 BEGIN
4177     IDATA[EDF$K_ACTIVE_KEY] := ACTIVE_KEY_INDEX;
4178
4179     IF (
4180         (REDESIGN_FLAG)
4181         AND
4182         (NOT ADD_KEY_FLAG)
4183     ) THEN
4184         WARN_OF_ERASE;
4185         PLOT_AND_DESIGN;
4186
4187 END;          { FOR ... }
4188
4189 { +
4190 Now that we're done with the hard part, set the function default
4191 to succeed.
4192 - }
4193 IF AUTO_TUNE THEN
4194     QTAB[EDF$K_CURRENT_FUNCTION].DEFAULT := EDF$K_EXIT;
4195
4196 END;          { INDEXED_DESIGN }
4197
4198 END.
4199 { End of file: SRC$:EDFDESIGN.PAS }
```



```
65 72 47 20 66 6F 20 65 6C 69 46 20 41 20
49 20 31 33 20 6E 61 68 74 20 72 65 74 61
61 68 20 73 6C 65 76 65 4C 20 78 65 64 6E
69 66 69 63 65 70 73 20 6E 65 65 62 20 73
20 20 20 68 74 70 65 44 20 78 65 64 6E 49
20 20 20 20 20 20 20 20 20 20 20 20 20
00 00 00 6C 35 3F 5B 1B
00000000 00000680 02C00000 00000000 04080004
00000000 0000000C 00000000 00000020 0000000D
00000000 00000680 02C00000 00000000 04080004
00000000 0000000C 00000000 00000020 0000000D
00000000 0000000C 00000000 00000020 0000000D
6E 6F 69 74 69 6E 69 66 65 44 20 65 68 54
00 00 00 79 65 4B 20 66 6F 20
61 6C 70 65 72 20 65 62 20 6C 6C 69 77 20
00 00 2E 64 65 63
44 20 74 6E 65 72 72 75 43 20 65 68 54 20
6C 6C 69 77 20 6E 6F 69 74 69 6E 69 66 65
20 2E 64 65 63 61 6C 70 65 72 20 65 62 20
00 00
00000000 00100F00 00000000 00000000
00 00 00
4B 20 66 6F 20 68 74 70 65 44 20 65 68 54
20 64 65 74 61 6D 69 74 73 45 20 73 69 20
74 61 65 72 47 20 6F 4E 20 65 62 20 6F 74
00 00 72 65
2C 73 6C 65 76 65 6C 20 78 65 64 6E 49 20
20 73 69 20 68 63 69 68 77 20
2E 73 6C 65 76 65 6C 20 6C 61 74 6F 54 20
00 00
46 20 00 2E 2E 2E 20 67 6E 69 6B 72 6F 57
20 20 64 61 6F 4C 20 6C 61 69 74 69 6E 49
20 20 20 74 6E 65 63 72 65 50 20 6C 6C 69
20 20 20 20 20 20 20 20 20 20 20 20 20
69 53 20 64 72 6F 63 65 52 20 20 6E 61 65 4D
20 20 20 20 20 20 20 20 20 20 20 20 65 7A
20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 65 7A 69 53 20 64 72 6F 63 65 52
20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 20 68 74 67 6E 65 4C 20 79 65 4B
20 20 20 20 20 20 20 20 20 20 20 20 20
20 20 20 20 20 20 20 20 20 20 20 20 20
52 20 64 61 6F 4C 20 6C 61 69 74 69 6E 49
20 20 20 74 6E 75 6F 43 20 64 72 6F 63 65
20 20 20 20 20 20 20 20
```

```
.TITLE EDFDESIGN
.IDENT \V04-000\

00000 .PSECT $CODE,PIC,CON,REL,LCL,SHR,EXE,RD,NOWRT,2

00000 C.AAA: .ASCII \ A File of Greater than 31 Index Levels \-
0000E \has been specified. \
0001C
0002A
00038
0003C C.AAB: .ASCII \Index Depth \
0004A
00058
0005C C.AAC: .ASCII <27>\[?5l\<0><0><0>
00064 C.AAD: .LONG ^X4080004,0,^X2C00000,^X680,0,^XD,^X20,0,-
00078 ^XC,0,^X1F
0008C
00090 C.AAE: .LONG ^X4080004,0,^X2C00000,^X680,0,^XD,^X20,0,-
000A4 ^XC,0,^X1F
000B8
000BC C.AAF: .ASCII \The Definition of Key\<0><0><0>
000CA
000D4 C.AAG: .ASCII \ will be replaced.\<0><0>
000E2
000E8 C.AAH: .ASCII \ The Current Definition will be replaced\
000F6 \. \<0><0>
00104
00112
00114 C.AAI: .LONG 0,0,^X100F00,0
00124 .BYTE 0,0,0
00127 .BLKB 1
00128 C.AAJ: .ASCII \The Depth of Key\
00136
00138 C.AAK: .ASCII \ is Estimated to be No Greater\<0><0>
00146
0C154
00158 C.AAL: .ASCII \than \<0><0><0>
00160 C.AAM: .ASCII \ Index levels, which is \
0016E
00178 C.AAN: .ASCII \ Total levels.\<0><0>
00186
00188 C.AAO: .ASCII \Working ... \<0>
00194 C.AAP: .ASCII \Initial Load Fill Percent \
001A2
001B0
001B4 C.AAQ: .ASCII \Mean Record Size \
001C2
001D0
001D4 C.AAR: .ASCII \Record Size \
001E2
001F0
001F4 C.AAS: .ASCII \Key Length \
00202
00210
00214 C.AAT: .ASCII \Initial Load Record Count \
00222
00230
```

Address	Op Code	Instruction	Comment
07FC	00000	PROLOGUE3 BUCKETS:	
C2	00002	WORD	*M<R2,R3,R4,R5,R6,R7,R8,R9,R10>
D0	00005	SUBL2	#12,SP
D0	00009	MOVL	@4(R12),INIT_NUMBER_RECORDS
D0	0000D	MOVL	@8(R12),ADDED_NUMBER_RECORDS
D0	00011	MOVL	@12(R12),INDEX_LEVEL
9F	00015	MOVL	INDEX_LEVEL,-4(FP)
FB	00018	PUSHAB	-4(FP)
D0	0001F	CALLS	#1,CALC_BUC_OVERHEAD
D0	00022	MOVL	R0,BUCKET_OVERHEAD
9F	00026	MOVL	INDEX_LEVEL,-4(FP)
FB	00029	PUSHAB	-4(FP)
4E	00030	CALLS	#1,CALC_REC_OVERHEAD
D5	00037	CVTLF	IDATA+216,R1
12	00039	TSTL	INDEX_LEVEL
45	0003B	BNEQ	8\$
4A	00043	MULF3	RDATA+32,R1,R5
D5	00046	CVTFL	R5,R5
12	0004C	TSTL	IDATA+132
D0	0004E	BNEQ	3\$
C3	00051	MOVL	R5,KEY_SAVINGS
4E	0005D	SUBL3	IDATA+216,IDATA+232,R7
44	00060	CVTLF	R7,R7
4A	00067	MULF2	RDATA+36,R7
C0	0006A	CVTFL	R7,DATA_SAVINGS
C3	0006D	ADDL2	KEY_SAVINGS,DATA_SAVINGS
11	00075	SUBL3	DATA_SAVINGS,IDATA+232,RECORD_SIZE
C3	00077	BRB	9\$
C5	0007F	SUBL3	INDEX_SAVINGS,IDATA+216,TEMP_REC
C0	00087	MULL3	#9,IDATA+236,R8
C1	0008A	ADDL2	R8,TEMP_REC
C7	00092	ADDL3	#1,IDATA+236,R8
7A	00096	DIVL3	R8,TEMP_REC,RECORD_SIZE
7B	0009B	EMUL	#0,#0,TEMP_REC,R9
D5	000A0	EDIV	R8,R9,R9,R9
18	000A2	TSTL	R9
C0	000A4	BGEQ	4\$
D5	000A7	ADDL2	R8,R9
13	000A9	TSTL	R9
D6	000AB	BEQL	9\$
11	000AD	INCL	RECORD_SIZE
44	000AF	BRB	9\$
4A	000B6	MULF2	RDATA+40,R1
C3	000B9	CVTFL	R1,INDEX_SAVINGS
C3	000C1	SUBL3	INDEX_SAVINGS,IDATA+216,RECORD_SIZE
4E	000C9	SUBL3	BUCKET_OVERHEAD,BYTES_PER_BUCKET,R4
45	000CC	CVTLF	R4,R4
4A	000D4	MULF3	RDATA+4,R4,R5
44	000D7	CVTFL	R5,INIT_AVAILABLE_BYTES
4A	000DE	MULF2	RDATA,R4
C0	000E1	CVTFL	R4,ADDED_AVAILABLE_BYTES
C6	000E4	ADDL2	RECORD_SIZE,RECORD_OVERHEAD
		DIVL2	RECORD_OVERHEAD,INIT_AVAILABLE_BYTES



		54	50	C6	000E7	DIVL2	R0,ADDED_AVAILABLE_BYTES	: 0294
			5C	D5	000EA	TSTL	INDEX_LEVEL	: 0301
			00V	12	000EC	BNEQ	12\$	
		01	55	D1	000EE	CMPL	INIT_RECORDS_PER_BUCKET,#1	
			00V	18	000F1	BGEQ	12\$	
		55	01	D0	000F3	MOVL	#1,INIT_RECORDS_PER_BUCKET	: 0303
			00V	11	000F6	BRB	16\$	
			5C	D5	000F8	TSTL	INDEX_LEVEL	: 0305
			00V	15	000FA	BLEQ	16\$	
		02	55	D1	000FC	CMPL	INIT_RECORDS_PER_BUCKET,#2	
			00V	18	000FF	BGEQ	16\$	
		55	02	D0	00101	MOVL	#2,INIT_RECORDS_PER_BUCKET	: 0307
			5C	D5	00104	TSTL	INDEX_LEVEL	: 0309
			00V	12	00106	BNEQ	19\$	
		01	54	D1	00108	CMPL	ADDED_RECORDS_PER_BUCKET,#1	
			00V	18	0010B	BGEQ	19\$	
		54	01	D0	0010D	MOVL	#1,ADDED_RECORDS_PER_BUCKET	: 0311
			00V	11	00110	BRB	23\$	
			5C	D5	00112	TSTL	INDEX_LEVEL	: 0313
			00V	15	00114	BLEQ	23\$	
		02	54	D1	00116	CMPL	ADDED_RECORDS_PER_BUCKET,#2	
			00V	18	00119	BGEQ	23\$	
		54	02	D0	0011B	MOVL	#2,ADDED_RECORDS PER BUCKET	: 0315
		55	54	C1	0011E	ADDL3	ADDED RECORDS PER BUCKET,-	: 0319
					00127		INIT RECORDS PER BUCKET,-	
					00127		RECS_PER_BUCKET[INDEX_LEVEL]	
		57	00000000GEF4C	DE	00127	MOVAL	INIT_NUMBER_BUCKETS[INDEX_LEVEL],R7	: 0325
	67	52	55	C7	0012F	DIVL3	INIT_RECORDS PER BUCKET,-	
					00133		INIT_NUMBER_RECORDS,(R7)	
		59	00000000GEF4C	DE	00133	MOVAL	ADDED_NUMBER_BUCKETS[INDEX_LEVEL],R9	: 0327
	69	53	54	C7	0013B	DIVL3	ADDED_RECORDS PER BUCKET,-	
					0013F		ADDED_NUMBER_RECORDS,(R9)	
50	52	00	00	7A	0013F	EMUL	#0,#0,INIT NUMBER RECORDS,R0	: 0333
50	50	50	55	7B	00144	EDIV	INIT_RECORDS_PER_BUCKET,R0,R0,R0	
			50	D5	00149	TSTL	R0	
			00V	18	0014B	BGEQ	24\$	
		50	55	C0	0014D	ADDL2	INIT_RECORDS_PER_BUCKET,R0	
			50	D5	00150	TSTL	R0	
			00V	13	00152	BEQL	26\$	
			67	D6	00154	INCL	(R7)	: 0335
50	53	00	00	7A	00156	EMUL	#0,#0,ADDED NUMBER RECORDS,R0	: 0338
50	50	50	54	7B	0015B	EDIV	ADDED_RECORDS_PER_BUCKET,R0,R0,R0	
			50	D5	00160	TSTL	R0	
			00V	18	00162	BGEQ	27\$	
		50	54	C0	00164	ADDL2	ADDED_RECORDS_PER_BUCKET,R0	
			50	D5	00167	TSTL	R0	
			00V	13	00169	BEQL	29\$	
			69	D6	0016B	INCL	(R9)	: 0340
			EF	D5	0016D	TSTL	DATA+132	: 0347
			00V	12	00173	BNEQ	31\$	
			67	D0	00175	MOVL	(R7),INIT PRIMARY_BUCKETS[INDEX_LEVEL]	: 0351
			69	D0	0017D	MOVL	(R9),ADDED PRIMARY_BUCKETS[INDEX_LEVEL]	: 0353
			5C	D0	00185	MOVL	INDEX_LEVEL,DEEPEST	: 0361
			69	D1	0018C	CMPL	(R9),#1	: 0367
			00V	14	0018F	BGTR	34\$	
			5C	D5	00191	TSTL	INDEX_LEVEL	
			00V	13	00193	BEQL	34\$	

01	67	D1	00195	CMPL	(R7),#1		
	03	14	00198	BGTR	.+3		
	0000V	31	0019A	BRW	45\$		
	5C	D5	0019D	34\$: TSTL	INDEX_LEVEL	: 0380	
	00V	12	0019F	BNEQ	41\$		
	54	94	001A1	CLRB	FOUND	: 0384	
00V00000000G	EF	00	E1	001A3	BBC	#0,OPTIMIZING,37\$ : 0386	
000000000G	EF	00	FB	001AB	CALLS	#0,POINT_AT_ANALYSIS : 0390	
	00000000	8F	DF	001B2	PUSHAL	#0 : 0392	
	15	8F	9F	001B8	PUSHAB	#21	
	00000084G	EF	9F	001BB	PUSHAB	IDATA+132	
	04	8F	9F	001C1	PUSHAB	#4	
	01	8F	9F	001C4	PUSHAB	#1	
000000000G	EF	05	FB	001C7	CALLS	#5,FIND_OBJECT	
	54	50	90	001CE	MOVB	R0,FOUND	
000000000G	EF	00	FB	001D1	CALLS	#0,POINT_AT_DEFINITION : 0396	
	00V	54	E9	001D8	37\$: BLBC	FOUND,39\$ : 0400	
	54	EF	D0	001DB	MOVL	DEF_CURRENT,R4 : 0404	
	52	27	A4	D0	001E2	MOVL	39(R4),INIT_NUMBER_RECORDS
		00V	11	001E6	BRB	42\$	
	52	67	D0	001E8	39\$: MOVL	(R7),INIT_NUMBER_RECORDS : 0412	
		00V	11	001EB	BRB	42\$	
	52	67	D0	001ED	41\$: MOVL	(R7),INIT_NUMBER_RECORDS : 0422	
	53	69	D0	001F0	42\$: MOVL	(R9),ADDED_NUMBER_RECORDS : 0426	
		5C	D6	001F3	INCL	INDEX_LEVEL : 0428	
	1F	5C	D1	001F5	CMPL	INDEX_LEVEL,#31 : 0433	
		03	14	001F8	BGTR	.+3	
	0000V	31	001FA	BRW	44\$		
	00000000G	EF	9F	001FD	PUSHAB	SHIFT : 0437	
		04	DD	00203	PUSHL	#4	
	00000000G	EF	9F	00205	PUSHAB	PASSFV_OUTPUT	
000000000G	EF	03	FB	0020B	CALLS	#3,PASSWRITE_STRING	
	00000000G	EF	9F	00212	PUSHAB	ANSI_REVERSE	
		04	DD	00218	PUSHL	#4	
	00000000G	EF	9F	0021A	PUSHAB	PASSFV_OUTPUT	
000000000G	EF	03	FB	00220	CALLS	#3,PASSWRITE_STRING	
	FFFFFB7F	EF	9F	00227	PUSHAB	C.AAA	
		3C	DD	0022D	PUSHL	#60	
	00000000G	EF	9F	0022F	PUSHAB	PASSFV_OUTPUT	
000000000G	EF	03	FB	00235	CALLS	#3,PASSWRITE_STRING	
	00000000G	EF	9F	0023C	PUSHAB	ANSI_RESET	
		04	DD	00242	PUSHL	#4	
	00000000G	EF	9F	00244	PUSHAB	PASSFV_OUTPUT	
000000000G	EF	03	FB	0024A	CALLS	#3,PASSWRITE_STRING	
	00000000G	EF	9F	00251	PUSHAB	PASSFV_OUTPUT	
000000000G	EF	01	FB	00257	CALLS	#1,PASSWriteln2	
	00004140	8F	DF	0025E	PUSHAF	#^F3.0 : 0441	
000000000G	EF	01	FB	00264	CALLS	#1,LIB\$WAIT : 0443	
		00	DD	0026B	PUSHL	#0	
		00	DD	0026D	PUSHL	#0	
		00	DD	0026F	PUSHL	#0	
	00B3804B	8F	DD	00271	PUSHL	#11763787	
000000000G	EF	04	FB	00277	CALLS	#4,LIB\$SIGNAL	
	FC	AD	5C	D0	0027E	44\$: MOVL	INDEX_LEVEL,-4(FP) : 0450
		FC	AD	9F	00282	PUSHAB	-4(FP)
	F8	AD	53	D0	00285	MOVL	ADDED_NUMBER_RECORDS,-8(FP)
		F8	AD	9F	00289	PUSHAB	-8(FP)



F4	AD		52	D0	0028C	MOVL	INIT_NUMBER_RECORDS,-12(FP)	
			AD	9F	00290	PUSHAB	-12(FP)	
0254	CF	F4	03	FB	00293	CALLS	#3,PROLOGUE3_BUCKETS	
			04	00298	45\$:	RET		: 0458

; Routine Size: 665 bytes, Routine Base: \$CODE + 00254

				00000	PROLOGUE3_DEPTH:		: 0508			
			0004	00000	.WORD	^M<R2>				
			50	D4	00002	CLRL	R0	: 0521		
		51	50	D0	00004	1\$:	MOVL	R0,I		
			00000000GEF41	D4	00007	CLRL	INIT_NUMBER_BUCKETS[I]	: 0525		
			00000000GEF41	D4	0000E	CLRL	ADDED_NUMBER_BUCKETS[I]	: 0526		
			00000000GEF41	D4	00015	CLRL	RECS_PER_BUCKET[I]	: 0527		
			1F	F3	0001C	AOBLEQ	#31,R0,1\$			
00000000G	E4	50	00000094G	EF	0000200	MULL3	#512, IDATA+148,BYTES_PER_BUCKET	: 0534		
			00000000G	EF	000030	CLRL	DEEPEST	: 0539		
			00000000	8F	DF	00036	PUSHAL	#0	: 0545	
			01	FB	0003C	CALLS	#1,CALC_BUC_OVERHEAD			
		5C	00000000	50	D0	00043	MOVL	R0,BUCKET_OVERHEAD		
			00000000	8F	DF	00046	PUSHAL	#0	: 0546	
			01	FB	0004C	CALLS	#1,CALC_REC_OVERHEAD			
			000000E4G	EF	D5	00053	TSTL	IDATA+228	: 0548	
			00V	12	00059	BNEQ	3\$			
		51	00000000G	EF	D0	0005B	MOVL	CUR_MAX_REC,RECORD_SIZE	: 0550	
			00V	11	00062	BRB	4\$			
		51	000000E4G	EF	D0	00064	3\$:	MOVL	IDATA+228,RECORD_SIZE	: 0554
52		000000D8G	EF	C1	0006B	4\$:	ADDL3	IDATA+204, IDATA+216,R2	: 0560	
		52	000000CCG	51	D1	00077	CMPL	RECORD_SIZE,R2		
			03	18	0007A	BGEQ	.+3			
			0000V	31	0007C	BRW	21\$			
		50	00000000G	EF	C0	0007F	ADDL2	BUCKET_OVERHEAD,RECORD_OVERHEAD		
			000000E8G	EF	50	C3	00082	SUBL3	RECORD_OVERHEAD,BYTES_PER_BUCKET,R0	
				50	D1	0008A	CMPL	R0, IDATA+232		
				03	18	00091	BGEQ	.+3		
			0000V	31	00093	BRW	21\$			
02		00	000000E0G	EF	CF	00096	CASEL	IDATA+224,#0,#2	: 0569	
			0000V			0009E	.DISPL	7\$		
			0000V			000A0	.DISPL	8\$		
			0000V			000A2	.DISPL	12\$		
			0000V	31	000A4	BRW	16\$			
		50	000000ACG	EF	4E	000A7	7\$:	CVTLF	IDATA+172,R0	: 0573
00000004G	EF	50	000043C8	8F	47	000AE	DIVF3	#^F100.0,R0,RDATA+4		
			00V	11	000BA	BRB	17\$			
		50	000000ACG	EF	4E	000BC	8\$:	CVTLF	IDATA+172,R0	: 0577
		50	000043C8	8F	46	000C3	DIVF2	#^F100.0,R0		
			00V	00	E1	000CA	BBC	#0,BDATA+16,10\$		
00000004G	EF	50	66664066	8F	45	000D2	MULF3	#^F0.9,R0,RDATA+4	: 0579	
			00V	11	000DE	BRB	17\$			
00000004G	EF	50	ACDA402A	8F	45	000E0	10\$:	MULF3	#^F0.6667,R0,RDATA+4	: 0584
			00V	11	000EC	BRB	17\$			
		50	000000ACG	EF	4E	000EE	12\$:	CVTLF	IDATA+172,R0	: 0591
		50	000043C8	8F	46	000F5	DIVF2	#^F100.0,R0		
			00V	00	E1	000FC	BBC	#0,BDATA+16,14\$		
00000004G	EF	50	66664066	8F	45	00104	MULF3	#^F0.9,R0,RDATA+4	: 0593	
			00V	11	00110	BRB	15\$			
00000004G	EF	50	ACDA402A	8F	45	00112	14\$:	MULF3	#^F0.6667,R0,RDATA+4	: 0598

## Generated Code

```
00000000G EF 64 8F 9A 0011E 15$: MOVZBL #100, IDATA ; 0601
00V 11 00126 BRB 17$
00V0000000FG EF 00 E1 00128 16$:
00000000G EF 66664066 8F 50 00128 17$: BBC #0, BDATA+15, 19$ ; 0611
00000000G EF ACDA402A 8F 50 00130 MOVF #^F0.9, RDATA ; 0613
00000000G EF 00000000 00V 11 0013B BRB 20$
000000088G EF 8F 50 0013D 19$: MOVF #^F0.6667, RDATA ; 0617
000000C0G EF 8F DF 00148 20$: PUSHAL #0 ; 0619
0254 CF 00000000G EF 9F 0014E PUSHAB IDATA+136
50 00000000G EF 9F 00154 PUSHAB IDATA+192
00V 03 FB 0015A CALLS #3, PROLOGUE3, BUCKETS
50 00V D0 0015F MOVL DEEPEST, PROLOGUE3_DEPTH ; 0624
00V 11 00166 BRB 22$
04 00168 21$: CLRL PROLOGUE3_DEPTH ; 0630
04 0016A 22$: RET ; 0632
```

; Routine Size: 363 bytes, Routine Base: \$CODE + 004ED

```
001C 00000 .ENTRY NATURAL_DEPTH, ^M<R2, R3, R4> ; 0679
5E FE00 CE 9E 00002 MOVAB -512(SP), SP
00000000G EF D4 00007 CLRL C, EAKPOINT_RIGHT ; 0732
5C 01 D0 0000D 1$: MOVL #1, R12 ; 0738
52 5C D0 00010 MOVL R12, RANGE
00000094G EF 52 D0 00013 MOVL RANGE, IDATA+148 ; 0742
04ED CF 00 FB 0001A CALLS #0, PROLOGUE3_DEPTH ; 0743
FEF8 CD42 50 D0 0001F MOVL R0, DEPTH-4[RANGE]
E2 FDFC CD42 D4 00025 CLRF TALLY-4[RANGE] ; 0744
5C 3F F3 0002A AOBLEQ #63, R12, 1$
5C 00004080 8F 50 0002E MOVF #^F1.0, CURRENT_WEIGHT ; 0751
50 50 D4 00035 CLRL CURRENT_DEPTH ; 0752
51 D4 00037 CLRF CURRENT_TALLY ; 0753
53 3F D0 00039 MOVL #63, R3 ; 0755
52 53 D0 0003C 2$: MOVL R3, RANGE
54 FEF8 CD42 DE 0003F MOVAL DEPTH-4[RANGE], R4 ; 0759
64 D5 00045 TSTL (R4)
00V 12 00047 BNEQ 8$
3F 52 D1 00049 CMPL RANGE, #63 ; 0763
00V 18 0004C BGEQ 7$
FEFC CD42 D5 0004E TSTL DEPTH[RANGE] ; 0765
00V 15 00053 BLEQ 7$
FE00 CD42 51 50 00055 MOVF CURRENT_TALLY, TALLY[RANGE] ; 0767
FDFC CD42 D4 0005B 7$: CLRF TALLY-4[RANGE] ; 0769
00V 11 00060 BRB 16$
50 64 D1 00062 8$: CMPL (R4), CURRENT_DEPTH ; 0773
00V 15 00065 BLEQ 12$
3F 52 D1 00067 CMPL RANGE, #63 ; 0777
00V 18 0006A BGEQ 11$
FE00 CD42 51 50 0006C MOVF CURRENT_TALLY, TALLY[RANGE] ; 0779
50 64 D0 00072 11$: MOVL (R4), CURRENT_DEPTH ; 0781
51 5C 50 00075 MOVF CURRENT_WEIGHT, CURRENT_TALLY ; 0782
00V 11 00078 BRB 16$
21 52 D1 0007A 12$: CMPL RANGE, #33 ; 0793
00V 18 0007D BGEQ 16$
51 5C 40 0007F ADDF2 CURRENT_WEIGHT, CURRENT_TALLY ; 0795
00000098G EF D5 00082 16$: TSTL IDATA+152 ; 0799
00V 12 00088 BNEQ 18$
5C CCCD3ECC 8F 40 0008A ADDF2 #^F0.1, CURRENT_WEIGHT ; 0801
```



	A8	53	F5	00091	18\$:	SOBGTR	R3,2\$		
		50	D4	00094		CLRF	MAX_TALLY	:	0805
		53	D4	00096		CLRL	MAX_RANGE	:	0806
	51	01	D0	00098		MOVL	#1,MIN_BKS	:	0807
	5C	01	D0	0009B		MOVL	#1,R12	:	0812
	52	5C	D0	0009E	19\$:	MOVL	R12,RANGE		
	01	FEF8 CD42	D1	000A1		CMPL	DEPTH-4[RANGE],#1	:	0814
		00V	18	000A7		BGEQ	21\$		
51	52	01	C1	000A9		ADDL3	#1,RANGE,MIN_BKS	:	0816
ED	5C	3F	F3	000AD	21\$:	AOBLEQ	#63,R12,19\$		
	5C	3F	D0	000B1		MOVL	#63,R12	:	0822
	51	5C	D1	000B4		CMPL	R12,R1		
		00V	19	000B7		BLSS	25\$		
	52	5C	D0	000B9	22\$:	MOVL	R12,RANGE		
	50	FDFC CD42	51	000BC		CMPL	TALLY-4[RANGE],MAX_TALLY	:	0824
		00V	15	000C2		BLEQ	24\$		
	50	FDFC CD42	50	000C4		MOVF	TALLY-4[RANGE],MAX_TALLY	:	0828
	53	52	D0	000CA		MOVL	RANGE,MAX_RANGE	:	0829
FFE2	5C	8F	F1	000CD	24\$:	ACBL	R1,#-1,R12,22\$		
		01	D1	000D7	25\$:	CMPL	MAX_RANGE,#1	:	0836
			00V	18	000DA	BGEQ	27\$		
	53	01	D0	000DC		MOVL	#1,MAX_RANGE	:	0838
	5C	53	D0	000DF	27\$:	MOVL	MAX_RANGE,R12	:	0844
	3F	5C	D1	000E2		CMPL	R12,#63		
		03	15	000E5		BLEQ	.+3		
		0000V	31	000E7		BRW	42\$		
	53	04	C5	000EA		MULL3	#4,MAX_RANGE,R0		
54	50	00	EE	000EE		EXTV	#0,#32,DEPTH-4[R0],R4		
	FEF8 CD40	5C	D0	000F6	28\$:	MOVL	R12,RANGE		
		53	C3	000F9		SUBL3	MAX_RANGE,RANGE,TEMP_DIST	:	0848
	FC	AD	9E	000FE		MOVAB	COLOR_ROW-1[RANGE],R0	:	0850
		FF	D1	00106		CMPL	TEMP_DIST,#9		
		00V	18	0010A		BGEQ	30\$		
	60	03	90	0010C		MOVB	#3,(R0)	:	0854
		00V	11	0010F		BRB	35\$		
	08	FC	D1	00111	30\$:	CMPL	TEMP_DIST,#8	:	0858
		00V	15	00115		BLEQ	33\$		
	15	FC	D1	00117		CMPL	TEMP_DIST,#21		
		00V	18	0011B		BGEQ	33\$		
	60	02	90	0011D		MOVB	#2,(R0)	:	0866
		00V	11	00120		BRB	35\$		
	60	01	90	00122	33\$:	MOVB	#1,(R0)	:	0874
	03	60	91	00125	35\$:	CMPL	(R0),#3	:	0881
		00V	12	00128		BNEQ	38\$		
	54	FEF8 CD42	D1	0012A		CMPL	DEPTH-4[RANGE],R4		
		00V	13	00130		BEQL	38\$		
	60	02	90	00132		MOVB	#2,(R0)	:	0887
	54	FEF8 CD42	D1	00135	38\$:	CMPL	DEPTH-4[RANGE],R4	:	0893
		00V	18	0013B		BGEQ	41\$		
		00000000G	EF	D5	0013D	TSTL	BREAKPOINT_RIGHT		
			00V	12	00143	BNEQ	41\$		
		0000003F	8F	DF	00145	PUSHAL	#63	:	0899
	F8	AD	52	D0	0014B	MOVL	RANGE,-8(FP)		
		F8	AD	9F	0014F	PUSHAB	-8(FP)		
		00000080G	EF	9F	00152	PUSHAB	IDATA+128		
			03	FB	00158	CALLS	#3,MAX_FACTOR		
			50	D0	0015F	MOVL	R0,BREAKPOINT_RIGHT		



Generated Code			
8C	5C	3F	F3 00166 41\$:
	01	53	D1 0016A 42\$:
		00V	12 0016D
00000000G	EF	03	90 0016F
	54	FEF8 CD43	D0 00176
		00V	11 0017C
5C	54	FEF4 CD43	D0 0017E 44\$:
	53	01	C3 00184
		00V	15 00188
	52	5C	D0 0018A 45\$:
	50	FFFFFFFFGFEF42	9E 0018D
	54	FEF8 CD42	D1 00195
		00V	12 00198
	60	02	90 0019D
		00V	11 001A0
	60	01	90 001A2 47\$:
	E2	5C	F5 001A5 48\$:
	5C	01	D0 001A8 50\$:
	52	5C	D0 001AB 51\$:
	01	FEF8 CD42	D1 001AE
		00V	18 001B4
EA	5C	FFFFFFFFGFEF42	94 001B6
		3F	F3 001BD 53\$:
	F8	AD 0000003F	8F DF 001C1
		53	D0 001C7
		F8	AD 9F 001CB
		00000080G	EF 9F 001CE
00000000G	EF	03	FB 001D4
00000000G	EF	50	D0 001DB
		00000000G	EF D5 001E2
		03	13 001E8
		0000V	31 001EA
	52	53	D0 001ED
		00V	11 001F0
		52	D6 001F2 55\$:
	3F	52	D1 001F4 56\$:
		00V	18 001F7
	03	FFFFFFFFGFEF42	91 001F9
		EF	13 00201
		FFFFFFFFGFEF42	95 00203 58\$:
		00V	13 0020A
		0000003F	8F DF 0020C
	F8	AD 52	D0 00212
		F8	AD 9F 00216
		00000080G	EF 9F 00219
00000000G	EF	03	FB 0021F
00000000G	EF	50	D0 00226
		00V	11 0022D
	53	52	D1 0022F 60\$:
		00V	13 00232
		0000003F	8F DF 00234
	F8	AD 01	C3 0023A
		F8	AD 9F 0023F
		00000080G	EF 9F 00242
00000000G	EF	03	FB 00248
00000000G	EF	50	D0 0024F
		00V	11 00256
			A0BLEQ #63,R12,28\$
			CMPL MAX_RANGE,#1 ; 0907
			BNEQ 44\$
			MOVB #3,COLOR_ROW ; 0911
			MOVL DEPTH-4[MAX_RANGE],LEFT_ADJ_RANGE ; 0912
			BRB 50\$
			MOVL DEPTH-8[MAX_RANGE],LEFT_ADJ_RANGE ; 0920
			SUBL3 #1,MAX_RANGE,R12 ; 0922
			BLEQ 50\$
			MOVL R12,RANGE
			MOVAB COLOR_ROW-1[RANGE],R0 ; 0926
			CMPL DEPTH-4[RANGE],LEFT_ADJ_RANGE
			BNEQ 47\$
			MOVB #2,(R0) ; 0928
			BRB 48\$
			MOVB #1,(R0) ; 0932
			SOBGTR R12,45\$
			MOVL #1,R12 ; 0941
			MOVL R12,RANGE
			CMPL DEPTH-4[RANGE],#1 ; 0943
			BGEQ 53\$
			CLRB COLOR_ROW-1[RANGE] ; 0945
			A0BLEQ #63,R12,51\$
			PUSHAL #63 ; 0951
			MOVL MAX_RANGE,-8(FP)
			PUSHAB -8(FP)
			PUSHAB IDATA+128
			CALLS #3,MAX_FACTOR
			MOVL R0,BREAKPOINT_MID
			TSTL BREAKPOINT_RIGHT ; 0954
			BEQL .+3
			BRW 65\$
			MOVL MAX_RANGE,RANGE ; 0961
			BRB 56\$ ; 0963
			INCL RANGE ; 0969
			CMPL RANGE,#63
			BGEQ 58\$
			CMPLB COLOR_ROW-1[RANGE],#3
			BEQL 55\$
			TSTB COLOR_ROW-1[RANGE] ; 0971
			BEQL 60\$ ; 0973
			PUSHAL #63
			MOVL RANGE,-8(FP)
			PUSHAB -8(FP)
			PUSHAB IDATA+128
			CALLS #3,MAX_FACTOR
			MOVL R0,BREAKPOINT_RIGHT
			BRB 65\$
			CMPL RANGE,MAX_RANGE ; 0976
			BEQL 62\$ ; 0978
			PUSHAL #63
			SUBL3 #1,RANGE,-8(FP)
			PUSHAB -8(FP)
			PUSHAB IDATA+128
			CALLS #3,MAX_FACTOR
			MOVL R0,BREAKPOINT_RIGHT
			BRB 65\$



## Generated Code

D 11  
16-Sep-1984 01:10:30  
5-Sep-1984 13:36:36VAX-11 Pascal V2.4-277  
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (38)  
Page 95

	F8	AD	0000003F	8F	DF	00258	62\$:	PUSHAL	#63		: 0983
				53	D0	0025E		MOVL	MAX_RANGE,-8(FP)		
			F8	AD	9F	00262		PUSHAB	-8(FP)		
			00000080G	EF	9F	00265		PUSHAB	IDATA+128		
52	00000000G	EF		03	FB	0026B		CALLS	#3,MAX_FACTOR		
	00000000G	EF		50	D0	00272		MOVL	RO,BREAKPOINT_RIGHT		
		53		01	C3	00279	65\$:	SUBL3	#1,MAX_RANGE,RANGE		: 0991
				00V	15	0027D		BLEQ	71\$		: 0993
				00V	11	0027F		BRB	68\$		: 0995
				52	D7	00281	67\$:	DECL	RANGE		: 0997
		01		52	D1	00283	68\$:	CMPL	RANGE,#1		
				00V	15	00286		BLEQ	71\$		
		54	FEF8	CD42	D1	00288		CMPL	DEPTH-4[RANGE],LEFT_ADJ_RANGE		
				F1	13	0028E		BEQL	67\$		
				52	D6	00290	71\$:	INCL	RANGE		: 1002
		53		52	D1	00292		CMPL	RANGE,MAX_RANGE		: 1004
				00V	19	00295		BLSS	73\$		
			0000003F	8F	DF	00297		PUSHAL	#63		: 1006
	F8	AD		53	D0	0029D		MOVL	MAX_RANGE,-8(FP)		
			F8	AD	9F	002A1		PUSHAB	-8(FP)		
			00000080G	EF	9F	002A4		PUSHAB	IDATA+128		
00000000G	EF			03	FB	002AA		CALLS	#3,MAX_FACTOR		
00000000G	EF			50	D0	002B1		MOVL	RO,BREAKPOINT_LEFT		
				00V	11	002B8		BRB	74\$		
			0000003F	8F	DF	002BA	73\$:	PUSHAL	#63		: 1011
	F8	AD		52	D0	002C0		MOVL	RANGE,-8(FP)		
			F8	AD	9F	002C4		PUSHAB	-8(FP)		
			00000080G	EF	9F	002C7		PUSHAB	IDATA+128		
00000000G	EF			03	FB	002CD		CALLS	#3,MAX_FACTOR		
00000000G	EF			50	D0	002D4		MOVL	RO,BREAKPOINT_LEFT		
	50	00000000G	EF	D0	002DB	74\$:	MOVL	BREAKPOINT_LEFT,RO		: 1017	
00000000G	EF	FEF8	CD40	D0	002E2		MOVL	DEPTH-4[RO],DEPTHPOINT_LEFT		: 1018	
	50	00000000G	EF	D0	002EC		MOVL	BREAKPOINT_MID,RO		: 1019	
00000000G	EF	FEF8	CD40	D0	002F3		MOVL	DEPTH-4[RO],DEPTHPOINT_MID		: 1024	
	50	00000000G	EF	D0	002FD		MOVL	BREAKPOINT_RIGHT,RO		: 1024	
00000000G	EF	FEF8	CD40	D0	00304		MOVL	DEPTH-4[RO],DEPTHPOINT_RIGHT			
		00000000G	EF	9F	0030E		PUSHAB	BREAKPOINT_LEFT			
		00000000G	EF	9F	00314		PUSHAB	PAGEPOINT_LEFT			
		00000000G	EF	9F	0031A		PUSHAB	NUMPOINT_LEFT			
		00000000G	EF	9F	00320		PUSHAB	EXAMPOINT_LEFT			
	51			5D	D0	00326		MOVL	FP,R1		
00V	AF			04	FB	00329		CALLS	#4,EXTEND_INDEX_INFO		
		00000000G	EF	9F	0032D		PUSHAB	BREAKPOINT_MID		: 1030	
		00000000G	EF	9F	00333		PUSHAB	PAGEPOINT_MID			
		00000000G	EF	9F	00339		PUSHAB	NUMPOINT_MID			
		00000000G	EF	9F	0033F		PUSHAB	EXAMPOINT_MID			
	51			5D	D0	00345		MOVL	FP,R1		
00V	AF			04	FB	00348		CALLS	#4,EXTEND_INDEX_INFO		
		00000000G	EF	9F	0034C		PUSHAB	BREAKPOINT_RIGHT		: 1036	
		00000000G	EF	9F	00352		PUSHAB	PAGEPOINT_RIGHT			
		00000000G	EF	9F	00358		PUSHAB	NUMPOINT_RIGHT			
		00000000G	EF	9F	0035E		PUSHAB	EXAMPOINT_RIGHT			
	51			5D	D0	00364		MOVL	FP,R1		
00V	AF			04	FB	00367		CALLS	#4,EXTEND_INDEX_INFO		
	50	00000000G	EF	D0	0036B		MOVL	BREAKPOINT_MID,NATURAL_DEPTH		: 1042	
				04	00372		RET			: 1044	

[illegible]



Generated Code			
52	00000000G	50	5C
		20	C5
		50	C0
	00000000GEF	42	9A
E1		5C	F3
03	00000000G	EF	E1
		00	31
	00v00000000G	EF	E1
		00	9F
	FFFFF55D	EF	DD
		05	9F
	00000000G	EF	FB
		03	9F
	00000000G	EF	FB
		01	9F
	00000000G	EF	9F
	00000000G	EF	9F
		02	FB
D4	AD FFFFF52D	EF	2C
	D8	AD	9E
	E4	AD	9E
		D4	9F
	CC	AD	8F
	DO	AD	9E
		CC	9F
		00000018G	EF
		00000014G	EF
		00000010G	EF
	C8	AD	56
		C8	AD
	00000000G	EF	9F
9C	AD FFFFF50B	EF	2C
	A0	AD	9E
	AC	AD	9E
		9C	AD
	00000000G	EF	9F
	00v00000000G	EF	09
		00	FB
	00000000G	EF	E1
		00	94
		04	00199
		20\$:	
			12\$:
			13\$:
			17\$:
			18\$:
			20\$:

MOV L R12,TEMP\_INT2  
MULL3 #32,CURRENT\_GRAPH\_INDEX,R2  
ADDL2 TEMP\_INT2,R2  
MOVZBL COLOR\_ROW[TEMP\_INT2],COLOR\_PLOT[R2]  
AOBLEQ #31,RT2,12\$  
BBC #0,AUTO\_TUNE,..+3  
BRW 18\$  
BBC #0,REGIS,17\$  
PUSHAB C,AAC  
PUSHL #5  
PUSHAB PASS\$FV\_OUTPUT  
CALLS #3,PASS\$WRITE\_STRING  
PUSHAB PASS\$FV\_OUTPUT  
CALLS #1,PASS\$WRITELN2  
PUSHAB COL\_ONE  
PUSHAB LINE\_ONE  
CALLS #2,LIB\$ERASE\_PAGE  
MOV C3 #44,C.AAD,-44(FP)  
MOVAB COLOR\_PLOT,-40(FP)  
MOVAB COLOR\_PLOT,-28(FP)  
PUSHAB -44(FP)  
MOV L #17694752,-52(FP)  
MOVAB Y\_LABEL,-48(FP)  
PUSHAB -52(FP)  
PUSHAB IDATA+24  
PUSHAB IDATA+20  
PUSHAB IDATA+16  
MOV L GRAPH\_SWITCH,-56(FP)  
PUSHAB -56(FP)  
PUSHAB CURRENT\_GRAPH\_INDEX  
MOV C3 #44,C.AAE,-100(FP)  
MOVAB XY\_PLOT,-96(FP)  
MOVAB XY\_PLOT,-84(FP)  
PUSHAB -100(FP)  
PUSHAB GRAPH\_TYPE  
CALLS #9,EDF\$GRAPH  
BBC #0,DEC CRT,20\$  
CLRB FIRST\_PLOT  
RET

; Routine Size: 410 bytes, Routine Base: \$CODE + 00A1A

03	00000000G	EF	00	0000	WARN_OF_ERASE:		1283
			00	0000	.WORD		
			E1	00002	BBC	#0,AUTO_TUNE,..+3	1287
			31	0000A	BRW	11\$	
	00000000G	EF	D1	0000D	CMPL	DEF_HEAD,DEF_TAIL	1295
			12	00018	BNEQ	3\$	
	50	00000000G	EF	D0	MOV L	DEF_HEAD,R0	
	09		A0	91	CMPB	25(R0),#9	
			03	12	BNEQ	+3	
			31	00027	BRW	11\$	
	06	00000108G	EF	D1	CMPL	IDATA+264,#6	1303
			00V	13	BEQL	5\$	
	05	00000108G	EF	D1	CMPL	IDATA+264,#5	
			03	13	BEQL	+3	
			0000V	31	BRW	7\$	

Generated Code						
03	00000000G	EF	00	E0	0003F	5\$: BBS #0,ISAM_ORG,..+3
			0000V	31	00047	BRW 7\$
	00000000G		EF	9F	0004A	PUSHAB SHIFT ; 1311
			04	DD	00050	PUSHL #4
	00000000G	EF	9F	00052	PUSHAB PASSFV_OUTPUT	
			03	FB	00058	CALLS #3,PASSWRITE_STRING
	00000000G	EF	9F	0005F	PUSHAB ANSI_REVERSE	
			04	DD	00065	PUSHL #4
	00000000G	EF	9F	00067	PUSHAB PASSFV_OUTPUT	
			03	FB	0006D	CALLS #3,PASSWRITE_STRING
	FFFFFF48E	EF	9F	00074	PUSHAB C.AAF	
			15	DD	0007A	PUSHL #21
	00000000G	EF	9F	0007C	PUSHAB PASSFV_OUTPUT	
			03	FB	00082	CALLS #3,PASSWRITE_STRING
			03	DD	00089	PUSHL #3
	00000084G	EF	DD	0008B	PUSHL IDATA+132	
	00000000G	EF	9F	00091	PUSHAB PASSFV_OUTPUT	
			03	FB	00097	CALLS #3,PASSWRITE_INTEGER
	FFFFFF47C	EF	9F	0009E	PUSHAB C.AAG	
			12	DD	000A4	PUSHL #18
	00000000G	EF	9F	000A6	PUSHAB PASSFV_OUTPUT	
			03	FB	000AC	CALLS #3,PASSWRITE_STRING
	00000000G	EF	9F	000B3	PUSHAB CRLF	
			02	DD	000B9	PUSHL #2
	00000000G	EF	9F	000BB	PUSHAB PASSFV_OUTPUT	
			03	FB	000C1	CALLS #3,PASSWRITE_STRING
			00V	11	000C8	BRB 8\$
	00000000G	EF	9F	000CA	7\$: PUSHAB SHIFT ; 1317	
			04	DD	000D0	PUSHL #4
	00000000G	EF	9F	000D2	PUSHAB PASSFV_OUTPUT	
			03	FB	000D8	CALLS #3,PASSWRITE_STRING
	00000000G	EF	9F	000DF	PUSHAB ANSI_REVERSE	
			04	DD	000E5	PUSHL #4
	00000000G	EF	9F	000E7	PUSHAB PASSFV_OUTPUT	
			03	FB	000ED	CALLS #3,PASSWRITE_STRING
	FFFFFF43A	EF	9F	000F4	PUSHAB C.AAH	
			2A	DD	000FA	PUSHL #42
	00000000G	EF	9F	000FC	PUSHAB PASSFV_OUTPUT	
			03	FB	00102	CALLS #3,PASSWRITE_STRING
	00000000G	EF	9F	00109	PUSHAB ANSI_RESET	
			04	DD	0010F	PUSHL #4
	00000000G	EF	9F	00111	PUSHAB PASSFV_OUTPUT	
			03	FB	00117	CALLS #3,PASSWRITE_STRING
	00000000G	EF	9F	0011E	PUSHAB CRLF	
			02	DD	00124	PUSHL #2
	00000000G	EF	9F	00126	PUSHAB PASSFV_OUTPUT	
			03	FB	0012C	CALLS #3,PASSWRITE_STRING
	00000000G	EF	9F	00133	PUSHAB PASSFV_OUTPUT	
			01	FB	00139	CALLS #1,PASSWriteln2
	00000000G	EF	8F	DF	00140	8\$: PUSHL #31 ; 1321
	00000001F	01	FB	00146	CALLS #1,QUERY ; 1327	
			04	0014D	11\$: RET ; 1374	

; Routine Size: 334 bytes, Routine Base: \$CODE + 00BB4

0000 00000 NON\_KEY\_DEF:  
0000 00000 .WORD ^M<>



Generated Code							
		0000000C	8F	DF	00002	PUSHAL	#12 ; 1381
00000000G	EF		01	FB	00008	CALLS	#1, QUERY ; 1382
		0000000B	8F	DF	0000F	PUSHAL	#11 ; 1383
00000000G	EF		01	FB	00015	CALLS	#1, QUERY ; 1388
		00000027	8F	DF	0001C	PUSHAL	#39 ; 1392
00000000G	EF		01	FB	00022	CALLS	#1, QUERY ; 1394
00V00000005G	EF		00	E1	00029	BBC	#0, BDATA+5, 7\$ ; 1401
00000000G	EF		00	FB	00031	CALLS	#0, MAKE_SCRATCH ; 1402
	5C	00000000G	EF	DO	00038	MOVL	DEF_SCRATCH, R12 ; 1404
		11	AC	9F	0003F	PUSHAB	17(R12) ; 1405
		00000010G	EF	9F	00042	PUSHAB	SDATA+16 ; 1407
00000000G	EF		02	FB	00048	CALLS	#2, LIB\$SCOPY_DXDX ; 1417
		00000010G	EF	9F	0004F	PUSHAB	SDATA+16 ; 1419
00000000G	EF		01	FB	00055	CALLS	#1, STR\$FREE1_DX ; 1423
19	AC		0F	90	0005C	MOVB	#15, 25(R12) ; 1425
			6C	94	00060	CLRB	(R12) ; 1432
		00000000	8F	DF	00062	PUSHAL	#0 ; 1433
00000000G	EF		01	FB	00068	CALLS	#1, INSERT_IN_ORDER ; 1435
		00000000	00V	11	0006F	BRB	10\$ ; 1439
		00000000	8F	DF	00071	PUSHAL	#0 ; 1441
		00	8F	9F	00077	PUSHAB	#0 ; 1448
		00000000	8F	DF	0007A	PUSHAL	#0 ; 1449
			8F	9F	00080	PUSHAB	#15 ; 1450
			8F	9F	00083	PUSHAB	#0 ; 1452
00000000G	EF		05	FB	00086	CALLS	#5, FIND_OBJECT ; 1456
	00V		50	E9	0008D	BLBC	R0, 10\$ ; 1458
00000000G	EF		00	FB	00090	CALLS	#0, DELETE_CURRENT ; 1465
00000000G	EF		00	FB	00097	CALLS	#0, MAKE_SCRATCH ; 1466
	50	00000000G	EF	DO	0009E	MOVL	DEF_SCRATCH, R0 ; 1468
			60	94	000A5	CLRB	(R0) ; 1475
19	A0		0E	90	000A7	MOVB	#14, 25(R0) ; 1479
		00000000	8F	DF	000AB	PUSHAL	#0 ; 1481
00000000G	EF		01	FB	000B1	CALLS	#1, INSERT_IN_ORDER ; 1485
00000000G	EF		00	FB	000B8	CALLS	#0, MAKE_SCRATCH ; 1486
	50	00000000G	EF	DO	000BF	MOVL	DEF_SCRATCH, R0 ; 1488
19	A0		0E	90	000C6	MOVB	#14, 25(R0) ; 1489
1E	A0	95	8F	90	000CA	MOVB	#-107, 30(R0) ; 1491
23	A0		1C	DO	000CF	MOVL	#28, 35(R0) ; 1491
		00000000	8F	DF	000D3	PUSHAL	#0 ; 1491
00000000G	EF		01	FB	000D9	CALLS	#1, INSERT_IN_ORDER ; 1491
00000000G	EF		00	FB	000E0	CALLS	#0, MAKE_SCRATCH ; 1491
	50	00000000G	EF	DO	000E7	MOVL	DEF_SCRATCH, R0 ; 1491
			60	94	000EE	CLRB	(R0) ; 1491
19	A0		08	90	000F0	MOVB	#8, 25(R0) ; 1491
		00000000	8F	DF	000F4	PUSHAL	#0 ; 1491
00000000G	EF		01	FB	000FA	CALLS	#1, INSERT_IN_ORDER ; 1491
00V00000004G	EF		00	E1	00101	BBC	#0, BDATA+4, 17\$ ; 1491
00000000G	EF		00	FB	00109	CALLS	#0, MAKE_SCRATCH ; 1491
	5C	00000000G	EF	DO	00110	MOVL	DEF_SCRATCH, R12 ; 1491
		11	AC	9F	00117	PUSHAB	17(R12) ; 1491
		00000008G	EF	9F	0011A	PUSHAB	SDATA+8 ; 1491
00000000G	EF		02	FB	00120	CALLS	#2, LIB\$SCOPY_DXDX ; 1491
		00000008G	EF	9F	00127	PUSHAB	SDATA+8 ; 1491
00000000G	EF		01	FB	0012D	CALLS	#1, STR\$FREE1_DX ; 1491
19	AC		08	90	00134	MOVB	#8, 25(R12) ; 1491
1E	AC	5E	8F	90	00138	MOVB	#94, 30(R12) ; 1491
		00000000	8F	DF	0013D	PUSHAL	#0 ; 1491

Generated Code			
00000000G	EF	01	FB 00143
		00V	11 0014A
	00000000	8F	DF 0014C 17\$:
	5E	8F	9F 00152
	00000000	8F	DF 00155
	08	8F	9F 0015B
	01	8F	9F 0015E
00000000G	EF	05	FB 00161
	00V	50	E9 00168
00000000G	EF	00	FB 0016B
00000000G	EF	00	FB 00172 20\$:
	50 00000000G	EF	D0 00179
19	A0	08	90 00180
1E	A0	8F	90 00184
04	02 00000108G	EF	CF 00189
		0000V	00191
		0000V	00193
		0000V	00195
		0000V	00197
		0000V	00199
		00V	11 0019B
23	A0	1F	D0 0019D 22\$:
		00V	11 001A1
23	A0	1D	D0 001A3 23\$:
		00V	11 001A7
23	A0	1E	D0 001A9 24\$:
		00V	11 001AD
			001AF 25\$:
	00000000	8F	DF 001AF 26\$:
00000000G	EF	01	FB 001B5
00000000G	EF	00	FB 001BC
	50 00000000G	EF	D0 001C3
		60	94 001CA
19	A0	0C	90 001CC
	00000000	8F	DF 001D0
00000000G	EF	01	FB 001D6
	04 00000108G	EF	D1 001DD
		00V	12 001E4
00000000G	EF	00	FB 001E6
	50 00000000G	EF	D0 001ED
19	A0	0C	90 001F4
1E	A0	8F	90 001F8
2B	A0 00000011G	EF	90 001FD
	00000000	8F	DF 00205
00000000G	EF	01	FB 0020B
00000000G	EF	00	FB 00212 30\$:
	50 00000000G	EF	D0 00219
19	A0	0C	90 00220
1E	A0	8F	90 00224
23	A0 0000009CG	EF	D0 00229
	00000000	8F	DF 00231
00000000G	EF	01	FB 00237
	04 00000108G	EF	D1 0023E
		00V	13 00245
	03 00000108G	EF	D1 00247
		00V	12 0024E
	0F 00000100G	EF	D1 00250 33\$:
			CALLS #1,INSERT_IN_ORDER
			BRB 20\$
			PUSHAL #0 ; 1501
			PUSHAB #94
			PUSHAL #0
			PUSHAB #8
			PUSHAB #1
			CALLS #5,FIND_OBJECT
			BLBC R0,20\$
			CALLS #0,DELETE_CURRENT ; 1503
			CALLS #0,MAKE_SCRATCH ; 1507
			MOVL DEF_SCRATCH,R0 ; 1509
			MOVB #8,25(R0) ; 1516
			MOVB #98,30(R0) ; 1517
			CASEL IDATA+264,#2,#4 ; 1519
			.DISPL 22\$
			.DISPL 24\$
			.DISPL 23\$
			.DISPL 22\$
			.DISPL 22\$
			BRB 25\$
			MOVL #31,35(R0) ; 1523
			BRB 26\$
			MOVL #29,35(R0) ; 1524
			BRB 26\$
			MOVL #30,35(R0) ; 1525
			BRB 26\$
			PUSHAL #0 ; 1533
			CALLS #1,INSERT_IN_ORDER
			CALLS #0,MAKE_SCRATCH ; 1537
			MOVL DEF_SCRATCH,R0 ; 1539
			CLRB (R0) ; 1546
			MOVB #12,25(R0) ; 1547
			PUSHAL #0 ; 1549
			CALLS #1,INSERT_IN_ORDER
			CMPL IDATA+264,#4 ; 1553
			BNEQ 30\$
			CALLS #0,MAKE_SCRATCH ; 1560
			MOVL DEF_SCRATCH,R0 ; 1562
			MOVB #12,25(R0) ; 1566
			MOVB #-120,30(R0) ; 1567
			MOVB BDATA+17,43(R0) ; 1568
			PUSHAL #0 ; 1570
			CALLS #1,INSERT_IN_ORDER
			CALLS #0,MAKE_SCRATCH ; 1579
			MOVL DEF_SCRATCH,R0 ; 1581
			MOVB #12,25(R0) ; 1585
			MOVB #-119,30(R0) ; 1586
			MOVL IDATA+156,35(R0) ; 1587
			PUSHAL #0 ; 1589
			CALLS #1,INSERT_IN_ORDER
			CMPL IDATA+264,#4 ; 1593
			BEQL 33\$
			CMPL IDATA+264,#3
			BNEQ 36\$
			CMPL IDATA+256,#15



## Generated Code

00000000G	EF		00V	12	00257	BNEQ	36\$		
	50	00000000G	00	FB	00259	CALLS	#0,MAKE_SCRATCH	:	1606
19	A0		EF	D0	00260	MOVL	DEF_SCRATCH,R0	:	1608
1E	A0	8A	0C	90	00267	MOVB	#12,25(R0)	:	1612
27	A0	000000A0G	8F	90	0026B	MOVB	#-118,30(R0)	:	1613
		00000000	EF	D0	00270	MOVL	IDATA+160,39(R0)	:	1614
			8F	DF	00278	PUSHAL	#0	:	1616
00000000G	EF		01	FB	0027E	CALLS	#1,INSERT_IN_ORDER		
00000000G	EF		00	FB	00285	CALLS	#0,MAKE_SCRATCH	:	1622
	50	00000000G	EF	D0	0028C	MOVL	DEF_SCRATCH,R0	:	1624
19	A0		0C	90	00293	MOVB	#12,25(R0)	:	1631
1E	A0	8B	8F	90	00297	MOVB	#-117,30(R0)	:	1632
23	A0	00000100G	EF	D0	0029C	MOVL	IDATA+256,35(R0)	:	1633
		00000000	8F	DF	002A4	PUSHAL	#0	:	1635
00000000G	EF		01	FB	002AA	CALLS	#1,INSERT_IN_ORDER		
00000000G	EF		00	FB	002B1	CALLS	#0,MAKE_SCRATCH	:	1642
	50	00000000G	EF	D0	002B8	MOVL	DEF_SCRATCH,R0	:	1644
19	A0		0C	90	002BF	MOVB	#12,25(R0)	:	1648
1E	A0	8C	8F	90	002C3	MOVB	#-116,30(R0)	:	1649
27	A0	000000E4G	EF	D0	002C8	MOVL	IDATA+228,39(R0)	:	1650
		00000000	8F	DF	002D0	PUSHAL	#0	:	1652
00000000G	EF		01	FB	002D6	CALLS	#1,INSERT_IN_ORDER		
			04	002DD	RET			:	1656

; Routine Size: 734 bytes, Routine Base: \$CODE + 00D02

				0000	00000	CALC_ALLOC:		:	1701
	5C	04	BC	D0	00002	WORD	^M<>		
	5C		5C	4E	00006	MOVL	@4(R12),RECORD_TOT		
	50	000000C0G	EF	4E	00009	CVTLF	RECORD_TOT,BYTES_REAL	:	1714
	08		50	51	00010	CVTLF	IDATA+T92,NUMRECS_REAL	:	1715
			00V	18	00013	CMPL	NUMRECS_REAL,#^F1.0	:	1717
	50	00004080	8F	50	00015	BGEQ	2\$		
	5C	00004500	8F	46	0001C	MOVF	#^F1.0,NUMRECS_REAL	:	1719
51 6B284F6E.	8F		50	47	00023	DIVF2	#^F512.0,BYTES_REAL	:	1721
	51		5C	51	0002B	DIVF3	NUMRECS_REAL,#^F1.0E+09,R1	:	1723
			00V	15	0002E	CMPL	RATIO,RT		
	51	3B9AC9FF	8F	D0	00030	BLEQ	4\$		
			00V	11	00037	MOVL	#999999999,CALC_ALLOC	:	1725
	50		5C	44	00039	BRB	5\$		
	51		50	4B	0003C	MULF2	RATIO,NUMRECS_REAL	:	1729
	50		51	D0	0003F	CVTRFL	NUMRECS_REAL,CALC_ALLOC	:	1731
			04	00042	MOVL	CALC_ALLOC,R0			
					RET				

; Routine Size: 67 bytes, Routine Base: \$CODE + 00FE0

				0000	00000	SEQ_DEF:	WORD	^M<>	:	1778
	5E		04	C2	00002	SUBL2	#4,SP			
	50	000000E8G	EF	D0	00005	MOVL	IDATA+232,RECORD_TOT	:	1791	
00V000000000G	EF		00	E1	0000C	BBC	#0,VARIABLE_RECORDS,2\$	:	1793	
	50		02	C0	00014	ADDL2	#2,RECORD_TOT	:	1795	
00V00000011G	EF		00	E0	00017	BBS	#0,BDATA+T7,4\$	:	1800	
	51		50	4E	0001F	CVTLF	RECORD_TOT,R1	:	1808	
51 00004500	8F		51	47	00022	DIVF3	R1,#^F512.0,RECORD_REAL			
	51		51	4A	0002A	CVTLF	RECORD_REAL,RECORD_INT	:	1809	
50 00000200	8F		51	C7	0002D	DIVL3	RECORD_INT,#512,RECORD_TOT	:	1810	

Generated Code			
FC	AD	FC	AD
		50	DO 00035 4\$:
		AD	9F 00039
		01	FB 0003C
		50	DO 00041
		00	FB 00044
		EF	DO 0004B
		08	90 00052
		8F	90 00056
		5C	DO 0005B
		8F	DF 0005F
		01	FB 00065
		00	FB 0006C
		EF	DO 00073
		08	90 0007A
		8F	90 0007E
		8F	DF 00083
		01	FB 00089
		00	FB 00090
		EF	DO 00097
		08	90 0009E
		8F	90 000A2
		0A	C7 000A7
		8F	DF 000AC
		01	FB 000B2
		04	000B9
			RECORD_TOT,-4(FP)
			-4(FP)
			#1,CALC_ALLOC
			R0,ALLOC
			#0,MAKE_SCRATCH
			DEF_SCRATCH,R0
			#8,25(R0)
			#72,30(R0)
			ALLOC,39(R0)
			#0
			#1,INSERT_IN_ORDER
			#0,MAKE_SCRATCH
			DEF_SCRATCH,R0
			#8,25(R0)
			#73,30(R0)
			#0
			#1,INSERT_IN_ORDER
			#0,MAKE_SCRATCH
			DEF_SCRATCH,R0
			#8,25(R0)
			#84,30(R0)
			#10,ALLOC,39(R0)
			#0
			#1,INSERT_IN_ORDER
			RET

; Routine Size: 186 bytes, Routine Base: \$CODE + 01023

			001C 00000 REL_DEF: .WORD	^M<R2,R3,R4>	: 1916
		5E	C2 00002	SUBL2	: 1931
		00000020	8F DF 00005	PUSHAL	: 1937
		EF	01 FB 0000B	CALLS	: 1939
		5C 000000E4G	01 C1 00012	ADDL3	: 1941
		00V00000000G	00 E1 0001A	BBC	: 1943
		5C	02 C0 00022	ADDL2	: 1945
		50	10 C5 00025 3\$:	MULL3	: 1947
		52	8F C7 00029	DIVL3	: 1949
		01	52 D1 00031	CMPL	: 1951
			00V 18 00034	BGEQ	: 1953
		52	01 DO 00036	MOVL	: 1955
		00	00 7A 00039 5\$:	EMUL	: 1958
		50	8F 7B 0003E	EDIV	: 1960
		50	D5 00047	TSTL	
		00V	18 00049	BGEQ	
		50	8F C0 0004B	ADDL2	
			50 D5 00052 6\$:	TSTL	
			00V 13 00054	BEQL	
			52 D6 00056	INCL	
			8F DF 00058 8\$:	PUSHAL	
		FC AD	52 DO 0005E	MOVL	
			AD 9F 00062	PUSHAB	
			EF 9F 00065	PUSHAB	
			03 FB 0006B	CALLS	
			50 DO 00072	MOVL	
			8F C5 00075	MULL3	
			5C C6 0007D	DIVL2	
			01 D1 00080	CMPL	



			00V	18	00083	BGEQ	10\$				
			01	D0	00085	MOVL	#1, RECS PER BUCKET	:	1962		
	5C	000000C0G	EF	50	C7	00088	10\$: DIVL3	RECS_PER_BUCKET, IDATA+192, NUM_BUCKETS	:	1964	
			01	5C	D1	00090	CMPL	NUM_BUCKETS, #1	:	1966	
			00V	18	00093	BGEQ	12\$				
			01	D0	00095	MOVL	#1, NUM_BUCKETS	:	1968		
53	000000C0G	EF	00	7A	00098	12\$: EMUL	#0, #0, IDATA+192, R3	:	1970		
53		53	50	7B	000A1	EDIV	RECS_PER_BUCKET, R3, R3, R3				
			53	D5	000A6	TSTL	R3				
			00V	18	000A8	BGEQ	13\$				
			50	C0	000AA	ADDL2	RECS_PER_BUCKET, R3				
			53	D5	000AD	13\$: TSTL	R3				
			00V	13	000AF	BEQL	15\$				
			5C	D6	000B1	INCL	NUM_BUCKETS	:	1972		
			52	C4	000B3	15\$: MULL2	BUCKET, NUM_BUCKETS	:	1977		
			EF	C0	000B6	ADDL2	IDATA+128, NUM_BUCKETS				
	00000000G	EF	00	FB	000BD	CALLS	#0, MAKE SCRATCH	:	1982		
			50	00000000G	EF	D0	000C4	MOVL	DEF_SCRATCH, R0	:	1984
	19	A0	08	90	000CB	MOVB	#8, 25(R0)	:	1991		
	1E	A0	48	8F	90	000CF	MOVB	#72, 30(R0)	:	1992	
	27	A0	5C	D0	000D4	MOVL	ALLOC, 39(R0)	:	1993		
			8F	DF	000D8	PUSHAL	#0	:	1995		
	00000000G	EF	01	FB	000DE	CALLS	#1, INSERT IN ORDER				
	00000000G	EF	00	FB	000E5	CALLS	#0, MAKE SCRATCH	:	1999		
			50	00000000G	EF	D0	000EC	MOVL	DEF_SCRATCH, R0	:	2001
	19	A0	08	90	000F3	MOVB	#8, 25(R0)	:	2008		
	1E	A0	49	8F	90	000F7	MOVB	#73, 30(R0)	:	2009	
			8F	DF	000FC	PUSHAL	#0	:	2011		
	00000000G	EF	01	FB	00102	CALLS	#1, INSERT IN ORDER				
	00000000G	EF	00	FB	00109	CALLS	#0, MAKE SCRATCH	:	2015		
			50	00000000G	EF	D0	00110	MOVL	DEF_SCRATCH, R0	:	2017
	19	A0	08	90	00117	MOVB	#8, 25(R0)	:	2024		
	1E	A0	4A	8F	90	0011B	MOVB	#74, 30(R0)	:	2025	
	27	A0	52	D0	00120	MOVL	BUCKET, 39(R0)	:	2026		
			8F	DF	00124	PUSHAL	#0	:	2028		
	00000000G	EF	01	FB	0012A	CALLS	#1, INSERT IN ORDER				
	00000000G	EF	00	FB	00131	CALLS	#0, MAKE SCRATCH	:	2032		
			53	00000000G	EF	D0	00138	MOVL	DEF_SCRATCH, R3	:	2034
	19	A3	08	90	0013F	MOVB	#8, 25(R3)	:	2041		
	1E	A3	8F	90	00143	MOVB	#84, 30(R3)	:	2042		
			8F	DF	00148	PUSHAL	#999999999	:	2043		
FC	AD		04	C7	0014E	DIVL3	#4, ALLOC, -4(FP)				
			AD	9F	00153	PUSHAB	-4(FP)				
	F8	AD	52	D0	00156	MOVL	BUCKET, -8(FP)				
			AD	9F	0015A	PUSHAB	-8(FP)				
	00000000G	EF	03	FB	0015D	CALLS	#3, MAX FACTOR				
	27	A3	50	D0	00164	MOVL	R0, 39(R3)				
			8F	DF	00168	PUSHAL	#0	:	2048		
	00000000G	EF	01	FB	0016E	CALLS	#1, INSERT IN ORDER				
	00000000G	EF	00	FB	00175	CALLS	#0, MAKE SCRATCH	:	2052		
			50	00000000G	EF	D0	0017C	MOVL	DEF_SCRATCH, R0	:	2054
	19	A0	08	90	00183	MOVB	#8, 25(R0)	:	2061		
	1E	A0	8F	90	00187	MOVB	#92, 30(R0)	:	2062		
	27	A0	EF	D0	0018C	MOVL	IDATA+192, 39(R0)	:	2063		
			8F	DF	00194	PUSHAL	#0	:	2065		
	00000000G	EF	01	FB	0019A	CALLS	#1, INSERT_IN_ORDER				
			04	001A1	RET			:	2069		

; Routine Size: 418 bytes, Routine Base: \$CODE + 010DD

			00000	APPEND_DEF:		: 2117	
			00FC 00000	.WORD	^M<R2,R3,R4,R5,R6,R7>		
	5E		04 C2 00002	SUBL2	#4,SP		
	05	00000118G	EF D1 00005	CMPL	IDATA+280,#5	: 2144	
			00V 13 0000C	BEQL	13\$		
04	00	00000118G	EF CF 0000E	CASEL	IDATA+280,#0,#4	: 2146	
			0000V 00016	.DISPL	2\$		
			0000V 00018	.DISPL	9\$		
			0000V 0001A	.DISPL	4\$		
			0000V 0001C	.DISPL	6\$		
			0000V 0001E	.DISPL	8\$		
			00V 11 00020	BRB	11\$		
	00000000G	EF 0000002B	8F DF 00022	2\$: PUSHAL	#43	: 2148	
			01 FB 00028	CALLS	#1,QUERY		
			00V 11 0002F	BRB	13\$		
	00000000G	EF 00000030	8F DF 00031	4\$: PUSHAL	#48	: 2150	
			01 FB 00037	CALLS	#1,QUERY		
			00V 11 0003E	BRB	13\$		
	00000000G	EF 00000022	8F DF 00040	6\$: PUSHAL	#34	: 2152	
			01 FB 00046	CALLS	#1,QUERY		
			00V 11 0004D	BRB	13\$		
	00000000G	EF	00 FB 0004F	8\$: CALLS	#0,ASK_KEY_SIZE	: 2154	
			00V 11 00056	BRB	13\$		
	00000000G	EF	00 FB 00058	9\$: CALLS	#0,ASK_MEAN_RECORD_SIZE	: 2160	
	00000000G	EF	00 FB 0005F	CALLS	#0,MAKE_SCRATCH	: 2165	
			50 00000000G	EF D0 00066	MOVL	DEF_SCRATCH,R0	: 2167
	19	AO	0C 90 0006D	MOVB	#12,25(R0)	: 2171	
	1E	AO	8C 8F 90 00071	MOVB	#-116,30(R0)	: 2172	
	27	AO	000000E4G	EF D0 00076	MOVL	IDATA+228,39(R0)	: 2173
			00000000	8F DF 0007E	PUSHAL	#0	: 2175
	00000000G	EF	01 FB 00084	CALLS	#1,INSERT_IN_ORDER		
			00V 11 0008B	BRB	13\$		
			0008D	11\$: CALLS	#0,NATURAL_DEPTH	: 2193	
	0658	CF	00 FB 0008D	13\$: MOVL	R0,BUCKET_DEFAULT		
	00000000G	EF	50 D0 00092	MOVL	R0,BUCKET_DEFAULT	: 2195	
			00000025	8F DF 00099	PUSHAL	#37	
	00000000G	EF	01 FB 0009F	CALLS	#1,QUERY	: 2197	
			50 D4 000A6	CLRL	R0		
			50 D0 000A8	15\$: MOVL	R0,I		
			00000000GEF4C	D4 000AB	CLRL	INIT_PRIMARY_BUCKETS[I]	: 2201
			00000000GEF4C	D4 000B2	CLRL	ADDED_PRIMARY_BUCKETS[I]	: 2202
EB			50 1F F3 000B9	AOBLEQ	#31,R0,15\$		
	04ED	CF	00 FB 000BD	CALLS	#0,PROLOGUE3_DEPTH	: 2206	
			52 50 D0 000C2	MOVL	R0,CHOSEN_DEPTH		
			0000001C	8F DF 000C5	PUSHAL	#28	: 2211
	00000000G	EF	01 FB 000CB	CALLS	#1,QUERY	: 2212	
			0000000D	8F DF 000D2	PUSHAL	#13	
	00000000G	EF	01 FB 000D8	CALLS	#1,QUERY		
			50 00000000G	EF D0 000DF	MOVL	INIT_NUMBER_BUCKETS,INIT_DATA_ALLOC	: 2217
			51 00000000G	EF D0 000E6	MOVL	ADDED_NUMBER_BUCKETS,ADDED_DATA_ALLOC	: 2218
			53 D4 000ED	CLRL	INIT_INDEX_ALLOC	: 2223	
			54 D4 000EF	CLRL	ADDED_INDEX_ALLOC	: 2224	
	55		01 D0 000F1	MOVL	#1,R5	: 2226	
	56		52 D0 000F4	MOVL	CHOSEN_DEPTH,R6		



	56	55	D1	000F7	CMPL	R5,R6	
		00V	15	000FA	BLEQ	19\$	
		00V	11	000FC	BRB	20\$	
		55	D6	000FE	INCL	R5	
		55	D0	00100	MOVL	R5,I	
5C	00000000GEF	4C	C0	00103	ADDL2	INIT_NUMBER_BUCKETS[I],INIT_INDEX_ALLOC	: 2230
53	00000000GEF	4C	C0	0010B	ADDL2	ADDED_NUMBER_BUCKETS[I],ADDED_INDEX_ALLOC	: 2231
54		55	D1	00113	CMPL	R5,R6	
56		E6	19	00116	BLSS	18\$	
	00000088G	EF	D5	00118	TSTL	IDATA+136	: 2238
		00V	13	0011E	BEQL	32\$	
55		50	4E	00120	CVTLF	INIT_DATA_ALLOC,R5	: 2242
55	00000004G	EF	44	00123	MULF2	RDATA+4,R5	
55		55	4A	0012A	CVTFL	R5,R5	
		55	D6	0012D	INCL	R5	
56		53	4E	0012F	CVTLF	INIT_INDEX_ALLOC,R6	: 2244
56	00000004G	EF	44	00132	MULF2	RDATA+4,R6	
56		56	4A	00139	CVTFL	R6,R6	
		56	D6	0013C	INCL	R6	
55	50	55	C3	0013E	SUBL3	USED_DATA_BUCKETS,INIT_DATA_ALLOC,-	: 2246
				00142		UNUSED_DATA_BUCKETS	
56	53	56	C3	00142	SUBL3	USED_INDEX_BUCKETS,INIT_INDEX_ALLOC,-	: 2247
				00146		UNUSED_INDEX_BUCKETS	
55		51	D1	00146	CMPL	ADDED_DATA_ALLOC,UNUSED_DATA_BUCKETS	: 2249
		00V	15	00149	BLEQ	23\$	
51		55	C2	0014B	SUBL2	UNUSED_DATA_BUCKETS,ADDED_DATA_ALLOC	: 2251
		00V	11	0014E	BRB	24\$	
		51	D4	00150	CLRL	ADDED_DATA_ALLOC	: 2255
56		54	D1	00152	CMPL	ADDED_INDEX_ALLOC,UNUSED_INDEX_BUCKETS	: 2257
		00V	15	00155	BLEQ	26\$	
54		56	C2	00157	SUBL2	UNUSED_INDEX_BUCKETS,ADDED_INDEX_ALLOC	: 2259
		00V	11	0015A	BRB	27\$	
		54	D4	0015C	CLRL	ADDED_INDEX_ALLOC	: 2263
		51	D5	0015E	TSTL	ADDED_DATA_ALLOC	: 2265
		00V	15	00160	BLEQ	29\$	
	50	51	C0	00162	ADDL2	ADDED_DATA_ALLOC,INIT_DATA_ALLOC	: 2267
		54	D5	00165	TSTL	ADDED_INDEX_ALLOC	: 2269
		00V	15	00167	BLEQ	32\$	
54	3B9AC9FF	53	54	C0	ADDL2	ADDED_INDEX_ALLOC,INIT_INDEX_ALLOC	: 2271
	8F 00000094G	EF	C7	0016C	DIVL3	IDATA+148,#999999999,R4	: 2280
54		50	D1	00178	CMPL	INIT_DATA_ALLOC,R4	
		00V	15	0017B	BLEQ	34\$	
56	3B9AC9FF	8F	D0	0017D	MOVL	#999999999,DATA_ALLOC	: 2282
		00V	11	00184	BRB	35\$	
56	50 00000094G	EF	C5	00186	MULL3	IDATA+148,INIT_DATA_ALLOC,DATA_ALLOC	: 2286
	54	53	D1	0018E	CMPL	INIT_INDEX_ALLOC,R4	: 2288
		00V	15	00191	BLEQ	37\$	
54	3B9AC9FF	8F	D0	00193	MOVL	#999999999,INDEX_ALLOC	: 2291
		00V	11	0019A	BRB	38\$	
54	00000000G	EF	C5	0019C	MULL3	IDATA+148,INIT_INDEX_ALLOC,INDEX_ALLOC	: 2295
		00	FB	001A4	CALLS	#0,POINT_AT_DEFINITION	: 2301
	00000000	8F	DF	001AB	PUSHAL	#0	: 2303
	00	8F	9F	001B1	PUSHAB	#0	
	00000000	8F	DF	001B4	PUSHAL	#0	
	08	8F	9F	001BA	PUSHAB	#8	
	00	8F	9F	001BD	PUSHAB	#0	
00000000G	EF	05	FB	001C0	CALLS	#5,FIND_OBJECT	



53	00000000G	00V	50	E9	001C7	BLBC	R0,50\$		
		EF	19	C1	001CA	ADDL3	#25,DEF_CURRENT,R3	:	2307
		08	63	91	001D2	CMPB	(R3),#8	:	2309
			00V	12	001D5	BNEQ	43\$		
		50	EF	D0	001D7	MOVL	DEF_CURRENT,R0		
		50	A0	9A	001DE	MOVZBL	30(R0),R0		
	00000098	8F	50	D1	001E2	CMPL	R0,#152		
			00V	1E	001E9	BGEQU	43\$		
	00VFFFFECA2	EF	50	E1	001EB	BBC	R0,C.AAI,43\$		
	00000000G	EF	00	FB	001F3	CALLS	#0,DELETE_CURRENT	:	2316
			00V	11	001FA	BRB	44\$		
	00000000G	EF	00	FB	001FC	CALLS	#0,INCR_CURRENT	:	2320
			50	94	00203	CLRB	R0		
		00000000G	EF	D5	00205	TSTL	DEF_CURRENT		
			00V	12	0020B	BNEQ	46\$		
			50	96	0020D	INCB	R0		
			51	94	0020F	CLRB	R1		
	53	000000G0G	EF	19	C1	ADDL3	#25,DEF_CURRENT,R3		
		08	63	91	00219	CMPB	(R3),#8		
			00V	13	0021C	BEQL	48\$		
			51	96	0021E	INCB	R1		
		51	50	88	00220	BISB2	R0,R1		
		AC	51	E9	00223	BLBC	R1,40\$		
00000084G	EF	7F	8F	07	00	ED	00226	50\$:	
					00V	15	00230		
	53	00000084G	EF	02	C5	00232	MULL3	#2, IDATA+132, DATA_AREA_NUMBER	: 2331
				00V	11	0023A	BRB	53\$	
		53	8F	9A	0023C	MOVZBL	#254, DATA_AREA_NUMBER	:	2335
		FE	01	C1	00240	ADDL3	#1, DATA_AREA_NUMBER, INDEX_AREA_NUMBER	:	2337
	55		00	FB	00244	CALLS	#0, MAKE_SCRATCH	:	2342
	00000000G	EF	00	D0	0024B	MOVL	DEF_SCRATCH,R0	:	2344
		50	60	94	00252	CLRB	(R0)	:	2351
			05	90	00254	MOVB	#5, 25(R0)	:	2352
	19	A0	53	D0	00258	MOVL	DATA_AREA_NUMBER, 26(R0)	:	2353
	1A	A0	8F	DF	0025C	PUSHAL	#0	:	2355
		00000000	01	FB	00262	CALLS	#1, INSERT_IN_ORDER		
	00000000G	EF	00	ED	00269	CMPZV	#0, #7, #^X7F, IDATA+132	:	2362
			00V	15	00273	BLEQ	56\$		
			5C	D4	00275	CLRL	TEMP_ALLOC	:	2364
			00V	11	00277	BRB	60\$		
		00000000	8F	DF	00279	PUSHAL	#0	:	2366
		1B	8F	9F	0027F	PUSHAB	#27		
		000000FE	8F	DF	00282	PUSHAL	#254		
		05	8F	9F	00288	PUSHAB	#5		
		01	8F	9F	0028B	PUSHAB	#1		
	00000000G	EF	05	FB	0028E	CALLS	#5, FIND_OBJECT		
		00V	50	E9	00295	BLBC	R0, 58\$		
		50	EF	D0	00298	MOVL	DEF_CURRENT,R0	:	2368
		5C	A0	D0	0029F	MOVL	39(R0), TEMP_ALLOC		
			00V	11	002A3	BRB	60\$		
			5C	D4	002A5	CLRL	TEMP_ALLOC	:	2372
	00000000G	EF	00	FB	002A7	CALLS	#0, MAKE_SCRATCH	:	2374
		50	EF	D0	002AE	MOVL	DEF_SCRATCH,R0	:	2376
			05	90	002B5	MOVB	#5, 25(R0)	:	2383
	19	A0	53	D0	002B9	MOVL	DATA_AREA_NUMBER, 26(R0)	:	2384
	1A	A0	1B	90	002BD	MOVB	#27, 30(R0)	:	2385
	1E	A0	5C	C0	002C1	ADDL2	TEMP_ALLOC, DATA_ALLOC	:	2387





## Generated Code

D 12  
16-Sep-1984 01:10:30  
5-Sep-1984 13:36:36VAX-11 Pascal V2.4-277  
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (38)

Page 108

1E	A0	1B	90	003EA	MOVB	#27,30(R0)	: 2489
	5C	54	CO	003EE	ADDL2	INDEX_ALLOC,TEMP_ALLOC	: 2490
27	A0	5C	DO	003F1	MOVL	TEMP_ALLOC,39(R0)	
		8F	DF	003F5	PUSHAL	#0	: 2492
00000000G	EF	01	FB	003FB	CALLS	#1,INSERT IN ORDER	
00000000G	EF	00	FB	00402	CALLS	#0,MAKE SCRATCH	: 2496
	50	EF	DO	00409	MOVL	DEF_SCRATCH,R0	: 2498
19	A0	05	90	00410	MOVB	#5,25(R0)	: 2505
1A	A0	55	DO	00414	MOVL	INDEX_AREA_NUMBER,26(R0)	: 2506
1E	A0	1C	90	00418	MOVB	#28,30(R0)	: 2507
		8F	DF	0041C	PUSHAL	#0	: 2509
00000000G	EF	01	FB	00422	CALLS	#1,INSERT IN ORDER	
00000000G	EF	00	FB	00429	CALLS	#0,MAKE SCRATCH	: 2513
	50	EF	DO	00430	MOVL	DEF_SCRATCH,R0	: 2515
19	A0	05	90	00437	MOVB	#5,25(R0)	: 2522
1A	A0	55	DO	0043B	MOVL	INDEX_AREA_NUMBER,26(R0)	: 2523
1E	A0	1D	90	0043F	MOVB	#29,30(R0)	: 2524
27	A0	EF	DO	00443	MOVL	IDATA+148,39(R0)	: 2525
		8F	DF	0044B	PUSHAL	#0	: 2527
00000000G	EF	01	FB	00451	CALLS	#1,INSERT IN ORDER	
00000000G	EF	00	FB	00458	CALLS	#0,MAKE SCRATCH	: 2531
	54	EF	DO	0045F	MOVL	DEF_SCRATCH,R4	: 2533
19	A4	05	90	00466	MOVB	#5,25(R4)	: 2540
1A	A4	55	DO	0046A	MOVL	INDEX_AREA_NUMBER,26(R4)	: 2541
1E	A4	20	90	0046E	MOVB	#32,30(R4)	: 2542
	3B9AC9FF	8F	DF	00472	PUSHAL	#999999999	: 2543
FC	AD	04	C7	00478	DIVL3	#4,R12,-4(FP)	
		9F	9F	0047D	PUSHAB	-4(FP)	
		EF	9F	00480	PUSHAB	IDATA+148	
00000000G	EF	03	FB	00486	CALLS	#3,MAX FACTOR	
27	A4	50	DO	0048D	MOVL	R0,39(R4)	
		8F	DF	00491	PUSHAL	#0	: 2548
00000000G	EF	01	FB	00497	CALLS	#1,INSERT IN ORDER	
00000000G	EF	00	FB	0049E	CALLS	#0,MAKE SCRATCH	: 2552
	50	EF	DO	004A5	MOVL	DEF_SCRATCH,R0	: 2554
1A	A0	60	94	004AC	CLRB	(R0)	: 2561
		EF	DO	004AE	MOVL	IDATA+132,26(R0)	: 2562
00000000G	EF	8F	DF	004B6	PUSHAL	#0	: 2564
00000000G	EF	01	FB	004BC	CALLS	#1,INSERT IN ORDER	
	50	00	FB	004C3	CALLS	#0,MAKE SCRATCH	: 2568
1A	A0	EF	DO	004CA	MOVL	DEF_SCRATCH,R0	: 2570
1E	A0	EF	DO	004D1	MOVL	IDATA+132,26(R0)	: 2577
2B	A0	8F	90	004D9	MOVB	#119,30(R0)	: 2578
		EF	90	004DE	MOVB	BDATA+21,43(R0)	: 2579
00000000G	EF	8F	DF	004E6	PUSHAL	#0	: 2581
00000000G	EF	01	FB	004EC	CALLS	#1,INSERT IN ORDER	
	50	00	FB	004F3	CALLS	#0,MAKE SCRATCH	: 2585
1A	A0	EF	DO	004FA	MOVL	DEF_SCRATCH,R0	: 2587
1E	A0	EF	DO	00501	MOVL	IDATA+132,26(R0)	: 2594
27	A0	8F	90	00509	MOVB	#120,30(R0)	: 2595
		53	DO	0050E	MOVL	DATA_AREA_NUMBER,39(R0)	: 2596
00000000G	EF	8F	DF	00512	PUSHAL	#0	: 2598
00000000G	EF	01	FB	00518	CALLS	#1,INSERT IN ORDER	
	50	00	FB	0051F	CALLS	#0,MAKE SCRATCH	: 2602
1A	A0	EF	DO	00526	MOVL	DEF_SCRATCH,R0	: 2604
1E	A0	EF	DO	0052D	MOVL	IDATA+132,26(R0)	: 2611
		8F	90	00535	MOVB	#121,30(R0)	: 2612



Generated Code								
27	A0	00000000G	EF	D0	0053A	MOVL	IDATA,39(R0)	: 2613
		00000000	8F	DF	00542	PUSHAL	#0	: 2615
00000000G	EF		01	FB	00548	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF		00	FB	0054F	CALLS	#0,MAKE_SCRATCH	: 2619
	50	00000000G	EF	D0	00556	MOVL	DEF_SCRATCH,R0	: 2621
1A	A0	00000084G	EF	D0	0055D	MOVL	IDATA+132,26(R0)	: 2628
1E	A0	7A	8F	90	00565	MOVB	#122,30(R0)	: 2629
2B	A0	0000000CG	EF	90	0056A	MOVB	BDATA+12,43(R0)	: 2630
		00000000	8F	DF	00572	PUSHAL	#0	: 2632
00000000G	EF		01	FB	00578	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF		00	FB	0057F	CALLS	#0,MAKE_SCRATCH	: 2636
		00000084G	EF	D5	00586	TSTL	IDATA+132	: 2638
			00V	12	0058C	BNEQ	83\$	
	50	00000000G	EF	D0	0058E	MOVL	DEF_SCRATCH,R0	: 2642
1A	A0	00000084G	EF	D0	00595	MOVL	IDATA+132,26(R0)	: 2649
1E	A0	7B	8F	90	0059D	MOVB	#123,30(R0)	: 2650
2B	A0	0000000DG	EF	90	005A2	MOVB	BDATA+13,43(R0)	: 2651
		00000000	8F	DF	005AA	PUSHAL	#0	: 2653
00000000G	EF		01	FB	005B0	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF		00	FB	005B7	CALLS	#0,MAKE_SCRATCH	: 2657
	50	00000000G	EF	D0	005BE	MOVL	DEF_SCRATCH,R0	: 2661
1A	A0	00000084G	EF	D0	005C5	MOVL	IDATA+132,26(R0)	: 2668
1E	A0	7C	8F	90	005CD	MOVB	#124,30(R0)	: 2669
2B	A0	00000017G	EF	90	005D2	MOVB	BDATA+23,43(R0)	: 2670
		00000000	8F	DF	005DA	PUSHAL	#0	: 2672
00000000G	EF		01	FB	005E0	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF		00	FB	005E7	CALLS	#0,MAKE_SCRATCH	: 2676
	50	00000000G	EF	D0	005EE	MOVL	DEF_SCRATCH,R0	: 2678
1A	A0	00000084G	EF	D0	005F5	MOVL	IDATA+132,26(R0)	: 2685
1E	A0	7D	8F	90	005FD	MOVB	#125,30(R0)	: 2686
27	A0		55	D0	00602	MOVL	INDEX_AREA_NUMBER,39(R0)	: 2687
		00000000	8F	DF	00606	PUSHAL	#0	: 2689
00000000G	EF		01	FB	0060C	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF		00	FB	00613	CALLS	#0,MAKE_SCRATCH	: 2693
	50	00000000G	EF	D0	0061A	MOVL	DEF_SCRATCH,R0	: 2695
1A	A0	00000084G	EF	D0	00621	MOVL	IDATA+132,26(R0)	: 2702
1E	A0	7F	8F	90	00629	MOVB	#127,30(R0)	: 2703
27	A0	00000000G	EF	D0	0062E	MOVL	IDATA,39(R0)	: 2704
		00000000	8F	DF	00636	PUSHAL	#0	: 2706
00000000G	EF		01	FB	0063C	CALLS	#1,INSERT_IN_ORDER	
00000000G	EF		00	FB	00643	CALLS	#0,MAKE_SCRATCH	: 2710
	50	00000000G	EF	D0	0064A	MOVL	DEF_SCRATCH,R0	: 2712
1A	A0	00000084G	EF	D0	00651	MOVL	IDATA+132,26(R0)	: 2719
1E	A0	7E	8F	90	00659	MOVB	#126,30(R0)	: 2720
2B	A0	0000000EG	EF	90	0065E	MOVB	BDATA+14,43(R0)	: 2721
		00000000	8F	DF	00666	PUSHAL	#0	: 2723
00000000G	EF		01	FB	0066C	CALLS	#1,INSERT_IN_ORDER	
00V00000013G	EF		00	E0	00673	BBS	#0,BDATA+T9,90\$	: 2727
00000000G	EF		00	FB	0067B	CALLS	#0,MAKE_SCRATCH	: 2731
	50	00000000G	EF	D0	00682	MOVL	DEF_SCRATCH,R0	: 2733
1A	A0	00000084G	EF	D0	00689	MOVL	IDATA+132,26(R0)	: 2740
1E	A0	85	8F	90	00691	MOVB	#-123,30(R0)	: 2741
27	A0	000000D8G	EF	D0	00696	MOVL	IDATA+216,39(R0)	: 2742
		00000000	8F	DF	0069E	PUSHAL	#0	: 2744
00000000G	EF		01	FB	006A4	CALLS	#1,INSERT_IN_ORDER	
			00V	11	006AB	BRB	95\$	
			53	D4	006AD	CLRL	R3	: 2752

Generated Code			
00000000G	EF	53	DO 006AF 91\$:
00V00000000G	EF	00	DO 006B6
00000000G	EF	00	E1 006BD
1A	A0	00000084G	FB 006C6
1E	A0	85	DO 006CD
27	A0	00000000G	DO 006D4
1F	A0	00000000G	90 006DC
00000000G	EF	01	DO 006E1
A5	53	07	DO 006E8
00000000G	EF	00	DO 006F1
1A	A0	00000084G	DF 006F9
1E	A0	80	FB 006FF
27	A0	00000000	F3 00706 94\$:
00000000G	EF	01	FB 0070A 95\$:
00V00000006G	EF	00	DO 00711
00000000G	EF	00	DO 00718
1A	A0	00000084G	90 00720
1E	A0	80	DO 00725
27	A0	00000000	DF 00729
00000000G	EF	01	FB 0072F
00V00000006G	EF	00	E1 00736
00000000G	EF	00	FB 0073E
1A	A5	00000084G	DO 00745
1E	A5	81	9F 0074C
27	A5	00000000	9F 0074F
00000000G	EF	02	FB 00755
00V000000033G	EF	01	9F 0075C
00000000G	EF	00	FB 00762
1A	A5	00000084G	DO 00769
1E	A5	81	90 00771
27	A5	00000000	DF 00776
00000000G	EF	01	FB 0077C
00V00000000	00V	11	00783
00000000	8F	DF	00785 100\$:
00000084G	8F	9F	0078B
0B	8F	9F	0078E
01	8F	9F	00794
00000000G	EF	05	9F 00797
00V0000000	00V	50	FB 0079A
00000000G	EF	00	E9 007A1
00000084G	EF	00	FB 007A4
00V000000033G	EF	00V	D5 007AB 103\$:
00000000G	EF	00	12 007B1
1A	A0	00000084G	E1 007B3
1E	A0	84	FB 007BB
27	A0	000000F8G	DO 007C2
00000000	8F	DO	007C9
00000000G	EF	01	90 007D1
00V000000013G	EF	00	DO 007D6
00000000G	EF	00	DF 007DE
1A	A0	00000084G	FB 007E4
1E	A0	86	E0 007EB 107\$:
27	A0	000000CCG	FB 007F3
			DO 007FA
			DO 00801
			90 00809
			DO 0080E

MOVL	R3,SEGMENT_NUMBER	
MOVL	SEGMENT_NUMBER,R0	: 2756
BBC	#0,SEGMENT_WANTED[R0],94\$	
CALLS	#0,MAKE_SCRATCH	: 2760
MOVL	DEF_SCRATCH,R0	: 2762
MOVL	IDATA+132,26(R0)	: 2769
MOVB	#-123,30(R0)	: 2770
MOVL	SEGMENT_NUMBER,R4	: 2771
MOVL	SEGMENT_LENGTH[R4],39(R0)	
MOVL	SEGMENT_NUMBER,31(R0)	: 2772
PUSHAL	#0	: 2774
CALLS	#1,INSERT_IN_ORDER	
AOBLEQ	#7,R3,91\$	
CALLS	#0,MAKE_SCRATCH	: 2782
MOVL	DEF_SCRATCH,R0	: 2784
MOVL	IDATA+132,26(R0)	: 2791
MOVB	#-128,30(R0)	: 2792
MOVL	INDEX_AREA_NUMBER,39(R0)	: 2793
PUSHAL	#0	: 2795
CALLS	#1,INSERT_IN_ORDER	
BBC	#0,BDATA+8,100\$	: 2802
CALLS	#0,MAKE_SCRATCH	: 2806
MOVL	DEF_SCRATCH,R5	: 2808
PUSHAB	17(R5)	: 2812
PUSHAB	SDATA+24	
CALLS	#2,LIB\$SCOPY_DXDX	
PUSHAB	SDATA+24	: 2813
CALLS	#1,STR\$FREE1_DX	
MOVL	IDATA+132,26(R5)	: 2815
MOVB	#-127,30(R5)	: 2816
PUSHAL	#0	: 2818
CALLS	#1,INSERT_IN_ORDER	
BRB	103\$	
PUSHAL	#0	: 2828
PUSHAB	#-127	
PUSHAB	IDATA+132	
PUSHAB	#11	
PUSHAB	#1	
CALLS	#5,FIND_OBJECT	
BLBC	R0,103\$	
CALLS	#0,DELETE_CURRENT	: 2830
TSTL	IDATA+132	: 2834
BNEQ	107\$	
BBC	#0,VDATA+51,107\$	
CALLS	#0,MAKE_SCRATCH	: 2842
MOVL	DEF_SCRATCH,R0	: 2844
MOVL	IDATA+132,26(R0)	: 2851
MOVB	#-124,30(R0)	: 2852
MOVL	IDATA+248,39(R0)	: 2853
PUSHAL	#0	: 2855
CALLS	#1,INSERT_IN_ORDER	
BBS	#0,BDATA+T9,T10\$	: 2861
CALLS	#0,MAKE_SCRATCH	: 2865
MOVL	DEF_SCRATCH,R0	: 2867
MOVL	IDATA+132,26(R0)	: 2874
MOVB	#-122,30(R0)	: 2875
MOVL	IDATA+204,39(R0)	: 2876



Generated Code		5-Sep-1984 13:36:36		VAX-11 Pascal V2.4-277		DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (38)		Page 111
00000000G	EF	00000000	8F	DF	00816	PUSHAL	#0	: 2878
			01	FB	0081C	CALLS	#1,INSERT_IN_ORDER	
			00V	11	00823	BRB	115\$	
			55	D4	00825	CLRL	R5	: 2886
00000000G	EF	00000000	55	D0	00827	MOVL	R5,SEGMENT_NUMBER	
	50	00000000G	EF	D0	0082E	MOVL	SEGMENT_NUMBER,R0	: 2890
00V00000000G	EF	00000000	00	E1	00835	BBC	#0,SEGMENT_WANTED[R0],114\$	
	40	00000000G	00	FB	0083E	CALLS	#0,MAKE_SCRATCH	: 2894
	50	00000000G	EF	D0	00845	MOVL	DEF_SCRATCH,R0	: 2896
1A	A0	00000084G	EF	D0	0084C	MOVL	IDATA+132,26(R0)	: 2903
1E	A0	86	8F	90	00854	MOVB	#-122,30(R0)	: 2904
	53	00000000G	EF	D0	00859	MOVL	SEGMENT_NUMBER,R3	: 2905
27	A0	00000000G	EF	D0	00860	MOVL	SEGMENT_POSITION[R3],39(R0)	
1F	A0	00000000G	EF	D0	00869	MOVL	SEGMENT_NUMBER,31(R0)	: 2906
		00000000	8F	DF	00871	PUSHAL	#0	: 2908
00000000G	EF		01	FB	00877	CALLS	#1,INSERT_IN_ORDER	
	55		07	F3	0087E	AOBLEQ	#7,R5,111\$	
00000000G	EF		00	FB	00882	CALLS	#0,MAKE_SCRATCH	: 2919
	50	00000000G	EF	D0	00889	MOVL	DEF_SCRATCH,R0	: 2921
1A	A0	00000084G	EF	D0	00890	MOVL	IDATA+132,26(R0)	: 2925
1E	A0	87	8F	90	00898	MOVB	#-121,30(R0)	: 2926
23	A0	000000DCG	EF	D0	0089D	MOVL	IDATA+220,35(R0)	: 2927
1F	A0		07	D0	008A5	MOVL	#7,31(R0)	: 2932
		00000000	8F	DF	008A9	PUSHAL	#0	: 2934
00000000G	EF		01	FB	008AF	CALLS	#1,INSERT_IN_ORDER	
		00000084G	EF	D5	008B6	TSTL	IDATA+132	: 2942
			00V	12	008BC	BNEQ	124\$	
00000000G	EF		00	FB	008BE	CALLS	#0,ASK_GLOBAL_WANTED	: 2946
00V000000014G	EF		00	E1	008C5	BBC	#0,BDATA+20,120\$	: 2951
00000000G	EF		00	FB	008CD	CALLS	#0,MAKE_SCRATCH	: 2955
	50	00000000G	EF	D0	008D4	MOVL	DEF_SCRATCH,R0	: 2957
19	A0		08	90	008DB	MOVB	#8,25(R0)	: 2961
1E	A0	55	8F	90	008DF	MOVB	#85,30(R0)	: 2962
27	A0	000000B8G	EF	D0	008E4	MOVL	IDATA+184,39(R0)	: 2963
		00000000	8F	DF	008EC	PUSHAL	#0	: 2965
00000000G	EF		01	FB	008F2	CALLS	#1,INSERT_IN_ORDER	
			00V	11	008F9	BRB	124\$	
		00000000	8F	DF	008FB	PUSHAL	#0	: 2975
		55	8F	9F	00901	PUSHAB	#85	
		00000000	8F	DF	00904	PUSHAL	#0	
		08	8F	9F	0090A	PUSHAB	#8	
		01	8F	9F	0090D	PUSHAB	#1	
00000000G	EF		05	FB	00910	CALLS	#5,FIND_OBJECT	
	00V		50	E9	00917	BLBC	R0,124\$	
00000000G	EF		00	FB	0091A	CALLS	#0,DELETE_CURRENT	: 2977
55	52		01	C1	00921	ADDL3	#1,CHOSEN_DEPTH,CHOSEN_DEPTH2	: 2986
03	EF							

00000000G	EF	00000000G	10	DD	00960	PUSHL	#16		
			EF	9F	00962	PUSHAB	PASSFV_OUTPUT		
			03	FB	00968	CALLS	#3,PASSWRITE_STRING		
			03	DD	0096F	PUSHL	#3		
		00000084G	EF	DD	00971	PUSHL	IDATA+132		
00000000G	EF	00000000G	EF	9F	00977	PUSHAB	PASSFV_OUTPUT		
			03	FB	0097D	CALLS	#3,PASSWRITE_INTEGER		
		FFFFE52F	EF	9F	00984	PUSHAB	C.AAK		
			1E	DD	0098A	PUSHL	#30		
00000000G	EF	00000000G	EF	9F	0098C	PUSHAB	PASSFV_OUTPUT		
			03	FB	00992	CALLS	#3,PASSWRITE_STRING		
		00000000G	EF	9F	00999	PUSHAB	CRLF_SHIFT		
			06	DD	0099F	PUSHL	#6		
00000000G	EF	00000000G	EF	9F	009A1	PUSHAB	PASSFV_OUTPUT		
			03	FB	009A7	CALLS	#3,PASSWRITE_STRING		
		FFFFE525	EF	9F	009AE	PUSHAB	C.AAL		
			05	DD	009B4	PUSHL	#5		
00000000G	EF	00000000G	EF	9F	009B6	PUSHAB	PASSFV_OUTPUT		
	AD		03	FB	009BC	CALLS	#3,PASSWRITE_STRING		
		FC	52	DD	009C3	MOVL	CHOSEN_DEPTH,-4(FP)		
00000000G	EF		AD	9F	009C7	PUSHAB	-4(FP)		
			01	FB	009CA	CALLS	#1,NUM_LEN		
			50	DD	009D1	PUSHL	R0		
			52	DD	009D3	PUSHL	CHOSEN_DEPTH		
00000000G	EF	00000000G	EF	9F	009D5	PUSHAB	PASSFV_OUTPUT		
			03	FB	009DB	CALLS	#3,PASSWRITE_INTEGER		
		FFFFE4F9	EF	9F	009E2	PUSHAB	C.AAM		
			18	DD	009E8	PUSHL	#24		
00000000G	EF	00000000G	EF	9F	009EA	PUSHAB	PASSFV_OUTPUT		
	AD		03	FB	009F0	CALLS	#3,PASSWRITE_STRING		
		FC	55	DD	009F7	MOVL	CHOSEN_DEPTH2,-4(FP)		
00000000G	EF		AD	9F	009FB	PUSHAB	-4(FP)		
			01	FB	009FE	CALLS	#1,NUM_LEN		
			50	DD	00A05	PUSHL	R0		
			55	DD	00A07	PUSHL	CHOSEN_DEPTH2		
00000000G	EF	00000000G	EF	9F	00A09	PUSHAB	PASSFV_OUTPUT		
			03	FB	00A0F	CALLS	#3,PASSWRITE_INTEGER		
		FFFFE4DD	EF	9F	00A16	PUSHAB	C.AAN		
			0E	DD	00A1C	PUSHL	#14		
00000000G	EF	00000000G	EF	9F	00A1E	PUSHAB	PASSFV_OUTPUT		
			03	FB	00A24	CALLS	#3,PASSWRITE_STRING		
		00000000G	EF	9F	00A2B	PUSHAB	PASSFV_OUTPUT		
00000000G	EF		01	FB	00A31	CALLS	#1,PASSWRITELN2		
		0000001F	8F	DF	00A38	PUSHAL	#31		: 3001
00000000G	EF		01	FB	00A3E	CALLS	#1,QUERY		: 3005
			04	00A45	127\$:	RET			

; Routine Size: 2630 bytes, Routine Base: \$CODE + 0127F

00000000G	EF	00000000G	00	0000	00000	LINK_RESULTS:		: 3052
			00	FB	00002	.WORD	^M<>	
00000000G	EF	00000003	8F	DF	00009	CALLS	#0,EDF\$RESET_SCROLL	: 3059
			01	FB	0000F	PUSHAL	#3	: 3060
		00000000G	EF	94	00016	CALLS	#1,CLEAR	
		00000000G	EF	94	0001C	CLRB	VISIBLE_QUESTION	: 3061
00000000G	EF		01	90	00022	CLRB	WAIT_HELP	: 3062
						MOVB	#1,TAKE_DEFAULTS	: 3063



00000084G	EF	D5	00029	TSTL	DATA+132	: 3068
	00V	12	0002F	BNEQ	2\$	
0D02	CF	00	FB 00031	CALLS	#0,NON_KEY_DEF	: 3070
127F	CF	00	FB 00036	CALLS	#0,APPEND_DEF	: 3075
00000000G	EF	01	90 00038	MOVB	#1,LINKED	: 3077
		04	00042	RET		: 3079

; Routine Size: 67 bytes, Routine Base: \$CODE + 01CC5

			00000	MERGE_AREA:		: 3132
		OFFC	00000	.WORD	*M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>	
	5E	08	C2 00002	SUBL2	#8,SP	
	52	04	BC D0 00005	MOVL	@4(R12),CURKEY	
FC	AD	08	BC D0 00009	MOVL	@8(R12),MAXKEY	
	54	0C	BC D0 0000E	MOVL	@12(R12),SRCDATA	
	55	10	BC D0 00012	MOVL	@16(R12),DSTDATA	
	56	14	BC D0 00016	MOVL	@20(R12),SRCIDX	
	5C	18	BC D0 0001A	MOVL	@24(R12),DSTIDX	
	57		03 D0 0001E	MOVL	#3,SOURCE_DATA_BUCKET	: 3148
		58	D4 00021	CLRL	SOURCE_DATA_ALLOC	: 3149
		59	D4 00023	CLRL	SOURCE_DATA_EXT	: 3150
	SA	03	D0 00025	MOVL	#3,SOURCE_INDEX_BUCKET	: 3151
		5B	D4 00028	CLRL	SOURCE_INDEX_ALLOC	: 3152
		53	D4 0002A	CLRL	SOURCE_INDEX_EXT	: 3153
		8F	DF 0002C	PUSHAL	#0	: 3163
		1D	8F 9F 00032	PUSHAB	#29	
F8	AD	54	D0 00035	MOVL	SRCDATA,-8(FP)	
		F8	AD 9F 00039	PUSHAB	-8(FP)	
		05	8F 9F 0003C	PUSHAB	#5	
		01	8F 9F 0003F	PUSHAB	#1	
00000000G	EF	05	FB 00042	CALLS	#5,FIND_OBJECT	
	00V	50	E9 00049	BLBC	R0,2\$	
	50	EF	D0 0004C	MOVL	DEF CURRENT,R0	: 3165
	57	A0	D0 00053	MOVL	39(R0),SOURCE_DATA_BUCKET	
		8F	DF 00057	PUSHAL	#0	: 3167
		1B	8F 9F 0005D	PUSHAB	#27	
F8	AD	54	D0 00060	MOVL	SRCDATA,-8(FP)	
		F8	AD 9F 00064	PUSHAB	-8(FP)	
		05	8F 9F 00067	PUSHAB	#5	
		01	8F 9F 0006A	PUSHAB	#1	
00000000G	EF	05	FB 0006D	CALLS	#5,FIND_OBJECT	
	00V	50	E9 00074	BLBC	R0,4\$	
	50	EF	D0 00077	MOVL	DEF CURRENT,R0	: 3169
	58	A0	D0 0007E	MOVL	39(R0),SOURCE_DATA_ALLOC	
		8F	DF 00082	PUSHAL	#0	: 3171
		20	8F 9F 00088	PUSHAB	#32	
F8	AD	54	D0 0008B	MOVL	SRCDATA,-8(FP)	
		F8	AD 9F 0008F	PUSHAB	-8(FP)	
		05	8F 9F 00092	PUSHAB	#5	
		01	8F 9F 00095	PUSHAB	#1	
00000000G	EF	05	FB 00098	CALLS	#5,FIND_OBJECT	
	00V	50	E9 0009F	BLBC	R0,6\$	
	50	EF	D0 000A2	MOVL	DEF CURRENT,R0	: 3173
	59	A0	D0 000A9	MOVL	39(R0),SOURCE_DATA_EXT	
		8F	DF 000AD	PUSHAL	#0	: 3175
		1D	8F 9F 000B3	PUSHAB	#29	
F8	AD	56	D0 000B6	MOVL	SRCIDX,-8(FP)	

Generated Code			
		F8	AD
		05	8F
		01	8F
00000000G	EF	05	FB
	00V	50	E9
	50	00000000G	EF
	5A	27	A0
		00000000	8F
		1B	DF
			9F
F8	AD	56	D0
		F8	000E1
		05	AD
		01	8F
			9F
00000000G	EF	05	FB
	00V	50	E9
	50	00000000G	EF
	5B	27	A0
		00000000	8F
		20	DF
			9F
F8	AD	56	D0
		F8	0010C
		05	AD
		01	8F
			9F
00000000G	EF	05	FB
	00V	50	E9
	50	00000000G	EF
	53	27	A0
	55		D0
			D1
			12
			D4
			D4
			D4
			D4
			D1
			12
			D4
			D4
			D4
			D4
			8F
			DF
			9F
			D0
			55
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
			D0
			8F
			DF
			9F
			D0
			AD
			8F
			9F
			8F
			9F
			05
			FB
			E9
			05
			27
			C1
			D1
			15
	</		



Generated Code			
50	00000000G	EF	27
		60	58
		00000000	8F
		20	8F
	F8	AD	55
			AD
		F8	9F
		05	9F
		01	9F
	00000000G	EF	05
		00V	50
50	00000000G	EF	27
		60	59
		00000000	8F
		1D	8F
	F8	AD	5C
			AD
		F8	9F
		05	9F
		01	9F
	00000000G	EF	05
		00V	50
50	00000000G	EF	27
		60	5A
			00V
		60	5A
		00000000	8F
		1B	8F
	F8	AD	5C
			AD
		F8	9F
		05	9F
		01	9F
	00000000G	EF	05
		00V	50
50	00000000G	EF	27
		60	5B
		00000000	8F
		20	8F
	F8	AD	5C
			AD
		F8	9F
		05	9F
		01	9F
	00000000G	EF	05
		00V	50
50	00000000G	EF	27
		60	53
		53	53
		53	53
		FC	AD
			D0
			D1
			15
		00V	31
		0000V	52
			D6
	5B		D0
		00000000	8F
		78	8F
			5B
	FC	AD	AD
			9F
		FC	8F
		0B	9F
		01	9F
	00000000G	EF	05
			FB

C1	00194	ADDL3	#39,DEF_CURRENT,R0		: 3223
C0	0019C	ADDL2	SOURCE_DATA_ALLOC,(R0)		
DF	0019F	PUSHAL	#0		: 3225
9F	001A5	PUSHAB	#32		
D0	001A8	MOVL	DSTDATA,-8(FP)		
9F	001AC	PUSHAB	-8(FP)		
9F	001AF	PUSHAB	#5		
9F	001B2	PUSHAB	#1		
FB	001B5	CALLS	#5,FIND_OBJECT		
E9	001BC	BLBC	R0,24\$		
C1	001BF	ADDL3	#39,DEF_CURRENT,R0		: 3227
C0	001C7	ADDL2	SOURCE_DATA_EXT,(R0)		
DF	001CA	PUSHAL	#0		: 3229
9F	001D0	PUSHAB	#29		
D0	001D3	MOVL	DSTIDX,-8(FP)		
9F	001D7	PUSHAB	-8(FP)		
9F	001DA	PUSHAB	#5		
9F	001DD	PUSHAB	#1		
FB	001E0	CALLS	#5,FIND_OBJECT		
E9	001E7	BLBC	R0,28\$		
C1	001EA	ADDL3	#39,DEF_CURRENT,R0		: 3231
D1	001F2	CMPL	SOURCE_INDEX_BUCKET,(R0)		
15	001F5	BLEQ	28\$		
D0	001F7	MOVL	SOURCE_INDEX_BUCKET,(R0)		: 3233
DF	001FA	PUSHAL	#0		: 3235
9F	00200	PUSHAB	#27		
D0	00203	MOVL	DSTIDX,-8(FP)		
9F	00207	PUSHAB	-8(FP)		
9F	0020A	PUSHAB	#5		
9F	0020D	PUSHAB	#1		
FB	00210	CALLS	#5,FIND_OBJECT		
E9	00217	BLBC	R0,30\$		
C1	0021A	ADDL3	#39,DEF_CURRENT,R0		: 3237
C0	00222	ADDL2	SOURCE_INDEX_ALLOC,(R0)		
DF	00225	PUSHAL	#0		: 3239
9F	0022B	PUSHAB	#32		
D0	0022E	MOVL	DSTIDX,-8(FP)		
9F	00232	PUSHAB	-8(FP)		
9F	00235	PUSHAB	#5		
9F	00238	PUSHAB	#1		
FB	0023B	CALLS	#5,FIND_OBJECT		
E9	00242	BLBC	R0,32\$		
C1	00245	ADDL3	#39,DEF_CURRENT,R0		: 3241
C0	0024D	ADDL2	SOURCE_INDEX_EXT,(R0)		
D0	00250	MOVL	MAXKEY,R3		: 3243
D1	00254	CMPL	R2,R3		
15	00257	BLEQ	34\$		
31	00259	BRW	41\$		
D6	0025C	INCL	R2		
D0	0025E	MOVL	R2,KEYNUM		
DF	00261	PUSHAL	#0		: 3250
9F	00267	PUSHAB	#120		
D0	0026A	MOVL	KEYNUM,-4(FP)		
9F	0026E	PUSHAB	-4(FP)		
9F	00271	PUSHAB	#11		
9F	00274	PUSHAB	#1		
FB	00277	CALLS	#5,FIND_OBJECT		

## Generated Code

```
00V 50 00000000G 50 E9 0027E BLBC R0,36$
27 50 00000000G 55 D0 00281 MOVL DEF_CURRENT,R0 ; 3252
AO 00000000 8F DF 00288 MOVL DSTDATA,39(R0) ; 3254
7D 8F 9F 00292
FC AD 5B D0 00295 MOVL KEYNUM,-4(FP)
FC AD 8F 9F 00299 PUSHAB -4(FP)
OB 8F 9F 0029C PUSHAB #11
01 8F 9F 0029F PUSHAB #1
00000000G EF 05 FB 002A2 CALLS #5,FIND_OBJECT
00V 50 00000000G 50 E9 002A9 BLBC R0,38$
27 50 00000000G 55 D0 002AC MOVL DEF_CURRENT,R0 ; 3256
AO 00000000 5C D0 002B3 MOVL DSTIDX,39(R0) ; 3258
80 8F DF 002B7 38$: PUSHAL #0
FC AD 8F 9F 002BD PUSHAB #-128
FC AD 5B D0 002C0 MOVL KEYNUM,-4(FP)
FC AD 8F 9F 002C4 PUSHAB -4(FP)
OB 8F 9F 002C7 PUSHAB #11
01 8F 9F 002CA PUSHAB #1
00000000G EF 05 FB 002CD CALLS #5,FIND_OBJECT
00V 50 00000000G 50 E9 002D4 BLBC R0,40$
27 50 00000000G 55 D0 002D7 MOVL DEF_CURRENT,R0 ; 3260
53 5C D0 002DE MOVL DSTIDX,39(R0)
03 52 D1 002E2 40$: CMPL R2,R3
FF72 03 18 002E5 BGEQ +3
55 FF72 31 002E7 BRW 33$
FC AD 54 D1 002EA 41$: CMPL SRCDATA,DSTDATA ; 3267
FC AD 00V 13 002ED BEQL 43$ ; 3269
FC AD 54 D0 002EF MOVL SRCDATA,-4(FP)
FC 05 AD 9F 002F3 PUSHAB -4(FP)
00000000G EF 02 FB 002F6 PUSHAB #5
5C 56 D1 00300 43$: CALLS #2,DELETE_PRIMARY_SECTION ; 3271
FC AD 00V 13 00303 BEQL 45$
FC AD 56 D0 00305 MOVL SRCIDX,-4(FP) ; 3273
FC 05 AD 9F 00309 PUSHAB -4(FP)
00000000G EF 02 FB 0030C PUSHAB #5
04 00316 45$: CALLS #2,DELETE_PRIMARY_SECTION ; 3275
RET
```

; Routine Size: 791 bytes, Routine Base: \$CODE + 01D08

```
00000 SHUFFLE_AREAS: ; 3323
0004 00000 .WORD ^M<R2>
5E 01 10 C2 00002 SUBL2 #16,SP
00000000G EF 01 8F 9F 00005 PUSHAB #1 ; 3336
01 00000000G EF 01 FB 00008 CALLS #1,SCAN_DEFINITION ; 3351
04 000000BCG 00V 15 00016 CMPL HIGH_KEY,#1
5C 00000000G EF D1 00018 BLEQ 5$
5C 00000003 00V 13 0001F CMPL IDATA+188,#4
52 5C 00000000G EF D0 00021 BEQL 5$
FC AD 5C 02 C5 00028 3$: MOVL HIGH_KEY,TEMP_KEY ; 3359
52 00000003 8F DF 0002C MULL3 #2,TEMP_KEY,TEMP_AREA ; 3366
FC AD 52 01 C1 00032 ADDL3 #1,TEMP_AREA,-4(FP) ; 3368
00000002 8F DF 0003A PUSHAB -4(FP)
PUSHAL #2
```



Generated Code			
F8	AD		52 D0 00040
		F8	AD 9F 00044
F4	AD		5C D0 00047
		F4	AD 9F 0004B
F0	AD		5C D0 0004E
		F0	AD 9F 00052
1D08	CF		06 FB 00055
			5C D7 0005A
02			5C D1 0005C
			C7 18 0005F
04	00	000000BCG	EF CF 00061 5\$:
		0000V	00069
		0000V	0006B
		0000V	0006D
		0000V	0006F
		0000V	00071
		0000V	31 00073
01	00000000G	EF	D1 00076 6\$:
		00V	15 0007D
	00000000	8F	DF 0007F
	00000003	8F	DF 00085
	00000000	8F	DF 0008B
	00000002	8F	DF 00091
	00000000G	EF	9F 00097
	00000001	8F	DF 0009D
1D08	CF		06 FB 000A3
	00000000	8F	DF 000A8 8\$:
	00000001	8F	DF 000AE
	00000000	8F	DF 000B4
	00000000	8F	DF 000BA
	00000000G	EF	9F 000C0
	00000000	8F	DF 000C6
1D08	CF		06 FB 000CC
		00V	11 000D1
	00000000G	EF	D5 000D3 9\$:
		00V	15 000D9
	00000001	8F	DF 000DB
	00000003	8F	DF 000E1
	00000001	8F	DF 000E7
	00000002	8F	DF 000ED
	00000000G	EF	9F 000F3
	00000001	8F	DF 000F9
1D08	CF		06 FB 000FF
		00V	11 00104
	00000002	8F	DF 00106 12\$:
	00000003	8F	DF 0010C
	00000002	8F	DF 00112
	00000002	8F	DF 00118
	00000000G	EF	9F 0011E
	00000001	8F	DF 00124
1D08	CF		06 FB 0012A
		00V	11 0012F
		00V	11 00131 13\$:
		00V	11 00133 14\$:
			00135 15\$:
			00135 16\$:
	00000000G	52 D4	00135
		EF D5	00137
			MOVL TEMP_AREA,-8(FP)
			PUSHAB -8(FP)
			MOVL TEMP_KEY,-12(FP)
			PUSHAB -12(FP)
			MOVL TEMP_KEY,-16(FP)
			PUSHAB -16(FP)
			CALLS #6,MERGE_AREA
			DECL TEMP_KEY ; 3370
			CML TEMP_KEY,#2
			BGEQ 3\$
			CASEL IDATA+188,#0,#4 ; 3376
			.DISPL 6\$
			.DISPL 9\$
			.DISPL 12\$
			.DISPL 13\$
			.DISPL 14\$
			BRW 15\$
			CML HIGH_AREA,#1 ; 3382
			BLEQ 8\$
			PUSHAL #0 ; 3384
			PUSHAL #3
			PUSHAL #0
			PUSHAL #2
			PUSHAB HIGH_KEY
			PUSHAL #1
			CALLS #6,MERGE_AREA
			PUSHAL #0 ; 3386
			PUSHAL #1
			PUSHAL #0
			PUSHAL #0
			PUSHAB HIGH_KEY
			PUSHAL #0
			CALLS #6,MERGE_AREA
			BRB 16\$
			TSTL HIGH_KEY ; 3395
			BLEQ 16\$
			PUSHAL #1 ; 3399
			PUSHAL #3
			PUSHAL #1
			PUSHAL #2
			PUSHAB HIGH_KEY
			PUSHAL #1
			CALLS #6,MERGE_AREA
			BRB 16\$
			PUSHAL #2 ; 3407
			PUSHAL #3
			PUSHAL #2
			PUSHAL #2
			PUSHAB HIGH_KEY
			PUSHAL #1
			CALLS #6,MERGE_AREA
			BRB 16\$
			BRB 16\$
			BRB 16\$
			CLRL PROLOG_FOR_KEYS ; 3436
			TSTL HIGH_KEY ; 3442

50	00000000G	52	00000000G	EF	00V	15	0013D	BLEQ	21\$			
50		EF		00	05	C7	0013F	DIVL3	#5,HIGH_KEY,PROLOG_FOR_KEYS	:	3446	
50		50		50	00	7A	00147	EMUL	#0,#0,HIGH_KEY,R0	:	3448	
					05	7B	00150	EDIV	#5,R0,R0,R0			
					50	D5	00155	TSTL	R0			
					00V	18	00157	BGEQ	18\$			
				50	05	C0	00159	ADDL2	#5,R0			
					50	D5	0015C	TSTL	R0			
					00V	13	0015E	BEQL	21\$			
					52	D6	00160	INCL	PROLOG_FOR_KEYS	:	3450	
					52	D6	00162	INCL	PROLOG_FOR_KEYS	:	3457	
					01	C1	00164	ADDL3	#1,HIGH_AREA,R0	:	3463	
					07	C7	0016C	DIVL3	#7,R0,PROLOG_FOR_AREAS			
					00	7A	00170	EMUL	#0,#0,R0,R0	:	3465	
					07	7B	00175	EDIV	#7,R0,R0,R0			
					50	D5	0017A	TSTL	R0			
					00V	18	0017C	BGEQ	22\$			
				50	07	C0	0017E	ADDL2	#7,R0			
					50	D5	00181	TSTL	R0			
					00V	13	00183	BEQL	24\$			
					5C	D6	00185	INCL	PROLOG_FOR_AREAS	:	3467	
					8F	DF	00187	PUSHAL	#0	:	3473	
					18	8F	9F	0018D	PUSHAB	#27		
					00000000	8F	DF	00190	PUSHAL	#0		
					05	8F	9F	00196	PUSHAB	#5		
					01	8F	9F	00199	PUSHAB	#1		
					00000000G	EF	05	FB	0019C	CALLS	#5,FIND_OBJECT	
					00V	50	E9	001A3	BLBC	R0,26\$		
					00000059	8F	DF	001A6	PUSHAL	#89		
					FC	AD	52	5C	C1	001AC	ADDL3	PROLOG_FOR_AREAS,PROLOG_FOR_KEYS,-4(FP)
						FC	AD	9F	001B1	PUSHAB	-4(FP)	
					00000080G	EF	9F	001B4	PUSHAB	IDATA+128		
					00000000G	EF	03	FB	001BA	CALLS	#3,MAX_FACTOR	
					5C	00000000G	EF	27	C1	001C1	ADDL3	#39,DEF_CURRENT,R12
					6C	50	C0	001C9	ADDL2	R0,(R12)		
						04	001CC	26\$:	RET		3480	

; Routine Size: 461 bytes, Routine Base: \$CODE + 0201F

					00000	CALC_ARRAY:					
					01FC	00000	.WORD	#M<R2,R3,R4,R5,R6,R7,R8>		:	3526
					00000000G	EF	9F	00002	PUSHAB	SHIFT	
					04	DD	00008	PUSHL	#4	:	3536
					00000000G	EF	9F	0000A	PUSHAB	PASS\$V OUTPUT	
					00000000G	EF	03	FB	00010	CALLS	#3,PASS\$WRITE_STRING
					FFFFDF7F	EF	9F	00017	PUSHAB	C.AAO	
						0B	DD	0001D	PUSHL	#11	
					00000000G	EF	9F	0001F	PUSHAB	PASS\$V OUTPUT	
					00000000G	EF	03	FB	00025	CALLS	#3,PASS\$WRITE_STRING
					00000000G	EF	9F	0002C	PUSHAB	PASS\$V OUTPUT	
					00000000G	EF	01	FB	00032	CALLS	#1,PASS\$WRITELN2
					00000118G	EF	D5	00039	TSTL	IDATA+280	
						00V	12	0003F	BNEQ	2\$	
					00000000G	EF	02	D0	00041	MOVL	#2,GRAPH_TYPE
						00V	11	00048	BRB	3\$	
					00000000G	EF	01	D0	0004A	2\$:	
					04	00	00000118G	EF	CF	00051	3\$:
									CASEL	IDATA+280,#0,#4	



00000000G	EF	FFFFDF36	EF	00000014G	0000V	00059	.DISPL	4\$				
		000000ACG	EF		0000V	0005B	.DISPL	5\$				
					0000V	0005D	.DISPL	10\$				
					0000V	0005F	.DISPL	11\$				
					0000V	00061	.DISPL	9\$				
					0000V	31 00063	BRW	12\$				
					20 28 00066	4\$:	MOV C3	#32,C.AAP,Y LABEL	:	3552		
					EF D0 00072		MOVL	IDATA+20,IDATA+172	:	3553		
					00V 11 0007D		BRB	13\$				
					00 E1 0007F	5\$:	BBC	#0,VARIABLE_RECORDS,7\$	:	3561		
					20 28 00087		MOV C3	#32,C.AAQ,Y_LABEL	:	3563		
					00V 11 00093		BRB	8\$				
					20 28 00095	7\$:	MOV C3	#32,C.AAR,Y LABEL	:	3567		
					EF D0 000A1	8\$:	MOVL	IDATA+20,IDATA+232	:	3569		
					00V 11 000AC		BRB	13\$				
					20 28 000AE	9\$:	MOV C3	#32,C.AAS,Y LABEL	:	3577		
					EF D0 000BA		MOVL	IDATA+20,IDATA+216	:	3578		
					00V 11 000C5		BRB	13\$				
					20 28 000C7	10\$:	MOV C3	#32,C.AAT,Y LABEL	:	3586		
					EF D0 000D3		MOVL	IDATA+20,IDATA+192	:	3587		
					00V 11 000DE		BRB	13\$				
					20 28 000E0	11\$:	MOV C3	#32,C.AAU,Y LABEL	:	3595		
					EF D0 000EC		MOVL	IDATA+20,IDATA+136	:	3596		
					00V 11 000F7		BRB	13\$				
						000F9	12\$:					
					5C D4 000F9	13\$:	CLRL	R12	:	3606		
					5C D0 000FB	14\$:	MOVL	R12,I				
					20 C5 000FE		MULL3	#32,I,R6	:	3610		
					57 D4 00102		CLRL	R7				
					57 D0 00104	15\$:	MOVL	R7,J				
					01 C1 00107		ADDL3	#1,J,IDATA+148	:	3617		
					56 C1 0010F		ADDL3	R6,J,R8	:	3618		
					00 FB 00113		CALLS	#0,PROLOGUE3 DEPTH				
					50 D0 00118		MOVL	R0,XY_PLOT[R8]				
					1F F3 00120		AOBLEQ	#31,R7,15\$				
					00 FB 00124		CALLS	#0,NATURAL DEPTH	:	3625		
					50 D0 00129		MOVL	R0,TEMP_INTEGER				
					20 C5 0012C		MULL3	#32,I,R0	:	3627		
					56 D4 00130		CLRL	R6				
					56 D0 00132	16\$:	MOVL	R6,TEMP_INT2				
					50 C1 00135		ADDL3	R0,TEMP_INT2,R7	:	3629		
					9A 00139		MOVZBL	COLOR_ROW[TEMP_INT2],COLOR_PLOT[R7]				
					1F F3 00146		AOBLEQ	#31,R6,16\$				
					CF 0014A		CASEL	IDATA+280,#0,#4	:	3631		
					0000V	00152	.DISPL	17\$				
					0000V	00154	.DISPL	18\$				
					0000V	00156	.DISPL	20\$				
					0000V	00158	.DISPL	21\$				
					0000V	0015A	.DISPL	19\$				
					00V 11 0015C		BRB	22\$				
					000000ACG	EF 00000018G	EF C0 0015E	17\$:	ADDL2	IDATA+24,IDATA+172	:	3633
					00V 11 00169		BRB	23\$				
					000000E8G	EF 00000018G	EF C0 0016B	18\$:	ADDL2	IDATA+24,IDATA+232	:	3636
					00V 11 00176		BRB	23\$				
					000000D8G	EF 00000018G	EF C0 00178	19\$:	ADDL2	IDATA+24,IDATA+216	:	3639
					00V 11 00183		BRB	23\$				
					000000C0G	EF 00000018G	EF C0 00185	20\$:	ADDL2	IDATA+24,IDATA+192	:	3642



FF56

5C

01

00V	11	00190	BRB	23\$		
EF	C0	00192	ADDL2	IDATA+24, IDATA+136		; 3645
00V	11	0019D	BRB	23\$		
		0019F				
OC	F1	0019F	ACBL	#12, #1, R12, 14\$		
04	001A5		RET			; 3656

; Routine Size: 422 bytes, Routine Base: \$CODE + 021EC

		00000	00000	SETUP_GRAPH:		; 3702	
		00000	00000	.WORD	^M<>		
	00000014G	EF	D4	00002	CLRL	IDATA+20 ; 3709	
	00000010G	EF	D4	00008	CLRL	IDATA+16 ; 3710	
	00000018G	EF	D4	0000E	CLRL	IDATA+24 ; 3711	
00V00000000G	EF	00	E0	00014	BBS	#0, AUTO_TUNE, 2\$ ; 3713	
	00000000G	EF	9F	0001C	PUSHAB	PASS\$FV_OUTPUT ; 3715	
00000000G	EF	01	FB	00022	CALLS	#1, PASS\$WRITELN2 ; 3720	
	02	00000118G	EF	D1	00029	CMPL	IDATA+280, #2 ; 3720
		00V	12	00030	BNEQ	6\$	
	000000031	8F	DF	00032	PUSHAL	#49	; 3724
00000000G	EF	01	FB	00038	CALLS	#1, QUERY	
	000000032	8F	DF	0003F	PUSHAL	#50	; 3725
00000000G	EF	01	FB	00045	CALLS	#1, QUERY	
	3B9AC9FF	8F	DF	0004C	PUSHAL	#999999999	; 3726
	000000000	8F	DF	00052	PUSHAL	#0	
00000000G	EF	02	FB	00058	CALLS	#2, AUTO_SCALE	
		00V	11	0005F	BRB	8\$	
	000000030	8F	DF	00061	PUSHAL	#48	; 3732
00000000G	EF	01	FB	00067	CALLS	#1, QUERY	
	000000038	8F	DF	0006E	PUSHAL	#56	; 3734
00000000G	EF	01	FB	00074	CALLS	#1, QUERY	
	000000017	8F	DF	0007B	PUSHAL	#23	; 3735
00000000G	EF	01	FB	00081	CALLS	#1, QUERY	
	03	00000118G	EF	D1	00088	CMPL	IDATA+280, #3 ; 3737
		00V	12	0008F	BNEQ	14\$	
	000000023	8F	DF	00091	PUSHAL	#35	; 3741
00000000G	EF	01	FB	00097	CALLS	#1, QUERY	
	000000024	8F	DF	0009E	PUSHAL	#36	; 3742
00000000G	EF	01	FB	000A4	CALLS	#1, QUERY	
	3B9AC9FF	8F	DF	000AB	PUSHAL	#999999999	; 3743
	000000000	8F	DF	000B1	PUSHAL	#0	
00000000G	EF	02	FB	000B7	CALLS	#2, AUTO_SCALE	
		00V	11	000BE	BRB	16\$	
	000000022	8F	DF	000C0	PUSHAL	#34	; 3749
00000000G	EF	01	FB	000C6	CALLS	#1, QUERY	
	000000016	8F	DF	000CD	PUSHAL	#22	; 3751
00000000G	EF	01	FB	000D3	CALLS	#1, QUERY	
	00000001D	8F	DF	000DA	PUSHAL	#29	; 3752
00000000G	EF	01	FB	000E0	CALLS	#1, QUERY	
	00000118G	EF	D5	000E7	TSTL	IDATA+280	; 3754
		00V	12	000ED	BNEQ	22\$	
	00000002C	8F	DF	000EF	PUSHAL	#44	; 3758
00000000G	EF	01	FB	000F5	CALLS	#1, QUERY	
	00000002D	8F	DF	000FC	PUSHAL	#45	; 3759
00000000G	EF	01	FB	00102	CALLS	#1, QUERY	
	000000064	8F	DF	00109	PUSHAL	#100	; 3760
	00000001F	8F	DF	0010F	PUSHAL	#31	



Generated Code							
00000000G	EF	02	FB	00115	CALLS	#2,AUTO_SCALE	
		00V	11	0011C	BRB	24\$	
00000000G	EF	0000002B	8F	DF	0011E	22\$: PUSHAL	#43 ; 3766
00000000G	EF	00000040	01	FB	00124	CALLS	#1,QUERY ; 3768
00000000G	EF	00000040	8F	DF	0012B	24\$: PUSHAL	#64 ; 3770
	01	00000118G	01	FB	00131	CALLS	#1,QUERY ; 3774
			EF	D1	00138	CMPL	IDATA+280,#1 ; 3775
			00V	12	0013F	BNEQ	29\$ ; 3776
00000000G	EF	00000044	8F	DF	00141	PUSHAL	#68 ; 3777
00000000G	EF	00000045	01	FB	00147	CALLS	#1,QUERY ; 3778
00000000G	EF	00000045	8F	DF	0014E	PUSHAL	#69 ; 3779
			01	FB	00154	CALLS	#1,QUERY ; 3780
		00000000G	EF	9F	0015B	PUSHAB	CUR_MAX_REC ; 3781
		000000001	8F	DF	00161	PUSHAL	#1 ; 3782
00000000G	EF		02	FB	00167	CALLS	#2,AUTO_SCALE ; 3783
000000E4G	EF	00000010G	EF	D0	0016E	MOVL	IDATA+16,IDATA+228 ; 3784
			00V	11	00179	BRB	30\$ ; 3785
00000000G	EF		00	FB	0017B	29\$: CALLS	#0,ASK_MEAN_RECORD_SIZE ; 3786
		00000037	8F	DF	00182	30\$: PUSHAL	#55 ; 3787
00000000G	EF		01	FB	00188	CALLS	#1,QUERY ; 3788
		0000001A	8F	DF	0018F	PUSHAL	#26 ; 3789
00000000G	EF		01	FB	00195	CALLS	#1,QUERY ; 3790
		00000000G	EF	D4	0019C	CLRL	SEGMENT_NUMBER ; 3791
	04	00000118G	EF	D1	001A2	CMPL	IDATA+280,#4 ; 3792
			00V	12	001A9	BNEQ	36\$ ; 3793
00000000G	EF	00000034	8F	DF	001AB	PUSHAL	#52 ; 3794
			01	FB	001B1	CALLS	#1,QUERY ; 3795
00000000G	EF	00000035	8F	DF	001B8	PUSHAL	#53 ; 3796
			01	FB	001BE	CALLS	#1,QUERY ; 3797
		00000000G	EF	9F	001C5	PUSHAB	MAX_KEY_SIZE ; 3798
		000000001	8F	DF	001CB	PUSHAL	#1 ; 3799
00000000G	EF		02	FB	001D1	CALLS	#2,AUTO_SCALE ; 3800
			00V	11	001D8	BRB	37\$ ; 3801
00000000G	EF		00	FB	001DA	36\$: CALLS	#0,ASK_KEY_SIZE ; 3802
00000000G	EF		00	FB	001E1	37\$: CALLS	#0,ASK_KEY_POSITION ; 3803
00000000G	EF		00	FB	001E8	CALLS	#0,ASK_KEY_DUPS ; 3804
		0000003E	8F	DF	001EF	PUSHAL	#62 ; 3805
00000000G	EF		01	FB	001F5	CALLS	#1,QUERY ; 3806
00000000G	EF		00	FB	001FC	CALLS	#0,ASK_KEY_COMP ; 3807
00000000G	EF		00	FB	00203	CALLS	#0,ASK_REC_COMP ; 3808
00000000G	EF		00	FB	0020A	CALLS	#0,ASK_IDX_COMP ; 3809
00V00000000G	EF		00	E0	00211	BBS	#0,AUTO_TUNE,40\$ ; 3810
		00000000G	EF	9F	00219	PUSHAB	PASSFV_OUTPUT ; 3811
00000000G	EF		01	FB	0021F	CALLS	#1,PASSWRITELN2 ; 3812
	05	00000118G	EF	D1	00226	40\$: CMPL	IDATA+280,#5 ; 3813
			00V	13	0022D	BEQL	42\$ ; 3814
21EC	CF		00	FB	0022F	CALLS	#0,CALC_ARRAY ; 3815
			04	00234	42\$: RET		; 3816
; Routine Size: 565 bytes, Routine Base: \$CODE + 02392							
				00000	PLOT_AND_DESIGN:		; 3876
			0000	00000	WORD	^M<>	
		00000046	8F	DF	00002	PUSHAL	#70 ; 3883
00000000G	EF		01	FB	00008	CALLS	#1,QUERY ; 3884
2392	CF		00	FB	0000F	CALLS	#0,SETUP_GRAPH ; 3885
00000000G	EF		01	90	00014	MOVB	#1,VISIBL_QUESTION ; 3886

Generated Code										
00000000G	EF	00000000G	EF	90	0001B	MOVB	AUTO_TUNE,TAKE_DEFAULTS	:	3891	
		00000000G	EF	9F	00026	PUSHAB	LINES_PER_PAGE	:	3896	
		00000000G	EF	9F	0002C	PUSHAB	PROMPT_LINE			
00000000G	EF		02	FB	00032	CALLS	#2,LIB\$SET_SCROLL			
00000000G	EF		01	90	00039	MOVB	#1,SCROLLING_SET	:	3897	
00000000G	EF		01	90	00040	MOVB	#1,WAIT_HELP	:	3898	
00000000G	EF		01	90	00047	MOVB	#1,FIRST_PLOT	:	3903	
0A1A	CF		00	FB	0004E	CALLS	#0,PLOT_GRAPH	:	3908	
		00000000G	EF	94	00053	CLRB	LINKED	:	3914	
			0000V	31	00059	BRW	37\$	:	3916	
		0000002A	8F	DF	0005C	PUSHAL	#42	:	3923	
3F	00000000G	EF	01	FB	00062	CALLS	#1,QUERY			
		01	000000A8G	EF	CF	00069	CASEL	IDATA+168,#1,#63	:	3925
			0000V		00071	.DISPL	28\$			
			0080		00073	.DISPL	128			
			0000V		00075	.DISPL	29\$			
			0080		00077	.DISPL	128			
			0080		00079	.DISPL	128			
			0080		0007B	.DISPL	128			
			0080		0007D	.DISPL	128			
			0080		0007F	.DISPL	128			
			0080		00081	.DISPL	128			
			0080		00083	.DISPL	128			
			0080		00085	.DISPL	128			
			0080		00087	.DISPL	128			
			0080		00089	.DISPL	128			
			0080		0008B	.DISPL	128			
			0080		0008D	.DISPL	128			
			0000V		0008F	.DISPL	22\$			
			0000V		00091	.DISPL	21\$			
			0000V		00093	.DISPL	23\$			
			0080		00095	.DISPL	128			
			0080		00097	.DISPL	128			
			0080		00099	.DISPL	128			
			0080		0009B	.DISPL	128			
			0080		0009D	.DISPL	128			
			0080		0009F	.DISPL	128			
			0080		000A1	.DISPL	128			
			0080		000A3	.DISPL	128			
			0080		000A5	.DISPL	128			
			0080		000A7	.DISPL	128			
			0080		000A9	.DISPL	128			
			0000V		000AB	.DISPL	20\$			
			0080		000AD	.DISPL	128			
			0080		000AF	.DISPL	128			
			0080		000B1	.DISPL	128			
			0000V		000B3	.DISPL	18\$			
			0080		000B5	.DISPL	128			
			0080		000B7	.DISPL	128			
			0080		000B9	.DISPL	128			
			0000V		000BB	.DISPL	11\$			
			0080		000BD	.DISPL	128			
			0080		000BF	.DISPL	128			
			0080		000C1	.DISPL	128			
			0080		000C3	.DISPL	128			
			0000V		000C5	.DISPL	9\$			
			0080		000C7	.DISPL	128			



		0080	000C9	.DISPL	128	
		0080	000CB	.DISPL	128	
		0080	000CD	.DISPL	128	
		0000V	000CF	.DISPL	13\$	
		0080	000D1	.DISPL	128	
		0080	000D3	.DISPL	128	
		0000V	000D5	.DISPL	15\$	
		0080	000D7	.DISPL	128	
		0080	000D9	.DISPL	128	
		0000V	000DB	.DISPL	8\$	
		0000V	000DD	.DISPL	26\$	
		0000V	000DF	.DISPL	16\$	
		0080	000E1	.DISPL	128	
		0000V	000E3	.DISPL	7\$	
		0080	000E5	.DISPL	128	
		0080	000E7	.DISPL	128	
		0080	000E9	.DISPL	128	
		0000V	000EB	.DISPL	24\$	
		0080	000ED	.DISPL	128	
		0000V	000EF	.DISPL	5\$	
		0000V	31 000F1	BRW	30\$	
00000000G	EF	00000040	8F DF 000F4	5\$: PUSHAL	#64	: 3927
			01 FB 000FA	CALLS	#1, QUERY	
00000000G	EF		0000V 31 00101	BRW	31\$	
			00 FB 00104	7\$: CALLS	#0, ASK_MEAN_RECORD_SIZE	: 3929
00000000G	EF		0000V 31 0010B	BRW	31\$	
			00 FB 0010E	8\$: CALLS	#0, ASK_KEY_SIZE	: 3931
			0000V 31 00115	BRW	31\$	
00000000G	EF	0000002B	8F DF 00118	9\$: PUSHAL	#43	: 3933
			01 FB 0011E	CALLS	#1, QUERY	
			0000V 31 00125	BRW	31\$	
00000000G	EF	00000026	8F DF 00128	11\$: PUSHAL	#38	: 3935
			01 FB 0012E	CALLS	#1, QUERY	
			0000V 31 00135	BRW	31\$	
00000000G	EF	00000030	8F DF 00138	13\$: PUSHAL	#48	: 3937
			01 FB 0013E	CALLS	#1, QUERY	
			00V 11 00145	BRB	31\$	
00000000G	EF		00 FB 00147	15\$: CALLS	#0, ASK_KEY_POSITION	: 3939
			00V 11 0014E	BRB	31\$	
00000000G	EF	00000038	8F DF 00150	16\$: PUSHAL	#56	: 3941
			01 FB 00156	CALLS	#1, QUERY	
			00V 11 0015D	BRB	31\$	
00000000G	EF	00000022	8F DF 0015F	18\$: PUSHAL	#34	: 3943
			01 FB 00165	CALLS	#1, QUERY	
			00V 11 0016C	BRB	31\$	
00000000G	EF		00 FB 0016E	20\$: CALLS	#0, ASK_KEY_DUPS	: 3945
			00V 11 00175	BRB	31\$	
00000000G	EF		00 FB 00177	21\$: CALLS	#0, ASK_REC_COMP	: 3947
			00V 11 0017E	BRB	31\$	
00000000G	EF		00 FB 00180	22\$: CALLS	#0, ASK_KEY_COMP	: 3949
			00V 11 00187	BRB	31\$	
00000000G	EF		00 FB 00189	23\$: CALLS	#0, ASK_IDX_COMP	: 3951
			00V 11 00190	BRB	31\$	
00000000G	EF	0000003E	8F DF 00192	24\$: PUSHAL	#62	: 3953
			01 FB 00198	CALLS	#1, QUERY	
			00V 11 0019F	BRB	31\$	
		00000037	8F DF 001A1	26\$: PUSHAL	#55	: 3955

```
Generated Code
00000000G EF 01 FB 001A7 CALLS #1, QUERY
00V 11 001AE BRB 31$
1CC5 CF 00 FB 001B0 28$: CALLS #0, LINK_RESULTS ; 3957
00V 11 001B5 BRB 31$
00000000G EF 01 90 001B7 29$: MOVB #1, FIRST_PLOT ; 3966
0A1A CF 00 FB 001BE CALLS #0, PLOT_GRAPH ; 3967
00V 11 001C3 BRB 31$
001C5 30$:
03 000000A8G EF D1 001C5 31$: CMPL IDATA+168, #3 ; 3981
00V 13 001CC BEQL 37$
00V00000000G EF 00 E0 001CE BBS #0, LINKED, 37$
05 00000118G EF D1 001D6 CMPL IDATA+280, #5 ; 3985
00V 13 001DD BEQL 35$
21EC CF 00 FB 001DF CALLS #0, CALC_ARRAY ; 3987
0A1A CF 00 FB 001E4 35$: CALLS #0, PLOT_GRAPH ; 3989
03 00000000G EF 00 E0 001E9 37$: BBS #0, LINKED, .+3
FE68 31 001F1 BRW 3$
00000000G EF 00 FB 001F4 CALLS #0, EDF$RESET_SCROLL ; 3995
04 001FB RET ; 3997
```

; Routine Size: 508 bytes, Routine Base: \$CODE + 025C7

```
00000 00000 SEQ_REL_WORK: ; 4043
0000 00000 .WORD ^M<>
00000000G EF 0000003D 8F DF 00002 PUSHAL #61 ; 4050
00000000G EF 00000040 8F DF 0000F PUSHAL #64 ; 4051
00000000G EF 00000018 8F DF 0001C PUSHAL #24 ; 4052
00000000G EF 01 FB 00022 CALLS #1, QUERY
00000000G EF 00 FB 00029 CALLS #0, ASK_MEAN_RECORD_SIZE ; 4053
00000000G EF 00 FB 00030 CALLS #0, INIT_DEF ; 4058
0D02 CF 00 FB 00037 CALLS #0, NON_KEY_DEF ; 4059
04 0003C RET ; 4061
```

; Routine Size: 61 bytes, Routine Base: \$CODE + 027C3

```
00000 00000 INDEXED_DESIGN: ; 4112
001C 00000 .WORD ^M<R2, R3, R4>
52 04 BC 90 00002 MOVB @4(R12), REDESIGN_FLAG
5C 08 BC 90 00006 MOVB @8(R12), ADD_KEY_FLAG
00000000G EF 00000020 8F DF 0000A PUSHAL #32 ; 4124
00V00000000G EF 01 FB 00010 CALLS #1, QUERY
00V 00 E0 00017 BBS #0, OPTIMIZING, 10$ ; 4129
00V 52 E9 0001F BLBC REDESIGN_FLAG, 7$ ; 4133
00V 5C E8 00022 BLBS ADD_KEY_FLAG, 6$ ; 4140
00000000G EF 00000021 8F DF 00025 PUSHAL #33 ; 4142
53 00000084G EF 01 FB 0002B CALLS #1, QUERY
54 53 D0 00032 6$: MOVL IDATA+132, BEGINING_KEY ; 4144
54 53 D0 00039 MOVL BEGINING_KEY, ENDING_KEY ; 4145
00V 11 0003C BRB 11$
00000000G EF 0000003C 8F DF 0003E 7$: PUSHAL #60 ; 4153
01 FB 00044 CALLS #1, QUERY
53 D4 0004B CLRL BEGINING_KEY ; 4154
54 000000F0G EF 01 C3 0004D SUBL3 #1, IDATA+240, ENDING_KEY ; 4155
00V 11 00055 BRB 11$
01 8F 9F 00057 10$: PUSHAB #1 ; 4165
```



## Generated Code

H 13  
16-Sep-1984 01:10:30  
5-Sep-1984 13:36:36VAX-11 Pascal V2.4-277  
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (38)

000000F0G	EF	00000000G	EF	01	FB	0005A	CALLS	#1,SCAN_DEFINITION		
				01	C1	00061	ADDL3	#1,HIGH_KEY,IDATA+240	: 4166	
				53	D4	0006D	CLRL	BEGINING_KEY	: 4167	
		54	00000000G	EF	D0	0006F	MOVL	HIGH_KEY,ENDING_KEY	: 4168	
		54		53	D1	00076	11\$:	CMPL R3,R4	: 4175	
				00V	14	00079	BGTR	16\$		
		52		5C	8A	0007B	BICB2	ADD_KEY_FLAG,REDESIGN_FLAG		
				00V	11	0007E	BRB	13\$		
				53	D6	00080	12\$:	INCL R3		
				53	D0	00082	13\$:	MOVL R3,ACTIVE_KEY_INDEX		
		00000084G		5C	D0	00085	MOVL	ACTIVE_KEY_INDEX,IDATA+132	: 4179	
				00V	52	E9	0008C	BLBC R2,15\$	: 4181	
		0BB4		CF	00	FB	0008F	CALLS #0,WARN_OF_ERASE	: 4187	
		25C7		CF	00	FB	00094	15\$:	CALLS #0,PLOT_AND_DESIGN	: 4189
				54	53	D1	00099	CMPL R3,R4		
					E2	19	0009C	BLSS 12\$		
		00V00000000G	EF	00	E1	0009E	16\$:	BBC #0,AUTO_TUNE,18\$	: 4197	
		000002F3G	EF	02	D0	000A6	MOVL	#2,QTAB+755	: 4199	
					04	000AD	18\$:	RET	: 4201	

; Routine Size: 174 bytes, Routine Base: \$CODE + 02800

028AE

.END

EDFDESIGN  
V04-000

Pascal Compilation Statistics

I 13  
16-Sep-1984 01:10:30  
5-Sep-1984 13:36:36

VAX-11 Pascal V2.4-277  
DISK\$VMSMASTER:[EDF.SRC]EDFDESIGN.PAS;1 (38)  
Page 126

COMMAND QUALIFIERS

PASCAL/MACHINE/NODEBUG/NOCHECK/LIS=LIS\$:EDFDESIGN/OBJ=OBJ\$:EDFDESIGN MSRC\$:EDFDESIGN

/CHECK=(NOBOUNDS,NOCASE\_SELECTORS,NOOVERFLOW,NOPOINTERS,NOSUBRANGE)

/DEBUG=(NOSYMBOLS,NOTRACEBACK)

/ENVIRONMENT= \$255\$DUA28:[EDF.OBJ]EDFDESIGN.PEN;1

/LIST= \$255\$DUA28:[EDF.LIS]EDFDESIGN.LIS;1

/OBJECT= \$255\$DUA28:[EDF.OBJ]EDFDESIGN.OBJ;1

/NOCROSS\_REFERENCE /ERROR\_LIMIT=30 /NOG\_FLOATING /MACHINE\_CODE /NOOLD\_VERSION /OPTIMIZE /NOSTANDARD /WARNINGS

COMPILER INTERNAL TIMING

Phase	Faults	CPU Time	Elapsed Time
Initialization	95	00:00.5	00:03.3
Source Analysis	2039	00:25.8	04:44.4
Source Listing	55	00:05.2	00:11.5
Tree Construction	513	00:03.0	00:08.8
Flow Analysis	102	00:01.5	00:03.4
Profit Analysis	233	00:02.2	00:05.0
Context Analysis	503	00:20.1	00:42.1
Name Packing	21	00:00.6	00:01.2
Code Selection	201	00:03.1	00:06.3
Final	288	00:10.3	00:24.8
TOTAL	4058	01:12.4	06:31.0

COMPILATION STATISTICS

CPU Time: 01:12.4 (3483 Lines/Minute)  
Elapsed Time: 06:31.0  
Page Faults: 4058  
Compilation Complete



0126

AH-BT13A-SE  
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION  
CONFIDENTIAL AND PROPRIETARY